

2018 Bison State Warm-Up Tournament Rules and Information

Thank you for participating in our 2017 Bison State Warm-Up Tournament. Our mission for the tournament is to promote good sportsmanship, good competition and for everyone involved to have a great overall experience.

Location:

1. Bentfield Mills Park (BM) – 1306 County Road 34, Buffalo, MN 55313

Web link for on-line directions: <http://www.bisonfp.com>

Check-in: All teams must check in at the tournament headquarters (Camper) located at Bentfield Mills Park next to concession stand by fields #1 and #2 at least 30 minutes prior to your first pool play game with the following:

1. Completed Liability Waiver & Release (Each team must complete waiver – NO EXCEPTIONS)

The Tournament Headquarters and Umpire in Charge (UIC) will be located at Bentfield Mills Park. Both sites will have a tournament official to collect blue cards and provide information.

Additional Information:

1. In the event of inclement weather, the tournament director reserves the right to adjust the number of games, game length and schedule to meet conditions. We will post changes to our website: www.bisonfp.com click on Softball / Bison Showdown.

2. Bracket Boards at the sites are considered official. Coaches are required to check the boards in the event of changes. Game results will also be updated and posted on our website throughout the tournament. It is the responsibility of the winning coach to collect the blue score card from the umpire and deliver it to the tournament headquarters at each site so the Bracket Boards may be updated.

4. No soft-toss batting against the fences is allowed at any of the sites. Each site has warm-up field space and batting cages.

5. All dugouts will be covered.

6. This tournament is a major fundraiser for our association. We encourage patronage at our concession stands. Please, no grilling or carry-ins on-site. We will have a lot of great items for your teams and families!

Bison State Warm-Up Tournament Rules

1. Except where modified by these rules, USA rules govern play.
2. Protests on the interpretation of game rules shall be decided on the playing field and must be made before the next pitch is thrown. The decision of the umpire is final. No appeals to the tournament director will be allowed.
3. Winning team must hand in blue scorecard to tournament official at tournament headquarters or concession stand, depending on site, within 15 minutes of game completion.
4. Tournament format is pool play for seeding into multiple brackets. Four games are guaranteed – Weather permitting.
5. Home team shall be determined by Coin Flip in pool play. In bracket play the higher seed will be the home team.
6. At all levels, batting of the entire roster and unlimited substitution is mandatory. A courtesy runner is optional for the pitcher and catcher. The runner shall be the player that made the last out.
7. Defensive substitutions are unlimited.
8. There are no restrictions to the number of innings a pitcher can pitch.
9. All games will be (7) innings or until time has expired, whichever comes first. Pool and bracket games are limited to 65 minutes with no new inning to start after the time limit has run. Only the current inning is to be completed after the time limit expires. The tournament director reserves the right to modify game times and durations in the event of inclement weather.
10. Unlimited runs per half inning will apply to all pool play games and bracket play games. Player may advance to 1st base on a dropped 3rd strike. Unlimited base stealing and advancement on overthrows. Stealing of home is permitted.
11. Ties will be broken using the international rule after time expires in bracket play and while time permits in pool play. Pool play games may end in a tie.
12. There will be a 15-run rule after 3 innings, 10 runs after 4 and 8 runs after 5 innings for all levels of play.
13. The Championship games will be 65 minutes. Same rules apply. In the event of a tie, international tie breaker rules will apply. Unlimited runs per inning for all age levels.
14. Forfeits – Any team not on the field and ready to play within 10 minutes of their game start time will forfeit the game, unless delay results from previous game delay. In the event that a team forfeits a game, the opposing team will be credited with a 7-0 win, and the forfeiting team a 7-0 loss. All forfeits count towards the five game guarantee.
15. Teams must field a team with a minimum of 8 players. There will be no penalty for playing with 8.
16. The criteria for placement of teams into bracket play in order of priority are: Win/Loss Record, Head to Head Competition, Fewest Runs Allowed, Most Runs Scored, Coin Flip.
17. Medals will be awarded for 1st and 2nd place Gold and Silver Brackets.

If you have any questions or concerns, please contact Tom Boser at 612.839.7676

Good Luck and Have Fun!!