



## 2020 DALLAS ELITE GIRLS SHOWCASE RULES FOR CONDUCT OF 2020 GAMES

### ARTICLE 1

#### General Rules

- 1.1 **Playing Rules.** USAH requires that our tournament be registered and that all participating teams, players and coaches be USA Hockey/Canadian Amateur Hockey Assoc/IIHF registered. **Tournament Sanction Number #21TX06** USA Hockey rules and penalties shall apply to all games.
- 1.2 **Length of Games & Penalties.** All games at the 2007, 2006, U15/U16/U18, Girls U14, Girls U16 and Girls U19 age levels will be three (3) – fifteen (15) minute stop time periods. Warm-ups for all levels shall be **three (3) minutes**. 2:00 Minor Penalties, 5:00 Major Penalties, and 10:00 Misconducts. \* It is the responsibility of each coach to read the score sheet after each game and to ensure that suspended players are advised of their suspension and not permitted to play in the next game.
- 1.3 **Running Clock:** IF APPROVED BY BOTH COACHES - If a 5 goal or greater spread exists at the start of the 3<sup>rd</sup> period or at any time during the 3<sup>rd</sup> period ~ running time will commence for the balance of the game.
- 1.4 **Home Teams/Jerseys/Start Times.** For all games, the home team listed shall wear its white, home jerseys and the visiting team listed shall wear its colored away jerseys. Teams are asked to be dressed with the exception of helmet, gloves and skates prior to entering the building. Dressing rooms will be available 15 minutes prior to the start time of each game and for 15 minutes after the completion of each game.
- 1.5 **Equipment.** All games are operated under USAH Rules and Regulations. All **USAH** players, including goalkeepers in the U10 through U19 age classifications are required to wear a colored (non clear) internal mouthpiece that covers all the remaining teeth of one jaw, customarily the upper. For the first violation of this rule, the team shall be issued a warning. A misconduct penalty shall be assessed to any player or goalkeeper of that team for a subsequent violation during that game. Neck guards are not required by USAH but may be required by your affiliate.

The following USA Hockey rules may differ or not be familiar to teams from Canada and or other IIHF affiliates but shall apply in the Dallas Elite Girls Showcase;

- Any player receiving 5 or more penalties in 1 game must sit the following game.
- If a team receives 15 or more penalties in one game, the head coach must sit the following game.
- All games that are played in the Dallas Elite Girls Showcase are required to play under the Body Contact (Non-Check) Playing Rules.
- There are NO off-sides tag-up for U10 or U12 age levels and they will play under the immediate off-sides rule.
- Anyone receiving a game misconduct must sit the next game.
- Anyone receiving a match penalty is disqualified from further play.
- Any player who receives 2 ten minute misconducts in the same game will be ejected from the remainder of that game and will sit the next game. The second ten minute misconduct is converted to a game misconduct.
- The most notable rule change from a year ago is the elimination of the ability to ice the puck when shorthanded. As with any icing infraction, a whistle and faceoff in the offending team's zone will be the result.
- **The Dallas Elite Girls Showcase has adopted a "zero-tolerance policy" that involves a full tournament suspension (every game) for any coach or spectator who gets removed from a game for verbal abuse of an official.**

Protocol for the coach (on the bench – during a game) will start with a warning, then proceed to a bench minor and finally a game misconduct. The Dallas Elite Girls Showcase policy will then dictate that the coach be removed from further tournament play. There will be no discussion, appeal or recourse for any coach or spectator removed from a game for verbal abuse.

