

Jack: call to order 6:06pm

Attendance-

Jack Matthew, Mike Slater, Alexis Richie, Ryan Beveridge, CJ Lowder, Andrew Lenhardt, Chuck Eguez, Pete Christofilakos

Parent input on playing up policy (old business):

- Requesting that we add 'in the best interest of the child' in the criteria statement (so that it applies to ALL criteria) not just the 'exceptions' section.

Trapped year player considerations:

- Questioning 5d
 - All questions were answered - needed clarification about 'high school' which is geared towards SASA high school teams.
- Questioning 6a
 - Is this an option all year long?
 - Requesting that we add 'this will apply at all times during the soccer season'

Motioned to approve above changes: Ryan; Second: CJ

Approve Minutes 1/13/2020 - Motion to approve: Ryan; Second: Pete

Discuss Planning Committee: :sports facility, location, corporate sponsorships

Reports:

- Clint: completing audit
 - Document retention/destruction discuss via email
- Mike:
 - Dues
 - Discuss 'online' payment (automatic pulling fees) for future
 - Require 100% payment online?
 - Pay up front (offline) - NO FEE - Hard date TBD
 - Date could be 'delayed' on extenuating circumstances
 - Payment plan? (MUST pay online) - Pay convenience fee
 - Motion to approve: CJ
 - Second: Pete
 - Discuss 2018/2019 dues outstanding
 - How do we collect past dues?
 - Send follow up letter and link to pay invoice on Sports Engine
 - Pull card from family member prior to Spring season IF a payment plan is not set in place
 - League & Tournament Updates
 - SASA selected tournament or non-selected tournament
 - Table and discuss at the coaches meeting
- Chuck:
 - Meet with Piper Glen regarding Spring for fields maintenance in future
 - Mower quote / trade in
 - Bank of Springfield for financing (Ryan)
 - Tournament Update
 - Redesign the website - quotes
 - Implement a minority scholarship program
- Drew:
 - Proposal for High School League
 - Proposal for Uniform/Kit
 - Discuss amending the budget for indoor league
 - Table for next board meeting