

# Edit Season

Season Name\*

External ID

Hockey Year\*

## General

### Period Length

1st period (min)

2nd period (min)

3rd period (min)

4th period (min)

Overtime (min)

Shootout (SO)

### Game Categories

No game categories specified.  
Add a new one.

### Signatures Required on Scoresheet

### Default Player Status

## Standings and Stats

### Player Stats Display

### Points

Goal Value

Assist Value

### Point System

2-point games  
2 points for a win. 1 point for a tie. 0 points for a loss.

Point for OT/SO

### Ranking Criteria

Click and drag to arrange tie breakers in the order in which they should be applied.

- Points** The team with the most points gains the higher position. ⋮
- Head to Head Points** For games in head to head competition between the tied teams, the team with the larger points total gains the higher position. ⋮
- Wins** The team with the most wins gains the higher position. (whether in regulation, overtime or shootout). ⋮

Help

2 points for a win. 1 point for a loss in OT/SO. 0 points for a loss in regulation.

- 3-point games**  
3 points for a win in regulation. 2 points for a win in OT/SO. 1 point for a loss in OT/SO. 0 points for a loss in regulation.
- Point-Per-Period**  
2 points for each period won. 1 point for each period tied. 4 points for winning the game.
- Custom...**  
Define your own point system by setting values for wins, losses, and ties by period and/or the game.

## Fair Play

- Allow scorekeepers to award fair play points for each game

**Goal Differential** Goals against subtracted from goals scored, with positions being determined in the order of the greatest surplus.

**Goal Quotient** Goals scored divided by goals against, the positions being determined in order of the greatest quotient. A quotient involving dividing by zero (0) has higher standing than a quotient from dividing by any number other than zero.

**Goal Quotient 2** Goals scored divided by the sum of the goals scored and goals against, the positions being determined in the order of the greatest percentage.

## Max Goal Differential

Disabled

# Penalty Settings

## Penalty Types

PENALTY LABEL	CODE	CLASS	DURATION
Bench Minor	BM-MIN	Minor	2
Boarding - Minor	BDG-MIN	Minor	2
Body Checking - Minor	BC-MIN	Minor	2
Charging - Minor	CHG-MIN	Minor	2
Checking From Behind - Minor	CFB-MIN	Minor	2
Cross-Checking - Minor	CC-MIN	Minor	2
Delay of Game - Minor	DG-MIN	Minor	2
Elbowing - Minor	ELB-MIN	Minor	2

[Show All \(99\)](#)

# Game Flagging

## Flagging Criteria

- FLAGGING CRITERIA
- Timeout
- Injury timeout

- FLAGGING CRITERIA
  - General note by scorekeeper
  - Penalty note by referee
  - Game note by referee
  - Player added at game time
  - Penalty SELECT PENALTIES **76** penalty types selected
  - Suspension
  - Game was unlocked
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## Player of the Game

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Allow Team Managers to select Player of the Game

## League App

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- Disabled  
This season will not be available within the GameSheet League app.
- Free  
This season will be available at no cost within the GameSheet League app.
- Paid  
This season will be available for purchase within the GameSheet League app.

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ARCHIVE SEASON

SAVE CHANGES