- 1.6 **On-Ice Officials.** All games shall be officiated by 2 - 4 referees. **Only USAH officials will be used for the tournament.**
- 1.7 **Off-Ice Officials.** The Tournament shall provide scorekeepers. **Each team competing in a given game shall provide a penalty box attendant for their team's penalty box.**
- 1.8 **Tournament Director.** The tournament director for the 2020 Dallas Elite Girls Showcase shall be Adam Armstrong ([adam.t.armstrong@icloud.com](mailto:adam.t.armstrong@icloud.com)) All questions and controversies shall be referred to the Tournament Director. The Tournament Director's decision in any such matters shall be final.
- 1.9 **Score sheets.** All score sheets, pre-filled with team rosters, etc., will be at the front counters of the assigned rink. It is the responsibility of each team to check its roster prior to each game and make appropriate changes/notations to the score sheet.
- 1.10 **Timeouts.** In **ALL** games, each team will be allowed a single one (1) minute timeout.
- 1.11 **Handshakes.** Handshakes will NOT take place, before or after any game.
- 1.12 **General Rink / Covid Policy. All people over the age of 2 entering the building must wear a mask.** Teams must exit and enter the rink through separate doors whenever possible. Players and referees may remove their mask on the ice/bench during games. Coaches must wear masks on the bench during games. 20-30 minutes between games should be allowed to disinfect high traffic areas including player locker rooms, benches, bleachers and publicly used doors. Spectators and fans must observe proper social distancing. Spectators and fans may attend games, but carpooling is recommended when possible. **Parents & Spectators may attend tournament games but we recommend limiting attendance to ONE parent/spectator per player. If you are experiencing any signs of illness or have a fever, please do not come to the rink.**
  - 1.13 **Locker Rooms.** Locker Rooms / Dressing Areas: A combination of locker rooms & dressing areas may be used. Locker Rooms should be limited to changing only and not used for coaching. Players are encouraged to "dress & drive". Players who "dress and drive" do not have to enter the locker rooms if they choose not to. Showers will not be available. All teams must use assigned locker rooms or dressing areas posted at the front desk; on the rink TV monitors or at other locations throughout the rink. Masks must be worn in the locker rooms by players and coaches. Coaches must wear their masks at all times – including on the bench. Players may remove their mask when leaving to go onto the ice. Masks must be put on as players return to the locker room or changing area. Locker rooms will be disinfected between each use. Each team needs to ensure that locker room or dressing area is clean (no remaining trash/tape/food/drink) prior to vacating it. Team representatives are responsible for all damage done to the locker room, dressing area or the facility. It is highly recommended that the team lock the door to the locker room while their team is playing. ALL people over the age of 2 entering the building must wear a mask. All players should be dressed with the exception of helmet, gloves and skates prior to entering the building. Players & coaches may not bring equipment and/or bags into the facility until locker rooms are accessible, as listed below. Parents & Spectators must wear masks and observe proper social distancing at all times while in the building. Teams should observe marked entrance and exit doors and enter & exit the rink through separate doors whenever possible. Dressing rooms available for 15 minutes prior to the start of each game. Dressing rooms available for 15 minutes after the completion of each game. Coaches are required to wear masks for the entire time they are in the buildings including the bench & dressing room. A Locker Room monitor must be present and wearing a mask at all times while in the building and dressing room until exiting the building. Parents & Spectators may attend tournament games; however, it is recommended that attendance be limited to ONE parent/spectator per player. Championship and Finalist awards will be available for pickup at each rink Front Desk by the Champion & Finalist Team Manager approximately 15 minutes after the Championship game concludes and once teams have vacated the locker rooms where Division Championship/Final games are played. No photos will be taken, nor presentations made inside the facility. **The Dallas Stars, Dallas Stars Tournaments or Ice Facilities will not be held responsible for any items lost or stolen during the tournament.**
    - a. Monitoring: It is the policy of USA Hockey that all teams have at least one responsible adult (head/assistant coach or other approved team personnel) directly monitoring the locker room during all

tournament events to ensure that only participants (coaches and players), and other approved team personnel are permitted in the locker room to supervise the conduct in and around the locker rooms at all times while participants are present and also make sure the locker room is appropriately secured during times when minor participants are on the ice. All responsible adults serving as locker room monitors should be gender correct and the co-ed locker room policy must be followed. Monitors must be screened per USA Hockey screening standards and USA Hockey SafeSport certified. Unapproved, non-team personnel, including parents and family members are discouraged from entering locker rooms unless it is truly necessary.

b. Cell Phones and Other Mobile Recording Devices: Per USA Hockey policy, cell phones and other mobile devices with recording capabilities, including voice recording, still cameras and video cameras, are not permitted to be used in the locker rooms. If phones or other mobile devices must be used, they should be taken outside of the locker room.

