

This is new for us and the rules may evolve to introduce improvements as we learn what works and what doesn't. FUN is the #1 priority!

Batting

- The batter may switch sides at any time in the count. The batter must notify the pitcher before doing so, otherwise the pitch will be called a strike.
- Any batter interference with the pitch will be called a strike.
- Players must use the bats provided.
- A base will not be awarded for getting hit by a pitch. If the batter is hit by a pitch, the pitch will be called a ball.
- The batter can not "lean in" to the strike zone to get hit by a pitch. If you lean in and get hit, it will be considered interference with the pitch and called a strike!

Base Runners

- There is no actual base running in this league. We will be using ghost runners. We may reevaluate this after the first few weeks. Safety is our number one priority.
- Base runners do not need to be forced; for example; a single with a runner on third scores a run, a double with a runner on second scores a run. A walk only moves runners if the ghost runner is forced to the next base.
- Tag Play: if there are no outs and there is a runner on third base, the batting team can call "tag" on an outfield fly ball. The outfielder can get the runner at home by catching the fly ball and, in one motion, throwing to the backstop. If the ball hits any part of the backstop (in the air or on the ground), the runner is out at home; no other base runners may advance. If the outfielder bobbles the ball at all, there is no chance at an out at home.

Boundaries/Field Rules

- Foul lines will be determined by 1st and 3rd base. Foul balls will be called from behind home plate.

League Rules:

- Home runs, triples, doubles, singles will be determined by landmarks as defined at the start of play.
 - Home Runs are over the Bownets on field 1 and above the black line on Field 2
 - Triples are balls that are hit into the outfield corners from the last Post in fair territory to the HR fence
 - Doubles are balls that hit the OF fence (regardless of force) that are not triples
 - Everything else is a single
- There are 3 innings in regulation.

- **A game is a maximum of 30 minutes. If the game is not complete at the 30 minute mark, the final score will revert to the score at the last complete inning.**
- Maximum of 5 runs per inning, or 3 outs, or twice through your batting order except for the 3rd inning.
- **There is no open inning.**
- If the ball hits the strike zone on a bounce- it is a ball, if it hits it in the air it is a strike.
- There are no extra innings. A game can end in a tie (except playoffs).
- Maximum of 4 defensive players per inning. Players will rotate through defensive positions equally, including pitcher.
- Everyone present from the team must bat.
- An infield fly ball that is caught, is one out.
- If a player catches the ball in the air it is an out.
- A ball that hits the ceiling is in play – a ball caught off the ceiling will be recorded as an out.
- If a ground ball is fielded cleanly the batter is out without a throw, and ghost runners advance 1 base.
- The fielder may elect to attempt an out on a ghost runner by throwing to another fielder on ANY base. In this case:
 - The batter will reach on a Fielder's Choice
 - The ghost runner will be out if the ball is fielded cleanly, and throw and catch are executed cleanly.
 - If someone throws the ball to another player for a force out but that player drops the ball the runner is safe.

Pitching:

- The pitcher needs to be touching the pitching rubber with there foot on his/her motion.
- There are no steals and there are no balks.
- There are no intentional walks.
- **5 balls for a walk.**
- 3 strikes for an out.
- If a ball hits a batter on the pitch, it is ruled a ball.
- Batters can ask for the pitch to be slowed down.

Defensive Replacements:

- **If there are not 4 players from a team in attendance, the team may add players to the defensive lineup. These additions are not allowed to pitch and will not bat.**
- **Effort should be made to ensure different players are being used as defensive replacements throughout the night.**