

2019 MYBA Team Formation Methodology

PSR – An Overview

Post-Season Rankings, or PSR, factor heavily in MYBA’s team formation approach. At season’s end, Head and Assistant Coaches are asked to rank the players on their team from top to bottom. These rankings should be based on, among other factors, productivity, skills, value to the team, and attitude. After the close of the ranking period, all rankings for each team will be combined to create an overall ranking, or PSR. During team formation, the PSR will be used to determine which players attend which 2nd round tryout, and as a “sanity check” in validating roster decisions made by the provisional coach.

For the purpose of converting PSR into a usable metric for tryouts, players will be assigned PSR “points”, based on their PSR ranking and the level they participated at the previous year, as follows:

PSR Rank	Points Awarded		
	AAA	AA	A
1	12.25	8.25	4.75
2	11.75	7.75	4.25
3	11.25	7.25	3.75
4	10.75	6.75	3.25
5	10.25	6.25	2.75
6	9.75	5.75	2.25
7	9.25	5.25	2
8	8.75	4.75	2
9	8.25	4.25	2
10	7.75	3.75	1
11	7.25	3.25	1
12	6.75	2.75	1
13	6.25	2.25	1
New Players:	2		

1st round tryouts

All players at all ages will compete in a similarly structured first round tryout. Using evaluator ratings and results from all components of the tryout, players will be rated 1-x. These ratings will then be converted into tryout “points”, with each player receiving 1-12 points. Allocation of points will be proportional, that is, the top performing 1/12th of players will receive 12 points, the next best 1/12th receive 11, etc.

Round 1 Overall Rankings

An round 1 overall ranking will be created using PSR points and Tryout points, with PSR points counting for 2/3rd of the overall ranking, and tryout points for 1/3rd.

10U

Player Placement Approach

All players will attend a second tryout

10AAA Team Selection

Completion of the 10AAA roster will be facilitated by a 2nd Tryout. Invitees to this tryout will be as follows:

- All returning AAA players
- All returning AA players
- The tryout pool will then be filled to a minimum of 12 and maximum of 18, using the top ranked remaining players using the Round 1 Overall Ranking.
- Extra players invited by the Provisional AAA Coach, subject to approval by the Team Formation Committee. However, the number of players in the pool shall not exceed 18
- MYBA will also use a “climb the ladder” approach for 2019, in which top players at the 10AA round 2 tryout may be invited to the 10AAA tryout. However, the total number of players in the 10AAA tryout after incorporating “climb the ladder” players will not exceed 20.

The following players are not eligible for consideration for a 10AAA team

- 2nd Graders
- Past players who did not attend tryouts, although special exceptions may be made for injuries.

MYBA will use independent evaluators to score the 2nd tryout. Each evaluator will rank players 1-x at the second tryout. The rankings from each evaluator will be merged to create an overall 2nd Tryout Ranking. 2nd Tryout Rankings will then be merged with 1st Tryout Rankings (not Round 1 Overall Ranking) to create a Final Tryout Ranking, with the 2nd Tryout ranking counting for 2/3, and 1st Tryout Ranking counting for 1/3. Players ranked #1-6 in the Final Tryout Ranking are placed on AAA, and the bottom 2 players are placed on AA. The Provisional Coach may then choose 6 players among the remaining available players. The Provisional Coach does not have to take the top 6 available players but must show “sound logic” (previous year’s performance; positional need; attitude issues) to justify passing over higher ranked players. Requests to bypass higher ranked players are subject to approval by the Team Formation Committee. The Provisional AAA Coach’s son is NOT exempt from the above rules. Players

not available for the second tryout will be handled on a case-by-case basis. In some cases, the player may be excused, but families are expected to make a good faith effort to avoid conflicts.

10AA Team Selection

Note: At the discretion of the Team Formation Committee, MYBA may use multiple 10AA tryout groups and place all players not in the 10AAA tryout in these tryouts.

The following players will be invited to the 10AA tryout:

- Returning AA/A players not invited to the AAA tryout
- The next highest ranked players, up to a total of 18 for the tryout
- MYBA will also use a “climb the ladder” approach for 2019, in which top players at the 10A round 2 tryout may be invited to the 10AA tryout

The following players are not eligible for consideration for a 10AA team

- 2nd Graders
- Past players who did not attend Tryouts

All players in the AAA tryout who do not make AAA will automatically make the AA team.

MYBA will use independent evaluators to score the 2nd tryout. Each evaluator will rank players 1-x at the second tryout. The rankings from each evaluator will be merged to create an overall 2nd Tryout Ranking. 2nd Tryout Rankings will then be merged with 1st Tryout Rankings (not Round 1 Overall Ranking) to create a Final Tryout Ranking, with the 2nd Tryout ranking counting for 2/3, and 1st Tryout Ranking counting for 1/3. The first 8 players in the Final Tryout Ranking, including players dropping down from the 10AAA tryout, will be placed on 10AA. The Provisional Coach may then complete the roster, choosing among remaining available players. The Provisional Coach does not have to take the top available players but must show “sound logic” (previous year’s performance; positional need; attitude issues) to justify passing over higher ranked players. Requests to bypass higher ranked players are subject to approval by the Team Formation Committee. The Provisional AA Coach’s son is NOT exempt from the above rules. Players not available for the second tryout will be handled on a case-by-case basis. In some cases, the player may be excused, but families are expected to make a good faith effort to avoid conflicts.

10A Team Selection

All players not invited to the 10AAA or 10AA tryout will be brought to the 10A tryout.