1.14 **Start Time / Entrance:** To allow time for sanitizing, Locker rooms will NOT be available until 15 minutes prior to your scheduled game time. It is recommended that teams should arrive at the rink at least 45-minutes before their scheduled game time. Games will not begin prior to their scheduled start time. If the on-ice officials are ready to begin the game at the scheduled start time and a team is not ready to begin at that time, it will be given a one (1) minute grace period. If a team is not ready to start at the conclusion of the grace period, the game will be forfeited (1 – 0). Otherwise, the game will start at the conclusion of the warm-up period.

1.15 **Covid Refunds:** With respect to any event that does not take place (due to the coronavirus) your deposits or fees will be issued FULL refunds and/or provide you the flexibility with future credit options. We're here to help in tough times as we respond to the coronavirus.

## ARTICLE 2

### Division Formats and Tiebreakers

#### 2.1 Round Robin Games.

In the round robin portion of the tournament 3 points will be awarded for a win, 2 points for an OT win, 1 point for an OT loss, and zero points for a loss. If, after the 3<sup>rd</sup> period, the game is tied play will resume with a 3 minute 3-on-3 overtime. If the game is still tied after overtime, play will move into a 3-man shootout. The division winner will be determined as the team who has accumulated the most points.

2.2 **Tiebreakers for All Age Levels of Round Robin Play.** In all tiebreaker situations, the Tournament Director's decisions shall be final. If two or more teams are tied in points after the Round Robin, the following tiebreakers in the following order shall be used to determine which team finishes higher for final seeding:

1. If two teams are tied, **Head to Head Competition;**
2. If two teams remain tied, **Most Wins** during the Round Robin;
3. If two teams remain tied, **Goal Differential** (as defined below) shall be applied first counting only Games against common opponents, and if no winner emerges then counting all Round Robin Games;
4. If two teams remain tied, **Scoring Quotient** (as defined below) shall be applied first counting only Games against common opponents, and if no winner emerges then counting all Round Robin Games. If still tied, skip to Tiebreaker 9;
5. If more than two teams are tied and all tied teams played each other in the Round Robin, the seeding shall be by the following tiebreakers in the following order: a) **Points Earned in the Games against the other Tied Teams;** b) if still tied, **Goal Differential** in the Games against the other Tied Teams; c) if still tied, **Scoring Quotient** in the Games against the other Tied Teams; d) **Goal Differential** in all Round Robin Games; and e) **Scoring Quotient** in all Round Robin Games. If still tied, skip to Tiebreaker 9 without reverting to earlier two-team tiebreakers;
6. If more than two teams are tied and all tied teams did not play against each other in the Round Robin, the **Tournament Director** will use his best discretion to determine seeding, including where fair and feasible to use the following tiebreakers in the following order: a) **Points Earned in the Games that were in fact played against other Tied Teams;** b) **Points Earned in the Games against Common Opponents;** c) **Goal Differential in the Games against other Tied Teams;** d) **Scoring Quotient in the Games against other Tied Teams;** e) **Goal Differential in all Games;** d) **Scoring Quotient in all Games.** In applying his discretion, the Tournament Director may depart from strict adherence to these tiebreakers and in the interests of fairness may consider results in Head-to-Head competition, results against Common Opponents, relative Strength of Schedule, etc.;

7. **Goal Differential** is calculated by subtracting a team's goals against from its goals for. The team with the higher number advances. For purposes of calculating a team's Goal Differential, the maximum goal differential a team can take for any one game is six (6) goals;
8. **Scoring Quotient** is calculated by dividing a team's goals for by the sum of its goals for plus goals against. The team with the higher number advances. For purposes of calculating the scoring quotient, the maximum goal differential a team can take for any one game is six (6) goals, arrived at by reducing goals for and counting all goals against;

Example:       Team A:           15 GF    7 GA    Quotient is 15/22= .681  
                   Team B:           14 GF    6 GA    Quotient is 14/20= .700  
                   Team B advances.

