

Capital Ice Complex

Score Clock Quick Reference Guide



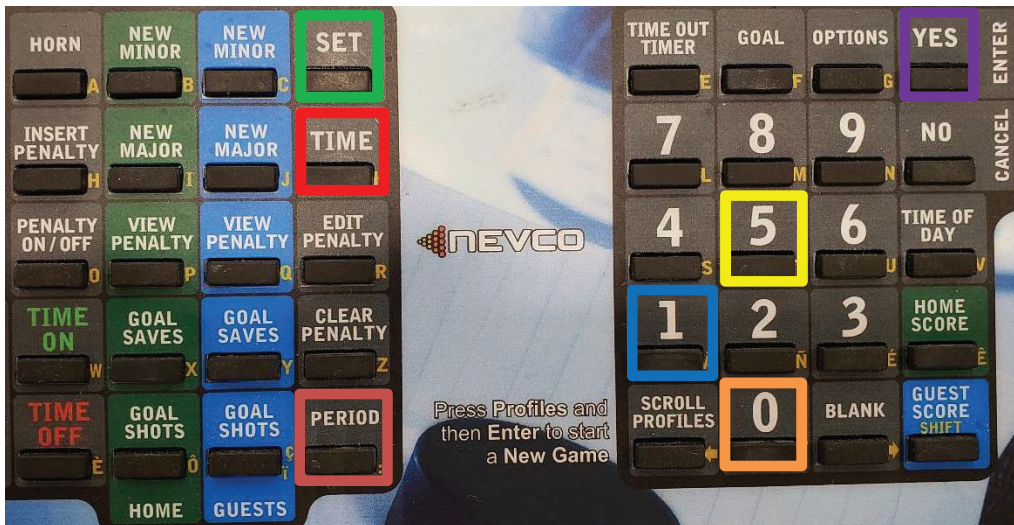
Bismarck Hockey Boosters – August 2018

Setting the Game Clock

Setting the game clock is important for the start of each period and intermission breaks.

Setting the Game Clock and Period

1. SET
2. TIME
3. 1500
4. YES
5. SET
6. PERIOD
7. 1



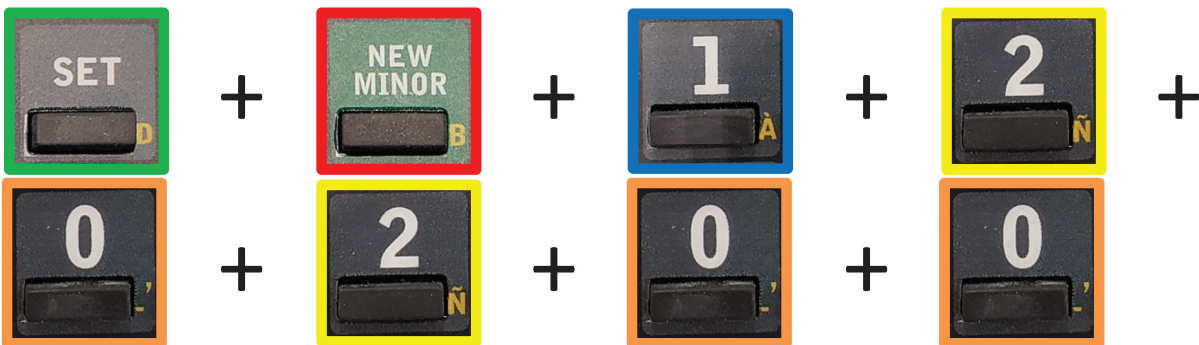
Setting a Penalty

Entering a Penalty for both teams follow the same steps, but the buttons are color coded for HOME and GUEST entry. The user will need to verify which team's penalty is being entered through the input process. The steps below can be used for minor (2 min) or major (5 min) penalties by selecting the appropriate MINOR or MAJOR button. The steps below are the same for single and multiple penalty entries.

Reminder, coincidental penalties and 10 min misconduct penalties are not entered on the game clock; the user must track these penalties on the side.

