

## ***CSA RULES and POLICIES***

The Capital Soccer Alliance (CSA) shall operate under the General Procedures and Specific Rules of the US. Club and the partnership rules adopted by MKS, NYSL, CRRYSL.

### **Section 1: Team and Club Responsibilities**

1.1 The hosting league is responsible for providing a correctly sized, safe, and properly equipped field at the scheduled time. The field shall have distinctive lines, approved flags at each corner, and appropriately sized nets and goals. The hosting club shall also provide the Referees as described in Section 3.

1.2 The coach of the home team is to contact the visiting coach on or before the Wednesday prior to confirm the game time, location, and to provide directions. The club/league of the home team is to be notified the scheduler of any change to the published time, date and/or location of the scheduled match on or before the Wednesday prior to the date of the originally scheduled match.

1.3 The coaches of both teams (home and visitor) are to report the results of their game in a timely manner. There are NO forfeit matches; only un-played games. Standings are kept in order to appropriately seed the teams into playing divisions.

1.4 The game card should be retained by the Referee, or by the hosting League/Club as specified by the policy of the home team's League/Club.

1.5 Coaches are responsible for the control of their team; the players, their parents, and other spectators. As noted in the jointly agreed Zero Tolerance Policy, the coach may be sent off by the Referee as a result of inappropriate behavior as defined in the Zero Tolerance Policy. Any reported unsportsmanlike conduct, inappropriate behavior or failure to comply with the Zero Tolerance Policy will be reported to a CSA PAD committee.

### **Section 2: Coaches and Players**

2.1 In order to participate in any CSA match, players and coaches must have a current, valid League/Club pass; no exceptions. Referees may not accept a Team Roster in lieu of player passes. Players who attempt to participate without a valid player pass shall be sent-off, and any coach who allows this infraction to occur shall be subject to disciplinary action. The participation of 'Guest' players (those registered to a team other than one of the teams scheduled to play the match) is not allowed. During the Fall CSA season of play, players rostered on CSAL teams may not be registered to, nor be listed on the roster of any other soccer team.

2.2 At least one coach or League/Club representative with a currently valid coach's pass must be present for each team throughout the match. If there is no coach or League representative with a currently valid pass present for each team, the game shall be immediately terminated. In extraordinary situations, a coach of one team may act as coach of another team registered within the same League/Club, provided that the substitution has been approved by an officer of the team's League of registration.

2.4 Unless restricted by field configuration, teams, coaches and their spectators shall sit on the same side of the field. A Technical Area shall be designated five yards in each direction from the field center line. The Technical Area shall be located one yard from the touchline and be twenty yards long and five yards wide. The Technical Area is reserved for team officials, game officials and players.

## ***CSA RULES and POLICIES***

2.5 Coach and player passes shall be given to, and retained by the Referee prior to the start of each match. Unless a coach and/or player has committed a violation requiring a 24-hour report to be sent to the CSA PAD Chairperson, or the concussion protocol has been invoked, the coach and player passes shall be returned to each of the teams at the end of the game.

2.6 All players on a team's roster who are present for a game are to play a minimum of one-half of that match unless there are disciplinary or medical reasons why they should not. Only those players who have missed practice and are being disciplined or are ill or injured may play less than one-half of the game. Both the Referee and opposing coach are to be notified prior to the start of the game of any player(s) who will not be participating in at least one-half of the match.

2.7 U16 and older teams may list up to 22 registered players on their roster. In order to encourage participation in recreational play, all rostered players present may participate in CSA sanctioned matches.

### **Section 3: Referees**

3.1 All matches played in CSAL shall be officiated by at least one adult Referee currently certified by the United States Soccer Federation (USSF) at grade 8, or at a higher-grade level.

3.2 All matches played in CSA are to use the three Referee system. All Center Referees must be at least two years older than the age group playing and must be USSF certified at grade 8 or a higher grade level. The Assistant Referees may not be younger than the age group of the teams playing and are to be USSF certified at grade 8 or a higher-grade level.

3.3 Decisions of the Referee that are purely judgmental shall not be challenged, and shall not be grounds for protest.

3.4 The Referee shall permit the coaches of both teams to add written comments on the game card after the conclusion of the match. The Referee should include the identity of the coach(es) making written comments.

3.5 When a player or a coach has been sent off, the Referee must forward the player and/or coach pass(es), and Send-Off Report(s) to the CSA PAD Chairperson. A blank Send-Off Report form (24-hour report) may be downloaded from the League/Club website.

### **Section 4: Rules of Play**

4.1 The rules of play for all games in CSA shall be those in the most recent edition of the United States Soccer Federation (USSF) Laws of the Game as modified by the US Club or the partnership of CRRYSL/MKS/NYSL.

4.2 Game length and ball size specifications for CSA are as follows:

U16 Age Group Length of Half 40 minutes, #5 Ball Size

U19 Age Group Length of Half 45 minutes, #5 Ball Size

4.3 The following CSA modifications that shall apply to all matches played in CSA.

## ***CSA RULES and POLICIES***

- A. Charging the goalkeeper shall not be permitted at any time when he/she is within his/her own goal area.
  - B. Coaching from the sideline, giving direction to one's team on points of strategy and position, is permitted provided that:
    - No mechanical devices are used,
    - The tone of voice is informative and not harsh or negative in nature.
    - No coach, player or spectator is to be anywhere but at his/her side of the field during the game.
    - No coach, player or spectator is to make derogatory remarks or gestures to the Referees, other players, or spectators.
    - No coach, or player is to use profanity.
    - No coach, player or spectator is to incite in any manner, disruptive behavior of any kind. The penalty for the above shall be ejection from the game and disciplinary action which will be taken by the CSA PAD Committee.
  - C. Where colors of uniforms are similar, the home team must effect a change to colors which are distinct from those of the opponent. Alternatively, vests may be worn if approved by the Referee.
  - D. The host League/Club is responsible for the condition of the playing field. Home teams are to provide three game balls and ensure that their spectators behave in a proper and respectful manner.
  - E. The number of substitutions by either team shall be unlimited, and may occur at any stoppage of play. Substitute(s) shall enter the field of play at the midfield line only after the player has been given permission to do so by the Referee.
  - F. The Referee shall require that both teams enter all appropriate information on a game card prior to the start of the game.
- 4.4 Players wearing orthopedic casts, air-splints or metal splints may not participate in any match.