



Uxbridge Baseball Association AAA Rulebook

Last updated: Feb 26, 2024

Objective of the League:

1.1. AAA:

The objective of the AAA League is to teach the children of Uxbridge the fundamentals of the game of baseball and improve their skills so that they may enter The “Major” League. To this end, games are played, but the main objectives of the league should not be overlooked in any attempt to win games.

AAA is available to players with baseball ages of 9 and 10, as well as younger players who were promoted to AAA based on their assessment scores.

2. Rules:

The official Cal Ripken League Rule Book will govern in all situations not covered in the following exceptions that apply to the Majors/AAA League.

Note: It is the responsibility of the coaching staff to read, understand, and adhere to these rules. Games in which the rules are not followed shall be forfeited.

Pitching Rules:

- Pitch Count:**

UBA PITCHING REST REQUIREMENTS				
AGE	DAILY MAX (PITCHES IN GAME/DAY)	REST PERIOD		
		0 Days	1 Day	2 Days
7-8 Yrs Old	75	1-40	41-65	66+
9-10 Yrs Old	75	1-40	41-65	66+

- No Pitcher shall appear in a game as a pitcher for three (3) consecutive days regardless of pitch count.
- Maximum pitches per pitcher in a game = 75. If 75 during an at-bat, pitcher may complete at-bat.
- A Pitcher cannot pitch in both games of a doubleheader.
- There are no balks.
- Once a pitcher is removed from the mound, that pitcher cannot return to pitch in that game.



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- All pitchers must adhere to the pitch count rest requirements before pitching in another game.
- Games in which an ineligible pitcher has been used, as specified, shall be declared forfeited.
- Mound Visitation
 - One visit per pitcher per inning is allowed. Manager must remove the pitcher on second visit.
 - No visits are allowed for infielders/outfielders exception is allowed in case of injury.
- In a game suspended by darkness, weather, or other causes and resumed the following calendar day, the pitcher at the time the game was halted may continue to the extent of his/her eligibility.
- Managers will carefully monitor the players pitch count per inning, per game and per week.
- Number of pitches thrown must be recorded.
- The mound is set at 46 feet.

2.2. Substitution Rules:

- All players will play at least 3 outs, or a complete inning where the mercy rule is applied, at a defensive position in the infield.
- All players will play at least 3 innings per game in the field.
- If any player does not get to play 3 innings in a game due to early call, weather etc, that player must start and play the first 3 innings of the next game.
- There is a continuous batting order for all players.
- Unlimited substitutions. All fielding substitutions must be made between innings, except for pitcher, disciplinary, and for injury.
- Exceptions will be granted in case of injury or disciplinary action. If a manager is not going to be playing a player because of injury or disciplinary action, he will notify the umpire and the opposing manager before the game begins.
- Lineups must be swapped prior to start of game with all players listed (continuous order).
- If a player arrives to the game late, that player will wait for the start of the next inning to enter the game (or later, at mgr. discretion). That player will bat in the already determined spot in the batting lineup.



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Call Ups:

- Shortly after the beginning of the season, each Division Coordinator will create a list of the top 6 to 8 players in their division to be called up to the next division level on a game-by-game basis, if needed. Division Coordinators shall solicit input from their division managers to create the list.
- Managers may call-up a player from the lower division call-up list as needed to create a maximum team size of 10 for a particular game.
- It is the manager's responsibility to contact the parent directly. The Division Coordinator is not responsible for arranging call-ups.
- Managers must report the call-ups they have secured to the Division Coordinator prior to each game.
- Call-up players:
 - Must bat last in the order
 - Cannot play pitcher
- During playoffs, call-ups are only allowed to play if needed to field all 9 positions. An additional call-up is allowed to stay on the bench if the team already has 9 players but cannot be inserted into the game unless another player is removed from the game due to injury.
- Call-up players must never miss a game with their regular rostered team to play up.
- If a team violates the above call-up rules, the team shall be banned from calling up players, and games will be appropriately played shorthanded or forfeited.

2.3. Base Running:

- Players should avoid contact into all bases.
- Violations:
 - Unintentional -Runner is declared out
 - Intentional -Runner is declared out and is out of the game.
 - The violation will be decided by the umpire. The Umpires decision is final.
- A play is over, when in the umpire's judgment, the offensive team's runners have stopped attempting to advance and the ball has been returned to the mound.
- There is stealing in AAA American, a runner may leave the base after the ball crosses home plate.
- A runner can advance on a wild pitch or passed ball.
- Base runner can only advance 1 base on a passed ball or wild pitch.



