

## PLAYING RULES – MYAS RISING STARS SHOWCASE

This event is about having fun first and winning second. We do not award a champion. It is an exhibition.

National Federation of High School Associations rules will apply to the MYAS Rising Stars Showcase, with the following modifications.

### 1. Timing Factors

- a. All games will consist of two 20-minute, running time halves. The last two minutes of the second half will be stopped time. If a team is ahead by 15 points or more during the last two minutes of the second half, the remainder of the game will be played under running time. After a timeout, the clock will start when the ball is touched by any player inbounds.
- b. Halftime will be four minutes. **NOTE:** The Tournament Director has the authority to adjust the length of the halftime if necessary.
- c. Time outs are limited to two 60-second time outs per game. Each team will be awarded one time out in overtime. Unused timeouts will not carry over into overtime.
- d. The overtime period will be sudden victory - first team who scores a point wins.

### 2. Equipment

- a. Game balls:  
Grades 3-4: 27.5  
Boys Grades 5-6 & All Girls Grades: 28.5  
Boys Grades 7 & 8: 29.5
- b. Teams are responsible for providing their own first aid supplies.
- c. All jewelry must be removed **prior to** stepping onto the court. Players are **not** allowed to tape over any kind of jewelry (earrings, bracelets, necklaces, etc.).

### 3. Playing Rules

- a. Individual player and team fouls will not be kept. Players cannot foul out. Please see below for team fouls.
- b. Free throws
  - a. Shooting Fouls: The offended team will shoot the free throw attempts.
  - b. Non-shooting fouls prior to the last two minutes of the second half: No free throws awarded
  - c. Non-shooting fouls during the last two minutes of the second half: One-and-one free throws will be attempted.
- c. Zone and full court defenses are not allowed.
- d. 3<sup>rd</sup>/4<sup>th</sup> Grade will shoot Free Throws from 12- feet
- e. If a team is ahead by 15 points or more during the last two minutes of the second half, the remainder of the game will be played under running time. After a timeout, the clock will start when the ball is touched by any player inbounds.
- f. **EJECTION POLICY:** Any player, coach or spectator who has been ejected from a contest is declared to be ineligible for the remainder of that game **AND** the next scheduled game. Any player, coach or spectator ejected for **Flagrant Unsportsmanlike Conduct** will be ejected for the remainder of the competition and may be subject to additional disciplinary action(s).