9. If teams still tied, **Fewest Penalty Minutes**;
10. If teams are still tied, **Coin Flip**. If more than two teams are involved in the Coin Flip, the Tournament Director will determine the method of coin flip to be used.

**No Tie Games in Consolation, Quarter Finals, Semi-Finals, and Championship Games.** A winning team and a losing team must emerge from these games. If at the end of regulation time in a consolation, sweet sixteen, quarter, semi, or championship game the score is tied, the teams will play;

1. A three (3) minute sudden death 3 x 3 (three on three) overtime period. If a team ended the first overtime with a 5 on 4 advantage the advantage will continue as 4 on 3). If there is still no winner at the end of the first overtime period;
3. Each team will pick three (3) players to take part in a shootout. The home team will decide who shoots first. If no clear winner emerges after the first shootout;
4. Each team will pick one (1) player to take part in a sudden death shootout. The teams will continue in a "sudden death" shootout, until the game is decided. \* Teams must select a different player for each phase of the shootouts.

### **ARTICLE 3**

#### **Protests**

- 3.1 A game, including its outcome, may not be protested based on the judgments or "calls" made by an on-ice official. A game, including its outcome, may be protested based on the opponent's use of an ineligible player, or on a gross violation of rules or of protocol that clearly has an impact on the game and that inures to the detriment of youth hockey.
- 3.2 Any such protest must be filed by the protesting team as soon as is reasonably possible, preferably on the disputed game's score sheet, and referred immediately to the Tournament Director for his consideration.
- 3.3 If the Tournament Director determines that the circumstances warrant it, he may uphold the protest and assess the appropriate penalties against the offending team. The Tournament Director's decision in any such matters shall be final.

### **ARTICLE 4**

#### **Suspension and Expulsion**

##### **of Players, Parents, Coaches, Other Team Personnel**

- 4.1 **Coaches, Parents and Team Personnel.** Coaches, parents and other team or association personnel may be suspended or expelled from participation in the Dallas Elite Girls Showcase, including all games and removal from the rink premises, for conduct deemed by the Tournament Director to be detrimental to the best interests of youth hockey. Such conduct shall include, but not be limited to, the following:
  - a. fighting or inciting others to fight;
  - b. obscene language, conduct or behavior;
  - c. language, conduct or behavior intended to intimidate others;

d. refusal and/or failure to immediately heed a directive from a referee, from authorized rink personnel, or from the Tournament Director.

- 4.2 **Players.** Any player who receives a major penalty for fighting, or a game misconduct of any kind, in a game, shall automatically be suspended from the balance of that game and his next game. USA Hockey Official Playing Rules shall govern the assessment of penalties. At the conclusion of each game, the coach of each team shall be responsible for reviewing the score sheet (front and back) to determine whether any player or team official has been suspended or disqualified from participating in any future game.

## ARTICLE 5

### Sanctioning, Credentials and Forfeitures of Players, Coaches, Other Team Personnel

- 5.1 Verification that all participating teams are properly registered with USA Hockey or their country's federation is required prior to the start of the tournament. A USA Hockey Official Team Roster Form (1-T) approved by the District or Associate Registrar or Hockey Canada Certified Player Roster approved by the governing Canadian federation is required for all participating teams and shall be proof that all participating teams are properly registered and all participants are playing in the appropriate age classification and level.