Entering a Penalty

1. SET
2. NEW MINOR
3. PLAYER NUMBER (*example below uses #12*)
4. 0200



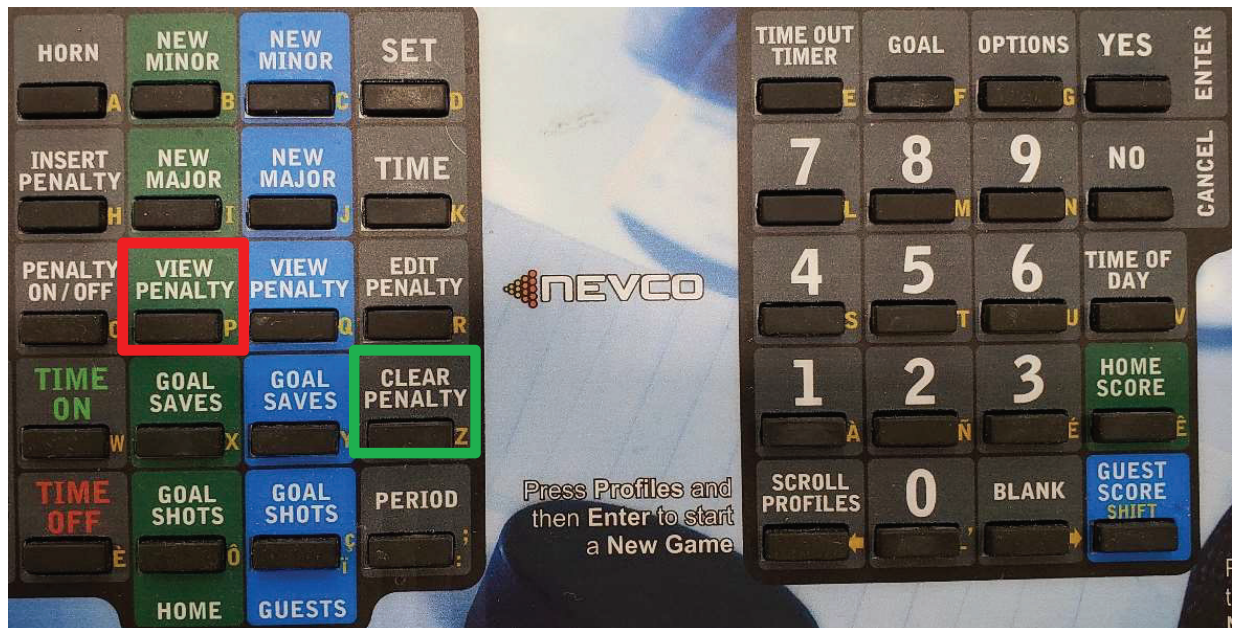
Deleting a Penalty

It may be necessary for the user to delete a previously entered penalty. It is beneficial to delete penalties no longer being served to lessen confusion of players and coaches during game play. Remember, the buttons are color coded between HOME and GUEST.

Deleting a Penalty

1. VIEW PENALTY *
2. CLEAR PENALTY

* - Please Note, if multiple penalties are active for a certain team and the user wishes to only delete one penalty, the user will need to keep hitting the "VIEW PENALTY" button until the desired penalty for deletion appears on the input screen.



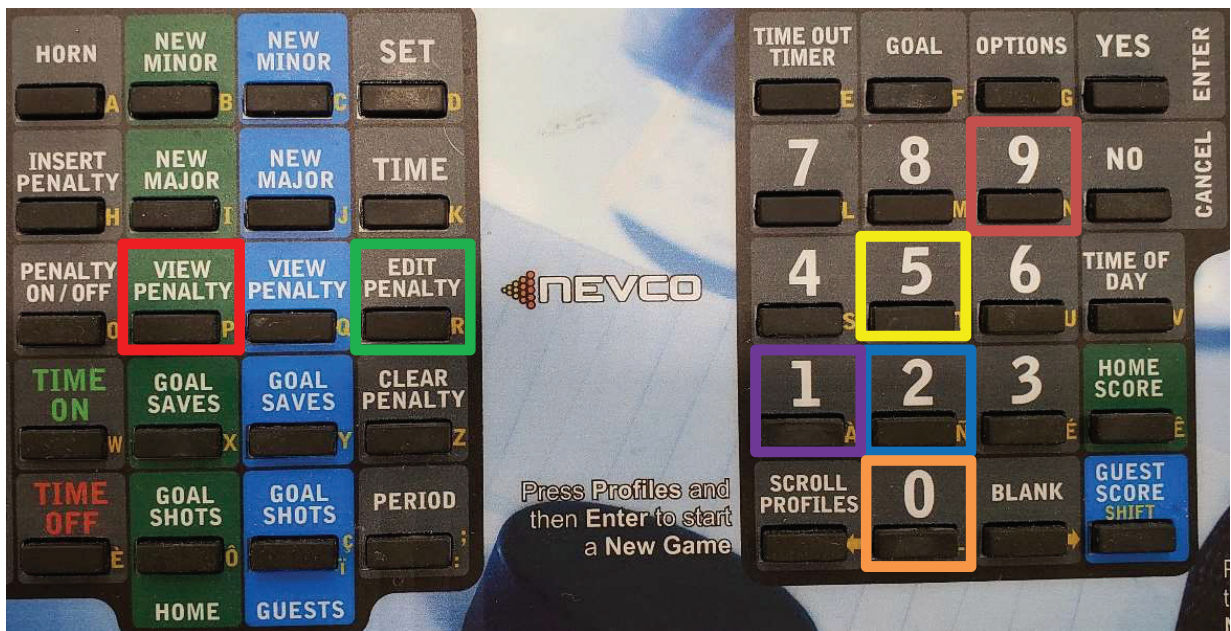
Editing a Penalty

There may be an instance requiring the editing of an active penalty. Remember, the buttons are color coded between HOME and GUEST.

Editing a Penalty

1. VIEW PENALTY
2. EDIT PENALTY
3. In this step the user can edit the time of the penalty or player number.

Here is an example, the Game Clock is stopped with 1:30 remaining on an active penalty. It has been determined this penalty did not start on time and must be revised to 1:09 remaining, also the player number was incorrect and needs to be updated to 25.



Inserting a Penalty

It may be necessary for the user to insert a penalty in front of an existing penalty already on the scoreboard. Remember, the buttons are color coded between HOME and GUEST.

Inserting a Penalty

1. VIEW PENALTY *
2. INSERT PENALTY
3. PLAYER NUMBER (*Must be two digits; example below uses #12*)
4. 0200

* - Please Note, inserting a penalty will place the penalty into the system prior to the current penalty shown on the input screen. If multiple penalties are active for a given team continue to press the "VIEW PENALTY" button until you see the penalty to be pushed down the list after the insertion.