If there are separate 10AA and 10A tryouts, all players in the AA tryout who do not make AA will automatically make the 10A team.

MYBA will use independent evaluators to score the 2nd tryout. Each evaluator will rank players 1-x at the second tryout. The rankings from each evaluator will be merged to create an overall 2nd Tryout Ranking. 2nd Tryout Rankings will then be merged with 1st Tryout Rankings (not Round 1 Overall Ranking) to create a Final Tryout Ranking, with the 2nd Tryout ranking counting for 2/3, and 1st Tryout Ranking counting for 1/3. The first 8 players in the Final Tryout Ranking, including players dropping down from the 10AA tryout, will be placed on 10AA. The Provisional Coach may then complete the roster, choosing among remaining available players. The Provisional Coach does not have to take the top available players but must show “sound logic” (previous year’s performance; positional need; attitude issues) to justify passing over higher ranked players. Requests to bypass higher ranked players are subject to approval by the Team Formation Committee. The Provisional AA Coach’s son is NOT exempt from the above rules. Players not available for the second tryout will be handled on a case-by-case basis. In some cases, the player may be excused, but families are expected to make a good faith effort to avoid conflicts.

Those players not making a 10A roster will be placed on the waitlist.

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Player Placement Approach

For these Age Groups, all players will be brought to a second tryout.

AAA Tryout

Completion of the AAA roster will be facilitated by a 2nd Tryout. Invitees to this tryout will be as follows:

- All returning AAA players
- The top players from AA, up to 6 (Note: If there are multiple AA teams, the Team Formation Committee may dictate that 9-12 AA players be brought to the Tryout in order to prevent the AA/A Tryout from becoming too large). The ranking of AA players will be defined using a combination of PSR and Tryout, with PSR accounting for 2/3 of the score and Tryout Ranking accounting for 1/3. In some instances less than 6 AA players will be brought to the AAA Tryout
- New players (who did not play MYBA the previous year) who achieved a Tryout Ranking in the Top 18. This will be at the discretion of the Provisional Coach and the Team Formation Committee

- Extra players invited by the Provisional AAA Coach, subject to approval by the Team Formation Committee
- MYBA will also use a “climb the ladder” approach for 2018, in which top players at the AA round 2 tryout may be invited

MYBA will use independent evaluators to score the 2nd tryout. Each evaluator will rank players 1-x at the second tryout. The rankings from each evaluator will be merged to create an overall 2nd Tryout Ranking. 2nd Tryout Rankings will then be merged with 1st Tryout Rankings to create an overall ranking, with the 2nd Tryout ranking counting for 2/3, and 1st Tryout Ranking counting for 1/3. Players ranked #1-6 are placed on AAA, and the bottom 2 players are placed on AA. Exceptions to the top 6 rule may be made in the case of players with extraordinary “negative intangibles”, such as attitude, focus, hustle, or emotionality, which are not likely to show up in tryouts. The Provisional Coach may then choose 6 players among the remaining available players. The Provisional Coach does not have to take the top 6 available players but must show “sound logic” (previous year’s performance; positional need; attitude issues) to justify passing over higher ranked players. Requests to bypass higher ranked players are subject to approval by the Team Formation Committee. Additionally, the Team Formation Committee reserves the right to consider any player who: a) played AAA the previous year; b) was not in the top 12 in Final Tryout Ranking, and c) not nominated for the AAA by the Provisional AAA coach. The Provisional AAA Coach’s son is NOT exempt from the above rules. Players not available for the second tryout will be handled on a case-by-case basis. In some cases, the player may be excused, but families are expected to make a good faith effort to avoid conflicts.

AA/A Tryouts

All players not participating in the AAA Tryout will participate in a Tryout to complete rosters for the AA and A teams.

All players in the AAA tryout who do not make AAA will automatically make the AA team.

MYBA will use independent evaluators to score the 2nd tryout. Each evaluator will rank players 1-x at the second tryout. The rankings from each evaluator will be merged to create an overall 2nd Tryout Ranking. 2nd Tryout Rankings will then be merged with 1st Tryout Rankings to create an overall ranking, with the 2nd Tryout ranking counting for 2/3, and 1st Tryout Ranking counting for 1/3. The first 6 players on the team will be placed by the evaluators, including players dropping down from the AAA tryout. The Provisional Coach may then choose 6 players among the remaining available players. The Provisional Coach does not have to take the top 6 available players but must show “sound logic” (previous year’s performance; positional need; attitude issues) to justify passing over higher ranked players. Requests to bypass higher ranked players are subject to approval by the Team Formation Committee. The Provisional AA Coach’s son is NOT exempt from the above rules. Players not available for the second tryout will be handled on a case-by-case basis. In some cases, the player may be excused, but families are expected to make a good faith effort to avoid conflicts.

After completion of the AA team, the Provisional A Coach will select his team from the remaining players. As with the AAA and AA teams, he must show “sound logic” for by-passing higher ranked

players. Requests to bypass higher ranked players are subject to approval by the Team Formation Committee. Players who played A the previous year but do not attend the AA/A Tryout may still be considered for the A team. All players not selected for the A team will be waitlisted.

Note: The above approach assumes MYBA will carry 3 teams at an Age Group. If MYBA will have more or less teams at an Age Group, the Board of Directors may modify the approach. Possible modifications include, but are not limited to: Inviting all players to a single tryout session; altering the number of players at each session; and adding an additional sub-tryout to keep the number of players at a session reasonable.