

Tournament Job Descriptions

ANNOUNCER

1. Announce league level and teams playing.
2. Announce starting lineup (only with time permitting). First the visitors and then the home team.
3. Announce goal scorers name, number, and team and assisting names and numbers.
4. Announce type and length of the penalty, and only the number and team of the player who committed the penalty.
5. Announce when both teams are full strength.
6. Announce when there is only one (1) minute remaining in the period and again in the game.
7. Announce shots on goal at the end of each period and the total shots at the end of game.

SCOREKEEPER (Note: Announcer and Scorekeeper shall be done by one person)

1. Be accurate.
2. Use a ballpoint pen.
3. For scores and penalties, use the time on the clock.
4. Keep shots on goal totals.
5. If you run out of space on the score sheet for goals and penalties, use a separate sheet of paper.
6. Disposition of score sheets: white to the tournament officials; yellow to the home team; and pink to the visiting team.

TIMEKEEPER

1. Make sure you stop the clock on the whistle.
2. Make sure you start clock on the drop of the puck.
3. Make sure you are familiar with the length of periods and penalties.
4. If you have trouble with the clock, use the buzzer to warn the referee before he drops the puck.
5. If the game involves any running time, stop the clock to set the penalty and restart the clock when the referee drops the puck.