

2026 Swan Valley “Blizzard Bash” Basketball Tournament

Information & Rules

Locations:

- Swan Valley Middle School
 - Swan Valley High School (Main & Back Gym)
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ADMISSION & GENERAL INFORMATION: **Wristbands provided and must be worn**

- **Admission:** \$3 per person (**Children Under 7** are Free)
- **Free Admission:** 2 coaches and 1 volunteer per team for book/scoreboard
- **Payment:** Venmo accepted at admissions; concessions may be cash-only

Tournament format is determined by the number of registered teams in each division.

The goal is for all teams to play a **minimum of three games**, but teams in a double-elimination bracket could be eliminated after two losses depending on division size and schedule structure.

Awards: 1st and 2nd will qualify for Michigan Youth Basketball State Tournament

- **Champions:** Individual trophies
 - **Runner-Up:** Medals
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SCHOOL-BASED TOURNAMENT REQUIREMENT

This is a **school-based tournament**. All teams must be composed of players who attend the same school district or school program.

Any **non-school players** (players who do not attend the school the team represents) **must be announced at the time of registration** and **communicated directly to the tournament director for advance approval**.

- Approval is **not guaranteed** and Failure to disclose non-school players may result in **player ineligibility, team disqualification, or forfeiture** of games.
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GAME OPERATIONS

Start Time & Warm-Up: **Game time is forfeit time.**

- **Warm-up:** 5 minutes (if time permits), **Halftime:** 3 minutes
- Teams must start with **at least 5 players** and **one coach**.
- **Only 2 coaches and rostered players are allowed on the gym floor.**

Game Length

- **Two 18-minute halves with Running clock** except for Timeouts and the **Last 2 minutes of the 2nd half** (unless a team leads by **15 or more**)
- **3 Timeouts Per Game (2 Full, 1 30 second)**

Overtime

1. **First OT:** 2 minutes (timeouts, fouls carry over)
2. **Second OT:** Free throw shoot-off (**One makes / one misses = game over**)
 - Teams alternate shooters and **every player must shoot once before a player makes a 2nd attempt**

SUBSTITUTIONS: Allowed during Dead Balls Only

- Players must **report to the scorer's table**
- Officials will beckon subs into the game

FOULS

- All shooting fouls result in free throws
- **Bonus:** 2 free throws after 7 team fouls per half
- Shooters may fall across the line on release (youth rule)
- A player fouls out on **5 fouls**

STANDINGS & TIEBREAKERS: Used for pool play or bracket seeding: **Three-way ties will Automatically begin at #2: Total +/-**

1. **Head-to-head**
2. **Total Point Differential (+/-)**
3. **Total Points Allowed**

DEFENSIVE RULES BY GRADE

3rd & 4th Grade

- **Half-court man-to-man only:** Switching allowed but must attempt to guard a player
- **Enforcement:** Coach will be allowed 2 warnings
 - On 3rd and subsequent violations: **Technical foul**
 - 1 point awarded
 - Offense retains possession
- **Pressing is Allowed only in the last 2 minutes unless leading by 10 or more points**

5th Grade

- **Half-court man or zone and Traps are allowed**
- **Full-court press:**
 - Allowed in final 2 minutes
 - Not allowed if up by **10 or more**

6th Grade

- Any defense allowed
- **Full-court press allowed** unless leading by **15 or more**
 - Must drop back to half-court defense if up by 15+

RULES & CONDUCT: Coaches are responsible for the conduct of their players & parents

- MHSAA rules apply unless otherwise noted
- **No foul language** (coach, player, spectator):
 - 1st offense: Technical foul
 - 2nd offense: Removal from the game (no exceptions)

- Anyone removed from a game (coach or player) is **disqualified from the next game**
 - Tournament staff may remove any person for unsportsmanlike behavior **without refund**
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SCOREKEEPING & CLOCK: Please choose volunteers ahead of time

- Each team must provide **one parent volunteer** for either:
 - **Game clock**
 - **Official scorebook**
 - Both volunteers must sign the scorecard after the game
 - Scorecards must be submitted to the admissions table
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FACILITY RULES

- No locker rooms available — players should **arrive dressed**
 - No dribbling or bouncing balls in the hallways
 - Please respect school facilities and workers
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LIABILITY STATEMENT: By entering the tournament, all coaches, players, and spectators acknowledge:

- They assume responsibility for all injuries and indemnify Swan Valley teams, directors, staff, and the school district
 - All decisions of the tournament director are **final**
 - **No refunds**
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