

be  
arena  
sports

## Be Arena Sports

BeArena is a project of multi-sports schools created by a Brazilian group of investors and coaches who dream of changing the world through sports. We have developed a multi-sport school that encourages children and youth to practice different types of activities throughout the year with a positive mindset in a welcoming environment that promotes fun and self-development. BeArena shares the view of Paulo Freire (1921 – 1997), a Brazilian educator who believed the learning process between coach and player should exist as a dynamic and continual exchange.

Our schools welcome all children and youth free from prejudice and judgment. It's our goal to promote a constructive view of collaboration and a sense of community while respecting the local sports culture and partnering with institutions that are in line with our philosophy. BeArena is based on a global method of teaching and learning by providing a setting where children and youth are engaged in real game situations and encouraging them to reach their potential through developing technical, tactical, motor and cognitive skills. Our coaches will inspire curiosity; teaching them how to be creative and thoughtful while learning new skills that enable them to face challenges through the relationships and the experiences developed in classes.

In doing so we offer different programs for all levels of players. We are confident that besides the fun and recreational aspects of our training sessions, BeArena will be a resource for players looking to increase motor, intellectual, and emotional skills as well as expanding the range of opportunities for those who aspire to play in college or professional leagues in the future.



## BeArena Sports Tournament

### Tournament Details:

- ★ Tournament will take place on Sunday, April 7, 2019
- ★ Will be located at Erie Bank Sports Park in Erie, PA
  - 8155 Oliver Rd, Erie, PA 16509
- ★ Registration Deadline will be March 29, 2019
  - Early Bird Deadline March 1, 2019
- ★ Tournament Fee- \$180 Per Team.
  - Early Bird Fee \$160 Per Team
- ★ All Payments will be made online at: <https://www.bearena.us>
- ★ If there is any questions or concerns, please feel free to contact us. Our information will be listed at the bottom of this document



## Tournament Rules

1. Team Registration- Teams must register and pay the registration fee to participate in the tournament. Teams should register into a division based on player age, gender and playing experience. Teams that have players that qualify for more than one age group should register into the division of the oldest player on the team. Teams are responsible for registering in the appropriate division as rosters will be evaluated by our staff to ensure a positive experience for everyone. Failure to properly register may result in disqualification from the tournament and the registration fee will not be refunded.
2. Team Roster and Check In- Teams will be responsible to check in at the front desk upon arrival at the tournament. This check in will only take place prior to the first game. Teams will be responsible for all fees required for the participation in the tournament. Tournament officials have the right to demand any proof of age through the duration of the tournament.
3. Rule 1: Under 9-17, 5v5- These divisions will be played 5v5 with a goalie. The recommended roster size is 6-10 players, however there is no limit. Teams must have a minimum of 4 players on the court in order to be able to participate. Failure to arrive in five minutes after the start time may result in a forfeit.
4. Game Duration and Timekeeping- Under 9-17 games will be 25-minutes with a running clock. However, the clock can be stopped by the official in case of an injury.
5. Kick off and Kick Ins- All dead ball kicks will considered indirect apart from penalty kicks and corner kicks. If the ball goes out of bounds, it will result in a kick in. There will be no throw ins. If a free kick is rewarded within 5 yards of the opposing goal, the ball will be placed 5 yards from outside of the area. This will be determined by the official.

