

Home Playing Rules – 10 & Under Division – 2026

HB vs HB

1. All rules as defined in the ASA rule book will be followed
2. **Game Length** – Game length is 1 hour and 20 minutes no new, 1 hour 30 minutes drop dead. A new inning starts when the last out is recorded from the previous inning.
3. **Base Distance** – Base distance shall conform to ASA rule of 60 feet.
4. **Pitching Distance** – Pitching distance shall conform to ASA rule of 35 feet.
5. **Pitching rules** – A pitcher may pitch no more than six (6) outs per game in the first 3 innings. A pitcher may pitch no more than nine (9) outs per game but may not record her 7th, 8th or 9th out until the fifth inning. No action will be taken if two (2) or more outs occur on anyone (1) continuous play and the pitcher is charged with more than the maximum outs. The extra out(s) will not be credited to any pitcher. Pitching is open after the 6th inning. Each pitcher may assume the mound three (3) times per game (the start of a new inning does not constitute a new assumption). The assumption is started when the pitcher delivers the first pitch to a batter after entering the game. The starting pitcher will receive their first assumption at the start of the game a new assumption will be started when they reenter the game as the pitcher. Exceeding outs or trips to the pitching rubber will result in an automatic forfeit.
6. **Ball** – Ball used shall be the USA approved 11-inch Rif-1 or USA Softball approved equivalent
7. **Batting** – All girls present shall be listed on the official line-up and shall bat in that order the entire game.
8. **Mercy Rule** – A game may end in the favor of the team ahead by 12 runs after 6 innings or 5 ½ innings if the home team is ahead by 15 or more runs.
9. **Required Playing Time** – All players present shall play a minimum of three defensive innings per game. No player shall sit out more than 2 consecutive defensive innings and shall not sit out more than 2 defensive innings total. Every player must play at least one inning of infield defense. If the requirement is not met, due to mercy game or called game the player must start the next game. Innings do not need to be played consecutively.
10. **Four Run Rule** – Either team may score up to 4 runs per inning.
11. **Stealing** – Runner may steal a base after the ball leaves the pitcher's hand. Home plate is OPEN. PENALTY - If runner leaves early, runner will be called out.
12. Batter may run on a dropped 3rd Strike.
13. **Defensive Players** – The defensive team will play with nine (9) players. Teams may play with (10) players (4) outfielders if agreed upon at the plate by both coaches. All outfielders must position themselves behind the grass line and must remain there until the pitch crosses the plate. PENALTY:

Pitch will be declared a ball and all base runners will advance one base except the runner on third.

14. Infield fly rule in effect

15. PROTESTS – There will be no protests – the rulings of the umpire are final

16. Coaches ejected from a game must leave the property of game location and will be suspended for the next game