**IMPORTANT SAFESPORT REQUIREMENTS: ALL PLAYERS 17 YEARS OF AGE OR OLDER ON OR [BEFORE DECEMBER 31](#) OF THE PLAYING SEASON AND WHO PLAY ON A TEAM IN A CLASSIFICATION THAT ALLOWS MINOR-AGE PLAYERS, MUST HAVE COMPLETED SAFESPORT TRAINING. THIS APPLIES TO ALL TEAMS IN THE AGE CLASSIFICATIONS FOR YOUTH, GIRLS, HIGH SCHOOL, JUNIOR HOCKEY, FLEX HOCKEY AND DISABLED HOCKEY. ROSTERS WILL BE CHECKED TO ENSURE ALL TEAMS ARE IN COMPLIANCE**

a. A USA Hockey Official Team Roster (1-T) approved by the appropriate District or Associate Registrar or Official Team Roster approved by the country's federation or governing body is required for all teams. i. All rosters must be designated as either "Tier I", "Tier II" or "House/Rec", as appropriate.

b. All USA Hockey players must have a valid USA Hockey registration confirmation number for the current season that is verified on the approved USA Hockey Official Team Roster (1-T).

c. All USA Hockey coaching staff and team personnel must have a valid USA Hockey registration confirmation number for the current season, a current/approved background screening, a current/approved USAH SafeSport certification, and current/valid Coaching certification at the level of play for the team they are coaching that is verified on the approved USA Hockey Official Team Roster (1-T).

d. All non-USA Hockey players, coaching staff and team personnel must meet similar requirements as listed above and be certified according to the country's federation or governing body that is verified on the approved USA Hockey Official Team Roster (1-T) or Hockey Canada Certified Player Roster.

- 5.2 Travel Permits are required and will be verified for all Non-USA Hockey teams, and any team from an Affiliate requiring Travel Permits. ***NOTE: Any team traveling from outside of Texas will be required to submit an approved Travel Permit from their affiliate.***

- 5.3 A Hockey Canada Travel permit must be submitted a minimum of 30 days prior to tournament and will be reviewed by TAHA and USAH prior to acceptance in the tournament.

- 5.4 Teams traveling to Texas must abide by their State and County laws & bylaws regarding COVID-19 quarantine and CDC Rules & Regulations.

- 5.5 No player is allowed to participate on more than one team in his/her respective age division. Our intent is to have all players playing exclusively for one organization and be a part of the team's permanent 2020-2021 roster. We do not encourage players to be borrowed from another association, team and or

league. Under no circumstances will the Dallas Elite Girls Showcase allow select all-star teams to be formed for this event. If your governing body and or your USAH affiliate sanctions your roster (s) with players from other affiliates then we will look closely at these roster additions to make sure they have been properly certified. If a USAH affiliate from any state is going to register players from another state then that affiliate needs to notify the other state involved that the players are participating on a Tier I or Tier II team during the fall season in addition to the one from their respective state. All states should be aware of what their players are participating in should it have any implication on their status to participate with their regular fall team. This is especially important for national bound teams as there may be rules in a specific state that they cannot participate on more than one team in a season.

Any team using an ineligible player (s) shall forfeit any and all games in which the individual player (s) has participated and the player (s) will be suspended for the remainder of the tournament.

## **ARTICLE 6**

### **COVID Refund Policy**

The first \$500 of the registration fee is deemed a registration deposit fee and is non-refundable. However, in the event that the tournament should be cancelled, due to COVID-19 or other circumstances beyond our control, the payment of the tournament entry fee or registration deposit will be refunded in full or credit applied to a future event. Provided a team has paid in full, and request is made prior to registration closure, a full or partial refund may be granted/approved by the Tournament Series Director and/or Tournament Committee (less the registration deposit fee). In certain emergency situations such as: player injuries or other valid medical reasons or natural disaster or state of emergency in the player's home/home city, the Tournament Series Director and/or Tournament Committee may choose to waive the notice requirement. Provided the tournament is not cancelled, all refund requests must be made in writing (via email) and accompanied by valid documentation to support the refund request. No refunds will be given once the schedule is posted, unless the tournament is cancelled. Refunds may be issued using the original form of payment, by check or by credit applied to a future tournament