



NEW ULM UNITED SOCCER CLUB

UNITING YOUTH SOCCER IN NEW ULM, SLEEPY EYE, FAIRFAX, GIBBON,
WINTHROP, LAFAYETTE, COURTLAND, NICOLLET, HANSKA, AND SEARLES

Soccer Terms for Starters

CORNER KICK - a free kick taken by an attacking player whenever a defender last touches the ball before it completely crosses the goal line.

DANGEROUS PLAY - an action on the field ruled by the referee that will likely cause an injury; will at minimum draw a yellow card but could draw a red card for the offending player.

DIRECT FREE KICK - awarded as the result of a personal foul, such as kicking, tripping, holding or pushing; the kick is taken from the point of the infraction and the designated player taking the kick may score directly without another player having to touch the ball.

GOAL - the manner in which points are scored in soccer; to score, the ball must completely cross over the goal line and into the goal; a goal counts as one point (the exception to this applies in certain indoor soccer leagues).

GOALS - standing in the center of the goal lines; each goal consists of two uprights and a crossbar.

GOALKEEPER - defends the goal; the only player who can handle the ball within the penalty area with his hands.

GOAL KICK - a free kick taken either by the goalkeeper or member of the defending team after the attacking team puts the ball over the goal line.

GOAL LINES - lines which runs from corner flag to corner flag across each end of the field of play and which the goal is situated; represents the end of the playing area at the far end of each side of the field.

HALF - one of two periods in a match.

HANDBALL - infraction called when a player other than a goalkeeper intentionally plays a ball with his hand; if a defender handles within the penalty area, a penalty shot is awarded; if the goalkeeper handles the ball outside the penalty area, a direct free kick is awarded.

INDIRECT FREE KICK - awarded for less serious infractions to the team fouled; for a goal to be scored on an indirect free kick, a player other than the kicker must touch the ball before it can be scored; the kick is awarded from the point of infraction.

LINESMAN - two officials who are stationed outside of the touchline to indicate when a ball is out of play or a player who is offside. Also referred to as ARs.

OFFSIDE - an infraction which occurs when an attacker sends a pass to a teammate without two defenders, which can include a goalkeeper, between the teammate and the goal.

PENALTY AREA - The area in front of each goal in which the goalkeeper can use his/her hands.

PENALTY KICK - awarded for any personal fouls or for intentionally handling of the ball by a defending player within the penalty area; a penalty shot is taken from the designated spot, with only the goalkeeper defending the shot.

RED CARD - the card shown to a player being ejected from a match by the referee; players ejected cannot be substituted for, and a red card offense carries a penalty of additional matches missed.

REFEREE - the only on-field official charged with enforcing the rules of the game; acts as timekeeper as well; has the authority to expel a player from a game for repeated fouling or misconduct behavior. Makes calls based "in the spirit" of the game.

SAVE - the goalkeeper stopping a scoring opportunity by either catching the ball or knocking it away from the goal.

THROW-IN - the method of restarting play when the ball has crossed the touchlines; a throw-in is awarded to the opposing side of the team which knocked the ball out of play. 2 feet must remain on the ground with both hands throwing ball behind head evenly.

TOUCH LINES - the boundary lines running the full length of the field on each side of the playing area.

YELLOW CARD - a caution card showed to a player by the referee after a dangerous play foul; a second yellow card in the same match earns the offending player a red card and automatic ejection.