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2.3.2 Obstruction Clarified:

The catcher, without the ball in his/her possession, has no right to block the pathway of the runner attempting to score. The base line belongs to the runner and the catcher should be there only when fielding a ball or with the ball already in his/her possession.

Rule: 7.06-When the obstruction occurs; the umpire shall call or signal "Obstruction" (**RULE 7.06 IS SET FORTH IN BABE RUTH LEAGUE, INC., BASEBALL RULES AND REGULATIONS AND OFFICIAL PLAYING RULES 2018**)

2.4. Regular Season Games & Playoff Games:

- Regular season games and Playoff games can end with a tie score after 6 innings, time limit, or darkness to be determined by the head umpire, with the Exception of the Championship game where no ties are allowed. The Championship game must be played until there is a winner.
- Playoff Games will be round robin / pool play format where all teams play each other and top 2 teams after pool play in the Championship Game.
- Home team for Championship Game will be determined by regular season record. In the event of a tied record, home team will be determined by head-to-head record. In the event of a tied head-to-head record, Babe Ruth rules will apply from section 11.05 in the order of:
 1. Win – loss record in pool play
 2. Head to head result in pool play
 3. Fewest runs against in pool play
 4. Run differential in pool play (max 10 per game)
- Regular season pitching rules apply.
- Call-up rules apply for all playoff games.
- Mercy rule as defined in section 4.1 below applies for regular season. Mercy rules for playoffs is defined in section 4.2.

3 Game Conditions:

- In case of rain, the decision to start the games will be made at least one hour prior to game time. by the Division Coordinator or his designee.
- Once the game has started, it is the umpire's decision to stop play.
- All "day" games will begin at the scheduled time. All "night" games will begin no later than 8:00 PM.
- If there is a "night" game, the "day" game will not start an inning after 7:30 PM. All games will be stopped at 10:30 PM.
- No inning can be started after 7:45 PM on a school night (unless a scheduled “night” game).
- A new inning cannot start 15 minutes before the start time of the next scheduled game.



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- Any game stopped due to weather, darkness, or curfew, will become a suspended game. The balance of the game will be played at a later date and all conditions that were applicable on the day of the original game will prevail. (Ex.-lineup, eligible substitutes, etc.)
- Unless agreed upon otherwise prior to the start of the game, between the coaches and the umpire, no inning will start after two hours from first pitch.
- “Day” games cannot begin later than 15 minutes after their scheduled time when preceding a “night” game.

4 Mercy Rule:

4.1 AAA – Regular Season

Each of the first five innings are over after the **5th run** is scored regardless of the number of outs. No runs after the 5th run will be counted. The 6th and any subsequent inning is "open" until 3 outs are made and any number of runs may be scored.

4.2 AAA - Playoffs

Only the game mercy rule of 10 runs after 4 full inning applies. Therefore if the home team is up by 10 after 3.5 innings, the game is over.

5 Miscellaneous:

- Any manager in violation of the minimum playing time for players (e.g., playing infield or amount of innings) or pitch count rules set forth above will receive a 1 game suspension.
 - Players and coaches must participate in the UBA Spring Season in order to be eligible for selection for the Ripken teams.
 - If a team is using a Bat Boy/Girl, that person must have a helmet on at all times.
 - **Only the manager can question the umpire about a call. Coaches cannot question calls or they will be removed from the field.**
 - When a team is on the field, the manager and coaches must stay in the bench area.
 - When a team is batting, the manager and coaches must be in the coach’s box.
 - No unauthorized person should be inside the playing field or in the bench area.
 - **Regular season:** Every effort to play the game will be made by sharing players in defensive positions.
 - **Playoffs:** A team must have 8 players for a game. If the team cannot field 8 players, the game is forfeited to the other team.
 - The Board of Directors will appoint all managers and coaches.
 - The player agent must be notified in the case of all player disciplinary actions.
 - Dismissal of any player will be brought to The Board of Directors first.
- If any player quits the team, the manager must notify the Player Agent immediately. The Board of Directors will be the final authority over any disputes