



Verona Wildcats Youth Hockey Association

Mite (RWB) Half-ice Tournament: 2026 Verona Hometown Showdown

General Rules

Ages/Level:

- Players must be Mite age (U8) players recognized by USA Hockey.

Home/Away & Start Times:

- Home team listed shall wear its white/light colored jersey and the visiting team listed shall wear its colored/dark jerseys.
- Teams are asked to be at the rink 45 minutes prior to their scheduled game time. In the event the previous game finishes early, teams playing the next game will be expected to take the ice as soon as re-surfacing is completed and/or referees are available. In no event, however, shall a game begin more than 15 minutes prior to its scheduled start time.

Equipment:

- Neck guards are required and mandatory. No exceptions. If a player does not have a neck guard, they will not be allowed to play.

Locker Rooms:

- Locker room assignments for each game will be displayed on the TV in the lobby of both rinks (Olympic and NHL).
- Teams must clean their locker room and any damages will be billed to the team that was responsible.

On-Ice Officials:

- Referees will be provided for each game.

Protests:

- A game, including its outcome, may not be protested based on the judgments or "calls" made by an on-ice official. A game, including its outcome, may be protested based on the opponent's use of an ineligible player, or on a gross violation of rules or of protocol that clearly has an impact on the game and that injures to the detriment of youth hockey. **PROTESTS MAY ONLY BE RECEIVED FROM THE TEAM'S HEAD COACH, MANAGER OR CLUB DIRECTOR.**
- Protests must be only stated to the tournament director, or their designee, in a private area. No conversations will be held in the lobby or general areas.

Players, Coaches, Spectator Conduct:

- Our tournament has a zero-tolerance policy, period.
- Verona Youth Hockey is committed to ensure safety and inclusiveness by identifying and addressing any issues with any player, coach or parent. **ANY** alleged complaint will have a mandated written report and will be addressed immediately to team officials. Coaches, parents and other team or association personnel may be suspended or expelled from participation in the event, including all games and removal from the rink premises, for conduct deemed by the Tournament Director to be detrimental to the best interests of youth hockey. Such conduct shall include, but not be limited to, the following:
 - o fighting or inciting others to fight;
 - o obscene language, conduct or behavior;

Tournament Directors: Aubrey Freeman III (rwb@veronayouthhockey.com),
TBD (veronahometownshowdown@gmail.com)



Verona Wildcats Youth Hockey Association

Mite (RWB) Half-ice Tournament: 2026 Verona Hometown Showdown

- o language, conduct or behavior intended to intimidate others; refusal and/or failure to immediately heed a directive from a referee, from authorized rink personnel, or from the Tournament Director.

Scoresheets:

- The head coach from each team must sign the scoresheet at the end of each game played. Scoresheets will be available for signature where the clock is run.
- Signed scoresheets are FINAL.

Timeouts:

- Timeouts are only allowed during the championship game of each division (Red, White, Blue, Girls) and shall last no longer than 1 minute in duration.

Handshakes:

- Handshakes shall take place immediately after each game.

Results:

- All results will be posted in Rink 2 (NHL) lobby or on a digital platform, if one is available.

Format, Tiebreakers & Overtime

Pool Play Format:

- There will be 8 teams for Red, 12 teams for White, 12 teams for Blue, and 12 teams for Girls totaling 44 teams for the tournament.
- Each division (Red, White, Blue, Girls) will be comprised of two pools.
- Each team will play three other teams within their division (level) for three (3) pool play games.
- All games, except for the championship games, can end in a tie. If the championship game ends in a tie after regulation time, there will be a series of 5 min sudden victory periods with a 1-minute break between until there is a winner.
- At the conclusion of pool play, ALL teams scores will be tallied up and listed on the official standing sheet in the lobby.
- Only one team per pool will move on to the championship game.
- All championship games will be played on Sunday.

Game Format:

- All teams are guaranteed a minimum of three games.
- All games will be **half ice**, 4 on 4 plus goalies.
- Buzzer every 90 seconds for line changes.
- Double Shifting Players must touch up at the bench or go around their goal before returning to play. They cannot be the first player to touch the puck on the new shift.
- Each game will be allotted 45 minutes.

Format	Minutes
o Warmups	3
o Period 1	12

Tournament Directors: Aubrey Freeman III (rwb@veronayouthhockey.com),
TBD (veronahometownshowdown@gmail.com)



Verona Wildcats Youth Hockey Association

Mite (RWB) Half-ice Tournament: 2026 Verona Hometown Showdown

○ Break	1
○ Period 2	12
○ Break	1
○ Period 3	12
○ Handshake	4
○ Total	45

Game Rules:

- Referees will commence play after each buzzer by tossing a puck into the neutral zone.
- When a goalie freezes a puck, the offensive team must retreat to half ice, and the defensive team shall be given a new puck behind their net.
- When a goal is scored, the scoring team must go around their own net, while the scored upon team receives a new puck behind their net.
- No off-sides or icing.

Penalties:

- Penalties will result in the player being removed from the ice for the remainder of the shift and the next shift, and replaced with a new skater, to not pose a disadvantage to the team.

Game Scores:

- During pool play, teams will be given 2 points for a win, 1 point for a tie, and 0 points for a loss.
- There will be no overtime in pool play.
- **Tiebreaker:**
- Division (level) standings will be determined by points, with the team having the most points in each pool advancing to the championship game.
- If there is a tie within the pool in the division (level), the tiebreaker order will be:
 1. Fewest goals allowed.
 2. Most goals scored.
 3. Coin Flip; performed by the tournament director, or their designee.

Championship Tiebreaker:

- If the championship game is tied at the end of regulation, the game will be decided by a series of 2 - 5 min sudden victory periods with a 1-minute break between periods.
- If after 2 – 5 min periods it remains tied, we will have a shootout. The shootout will consist of 3 different players from each team. The team with the most goals after the 3 players shoots, wins the game.
- If the game is still tied, the shootout will continue until a team has won with each team having equal opportunities to score.
- Teams cannot have a player shoot twice until all players have been given the opportunity to shoot.



Verona Wildcats Youth Hockey Association

Mite (RWB) Half-ice Tournament: 2026 Verona Hometown Showdown

Addendums

Pool Play Format:

- There will be 8 teams for Red, 12 teams for White, 12 teams for Blue, and **10 teams** for Girls totaling 42 teams for the tournament.
- The Girls division will be split into **two pools of five teams**. Each team will play two intra-pool games and one inter-pool game for a total of three "pool play" games.

Game Format:

- Red and White divisions will use black pucks.
- Blue and Girls divisions will use blue pucks.