

57 BASEBALL PROCESS BASED SCRIMMAGE SCORING SYSTEM
BLUE
ORANGE
PACE OF GAME
PACE
PACE

Non hustle play by either team (base running, backing up bases etc)

-2

Slow pace by catcher and pitcher (as determined by pitching coach)

-2

Team energy and involvement (as determined by _____)

+2

Off the field in 10 sec (OF) and or 6 sec (INF) (STOPWATCH)

+2

PITCHERS
PITCHERS
PITCHERS

0-1 TO 0-2 COUNT

+2

1-2-3 Inning (nobody gets on base)

+2

9 Pitches or less in an Inning

+2

Inducing Double Play

+2

Leadoff or 2 out walk

-2

1-2-3 Innings in a row by same pitcher

+4

On or Out in 4 Pitches or less

+2

Lead-Off Hitter Out

+2

DEFENSE
DEFENSE
DEFENSE

Web Gem

+2

Error or Mental Mistake as determined by coach

-2

Incorrect Execution of Play

-2

2.05 by catcher in between innings on throw to second base (STOPWATCH)

+2

 Throw out lead runner with tag

+3

Mental Mistake

-2

Around INF after strikeout or out at first in 5 Sec or less (STOPWATCH)

+2

OFFENSE
OFFENSE
OFFENSE

RBI

+2

Bunt Base Hit / Hit By Pitch

+2

 Stolen Base / Aggressive Baserunning 1st-3rd or Ball in dirt Attempt Safe or Out

+2

Double

+2

Triple

+3

Home Run

+4

2 out RBI

+4

TEAM BATTLES
TEAM
TEAM

Winner of 3-2 War

+2

Winner of 8 Pitch At Bat

+2

