



## POSITION – COACH

### Overview

You may have many reasons for wanting to be a head coach. You may want to spend more time with your child who is playing hockey, you may feel you can teach children to become better hockey players, you may enjoy the social interaction with the children and their families, or you may really love the game and want to be a part of it. All of these are good reasons, and Jr. Sharks will especially support your efforts if you are motivated for all of them. Please remember that statistically you are unlikely to ever coach a child that goes on to have a professional career. You will, however, coach many future doctors, teachers, lawyers, business leaders, etc. When your players reach adulthood, the wins and losses will have long been forgotten, but the atmosphere and opportunity you create and the positivity you invest in their lives will have a lasting impact. Your ability to demonstrate the fun, fitness, and friendship they can have with hockey should be a big reason you want to be a head coach with the San Jose Jr. Sharks.

**OBJECTIVE:** Under the guidance of the San Jose Jr. Sharks, perform Coaching duties for your team.

**Consults with** (those who the person works with on a regular basis) – Assistant Coach, Team Manager, Strength Coaches, Athletic Trainers, Director of Jr. Sharks, Deputy Director Jr. Sharks Operations, Director of Hockey, Club Registrar.

### REQUIREMENTS

- Register as a member of USA Hockey. [Click here for more information.](#)
- Complete the background screening. [Click here.](#)
- Complete the USA Hockey Safe Sport Training. [Click here for more information.](#)
- Complete the Foundations of Player Development Pre-requisite.
- Complete the online age-specific module(s) for the age level of play you are coaching. [Click here to register for the modules.](#)
- Find, register, and attend the required certification clinic. (CEP) [Click here to locate a clinic.](#)

### COMMUNICATION STANDARDS - NO 1 V 1 MESSAGING WITH PLAYERS.

- All Messaging must be on WhatsApp.
- **Communication with 15 and older players:** All messages to and from must include Head Coach, Assistant Coach and/or Team Manager.
- **Communication with 14 and younger players:** All messages to and from must include Head Coach, Assistant Coach/Team manager and at least 1 parent.





## **IN GAME BENCH MANAGEMENT CLUB STANDARDS**

### **Earned**

- Practice/dryland attendance.
- Effort in practice, dryland, games, etc.
- Not points based.
- Team first mentality.

### **Fair**

- All players that made the team get equitable or impartial treatment when it comes to game play.
  - Exceptions are attitude, effort, sportsmanship, lack of team first mentality.
  - Punishments are short in duration. ie: missing a shift, not a period.
- Roll lines and D pairs, split goalie time as equally as possible.

### **Tier 1 – AAA**

150 – 16U – 18U / 19U: All ice time is earned.

14U: Ice time is fair, PP and PK is earned. Last 5 minutes in 3<sup>rd</sup> period is earned.

13O: Ice time is fair, PP and PK is earned. Last 2 minutes in 3<sup>rd</sup> period is earned.

12U: Ice time is fair. Last 2 minutes in 3<sup>rd</sup> period is earned.

### **Tier 2 – AA**

16U – 18U / 19U: Ice time is earned. Last 5 minutes in 3<sup>rd</sup> period is earned.

14U: Ice time is fair. Last 2 minutes in 3<sup>rd</sup> period is earned.

12U: Ice time is fair. Last 2 minutes in 3<sup>rd</sup> period is earned.

### **Travel**

All Ages and Levels: All ice time is fair.

