

# **Three Rivers Youth Baseball & Softball**

## **Babe Ruth 10U/12U Softball 2025**

### **Local League Rules**

#### **Game Preparation / Take Down**

- Designated Home Team is responsible for prepping the field for game.
  - Chalk lines, place bases, etc.
  - Most important for the FIRST game of that particular day.
- Designated Visiting Team is responsible for field clean up.
  - Rake the plate and mound areas, removal of bases, and locked up in storage shed if there is not a game following.
  - Most important following the LAST game of the day.

#### **Pre-Game Warm-Up & Field Use**

- Teams can warm up off the field until the previous game is completed.
  - You will have a minimum of 15 minutes (7 minutes per team) to warm up on the playing field.

#### **Playing Time / Substitutions**

- Teams will bat the whole Roster
- Players required to play 2 innings in the field and 1 at bat.
- Coaches will exchange lineup cards at plate meeting with the Umpire

#### **Base Running**

- Batters are not allowed to run to first on dropped 3<sup>rd</sup> strike.
- You are only allowed to advance the runner once the ball has crossed the plate.

#### **Pitching**

- A pitching machine will be used for the first two (2) innings.
- A 2<sup>nd</sup> trip to the mound by the coach during the same inning means the pitcher must be removed as pitcher for the remainder of the game.
- A pitcher may not pitch more than 9 innings in a week.

#### **Equipment Requirements:**

- Bats must have “Official softball” or “Official Fastpitch” marking and a 2<sup>1/4</sup>” bat barrel maximum.
- Helmets are required for all batters, base runners, players “on deck”, and base coaches.
  - Bat girls need a helmet too.
- Cleats CANNOT have metal spikes.
- Umpires have the authority to request removal of Jewelry.
- Face masks must be worn by the pitcher, 1<sup>st</sup> baseman & 3<sup>rd</sup> baseman.

#### **Game Length**

- Games are 6 innings long with no extra-inning play.
- 10 run limit per inning with Machine in play
- 5 run limit per inning with pitchers in play

- Last inning unlimited runs. Last inning must be established prior to the start of that inning for the unlimited rule to proceed. If its not then 5 run limit will be in place.
- 10 run rule can take affect after 3½ (or 4 innings) if either team has a 10+ run lead.
- Game has reached 3 ½ innings and 1:40 minutes (home team does not need to bat).
- Game has reached 4 innings and teams are past 1 hour and 40 minutes. Do not start the next inning.
- If the teams can not finish the inning that started prior to the 1 hour and 40 minute mark they must stop the game at the 2 hour mark and revert back to the last completed inning.
- If the home team is winning after the 1 hour 40 minute mark they do not have to take there at bat.
- If the home team is winning prior to the 1 hour 40 minute mark they must take there at bat.
- Game length limit is two-hours. New inning cannot start after 1 hour 40-minute limit.

\*\*\* Teams need to be mindful of other teams waiting for access to the field and dugout. Please clear the dugout and field immediately following handshakes. Post game meetings need to be done outside the playing fields if there are other teams waiting for access to fields.

The home team is required to provide the official scorebook.

## Second Half Changes if Coaches Agree.

1. **Remove pitching machine from the Rules**
2. **Dropped third Strike is live, batter can advance to first if first is not occupied. If first is occupied with 2 outs batter can still run.**
3. **Batting 9 players with subs**
  - Any starting player may be removed from the game and return as long as she is in the same spot in the batting order.
  - A substitute player who has been removed is NOT permitted to return.
    - o Unless all available players have played, and an injury necessitates reentry.
  - There is no penalty for illegal entry of a player other than they must be immediately removed from the game.