6. Goal Kicks- All goal kicks will be placed in the goalkeeper's hands. The goalie has 4 seconds to release the ball. The ball can only be rolled or thrown. There will be no punting.
7. Penalty Kicks- Penalty kicks will be awarded if the referee feels as if the infraction nullifies the scoring opportunity. (Red cards are not always necessary). Penalty kicks are direct kicks that will be taken on the top of the 3pt arc. The ball will be live after the kick is taken.
8. Goal Scoring- After a goal is scored, the opponents will receive the kick off and the ball will then be live again. Officials will be responsible in evaluating goals to make sure they are correct. A goal cannot be scored directly from indirect kicks, this includes dead balls from out of bounds.
9. 5 Yard Rule- In dead ball situations, the defenders must stand at least 5 yards away from the ball.
10. Substitution- Substitutions can be made in any dead ball situation. Players must enter and exit the court after getting the approval by the official. There will be no on the fly substitutions.
11. Goalkeepers- Goalkeepers will have 4 seconds to release the ball. There will be no punting. The goalie can throw, roll or place the ball down and pass the ball out. Goalkeeper throws are considered indirect. There is no restriction on how far the goalie can throw the ball.
12. Offsides- There will be no offsides in the games.
13. Slide Tackling- Slide tackling will not be permitted at all ages in the tournament. If a player commits this offense, the official has the right to evaluate the offense and provide a free kick or possibly a card.
14. Handling- Hand balls will also be evaluated by the official to determine the consequence required. If the hand ball denies an obvious goal scoring opportunity, this can result in a red card to the offender.
15. Protests of Rules- Protests will not be tolerated and the tournament staff reserves the right to be able to eject any players, parents or coaches from the game or even the tournament. We strive to provide a fun, positive environment for all participants.
16. Game Balls- Game balls will be provided by the tournament.
17. Goalie Box- The goalkeeper area will be the 3pt arc for ages that have goalkeepers in the game.
18. Delay of Game- Officials will be keeping the official time of the match. They are encouraged to hand out yellow cards as a caution to any player who is clearly delaying the game.
19. Forfeits- A forfeit will be given to any team who fails to arrive for their match at least 5 minutes after the official start time. Consistent forfeits may result in the removal of the team in the tournament.
20. Sportsmanship- Coaches and players are all responsible for good sportsmanship to all. Again, we aim to provide a fun, positive environment for everyone attending our event!

21. Yellow Cards- 2 Yellow cards will result in a red card to the player. If a player receives 3 or more yellow cards in the tournament, they will be suspended for their next match (no exceptions).
22. Red Cards- All Red cards will be evaluated by the staff to determine the length of the suspension. The staff reserves the right to eject any player who receives a red card for the duration of the tournament.
23. Coach/Parent Ejection- Officials have the right to remove any coach or parent who is consistently not following the basic tournament requirements. The coach or parent will be asked to leave the premise of the court. Failure to do this can result in a forfeit to the team.
24. Weather Related Issues- The BeArena tournament director reserves the right to reschedule the tournament or any games in the tournament. Team entry fees are non-refundable.
25. Tiebreakers in Qualifying Play- A game that results in a tie will result in 1 point being given to each of the participating squads. This will change in the knockout rounds. Teams will be given 3 points for a win, 1 point for a tie, and 0 for a loss. Ties in standings between two or more teams will be broken by: 1) Head to head results between tied teams; 2) Goal differential (max of 5 per game); 3) Fewest goals conceded; 4) Most goals scored (max 5 per game); 5) Tournament Director decision.
26. Tiebreakers in Knockout Rounds- Tiebreakers in knockout rounds will result in a 5-minute golden goal period. (First team to score in this period will win the match). If the score is still tied, penalty kicks will determine the result. 3 kickers from each team will take the kicks.
27. Uniforms- Each player on the team must be wearing the same color as the others. Numbers and Names are NOT required. Any uniform conflict will result in one team wearing pinnies. Teams will be responsible to decide amongst themselves who will wear the pinnies. We encourage rock-paper-scissors!
28. Shin Guards- All players are required to wear shin guards.
29. Dress Code/Footwear- A generic gym style dress code will be required for each player participating. Any sneaker will be acceptable to play. NO cleats or open toe shoes allowed.
30. Awards- Amazing Medals will be given to the champions and the finalists.

\*\*\* Tournament Shirts and Apparel will also be for sale at the event! \*\*\*

31. The most important rule of all is to HAVE FUN! We are so excited to see everyone there!



**Contact Us:**

<https://www.bearena.us>

<https://www.facebook.com/bearena.us>

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