

1) PLAYER ELIGIBILITY

- All participating players must be properly registered in SportsEngine for the 2020 outdoor season in accordance with Ontario Soccer registration policy.
- All players must be born in either 2004 or 2005, and registered to a Youth Competitive team
- Squads are only eligible to enter the competition if properly registered in accordance with Ontario Soccer registration policy and OPDL Operational Rules as applicable.
- All players must be properly registered under the new OSCAR registration system, powered by SportsEngine, Ontario Soccer's new player registration platform.
 - Player Book or Player Card (with submission of Team Roster report) are required
- Players who are assigned to a national team on the date of competition shall not be eligible to participate.
- Squads registered to the competition must have a total of 6 players.
- Players cannot play for more than one squad in the competition and can only play with the squad they registered with at check-in.
- Squads must be made up of:
 - 4 field players
 - 1 goal keeper
 - 1 substitute

2) TOURNAMENT FORMAT

Tournament will be played in a round robin format with squads divided into groups.

Following the group stage, all teams will progress to knock-out stages.

Games will follow the following regulations.

1. 5 players per team on the field.
2. Timing (Group Stage) : One 20 minute period
3. Timing (Knockout Stages): Two 10 minute halves, with a 3 minute half-time
3. Field Size: 20 m x 30 m
4. Ball Size: 5
5. Teams will be required to wear their home jerseys at all times (unless otherwise stated), and pinnies will be provided day of at each field. All pinnies must be returned to a bin at the side of each field after each game.

3) GAME RULES

1. All games during the competition, except for the modifications outlined in this document, shall follow the 2018 Laws of the Game approved by the IFAB, which shall be upheld by the appointed Referee.
2. A goalkeeper can only release the ball with his/her hands if the ball first bounces on the field of play before the halfway line.
3. Penalty kicks are taken from 7 meters.
4. A kick in is the method of restarting the game from the touchline.
 - a. The ball cannot go above waist level when being returned to play.
 - b. A goal cannot be scored directly from a kick-in.
5. All restarts shall be played within 5 seconds. The referee will use their hand to count down from 5.
6. There are no offsides.



7. The Competition Management Committee shall be the final decision maker on all issues related to the competition. Decisions made by the Competition Management Committee shall be deemed final and are not subject to an appeal process.
 - a. The Competition Management Committee shall consist of Ontario Soccer staff

SUBSTITUTIONS

1. Unlimited substitutions are permitted.
2. All substitutions shall be made during active play.
3. If more than one player is injured, bringing the squad down to 4 players, the following actions will occur:
 - a. Squad will be granted an additional 1-minute water break per half that is played against a squad with more players.
 - b. If a squad has fewer than 3 players, the game will be forfeited.

TOURNAMENT STANDINGS

During the group stage, at the end of each game, squads will be awarded 3 points for a win, 1 point for a tie and 0 points for a loss.

TIE-BREAKING PROCEDURES

If two or more teams are equal on points, standings will be determined as follows:

- a. Goal difference in all group matches
- b. Greatest number of goals scored in all group matches
- c. Head to Head
- d. Goal difference resulting from the group matches between the teams concerned
- e. Greater number of goals scored in all group matches between the teams concerned
- f. Drawing of lots

KNOCKOUT STAGE

If a game ends in a draw during the knockout stage, the winner will be decided by kicks from the penalty mark, in accordance with the FIFA Laws of the game, except as noted below:

- a. Each team will take 3 (three) kicks from the penalty mark.
- b. If, after both teams have taken 3 kicks from the penalty mark, have scored the same number of goals, or have not scored any goals, kicks continue to be taken in the same alternating order until one team has scored a goal more than the other from the same number of kicks.
 - a. Once all players in the squad, including the Goalkeeper have taken a kick from the penalty mark, the same sequence does not have to be followed as in the first round of kicks.

