Tournament Rules:

- **Game Rules:**
  - USA Hockey Rules are enforced except:
    - Play with delayed offsides
    - Icing the puck when shorthanded
- **Game Timing Rules:**
  - Three 12-minute stop time periods for all 10U and 12U games. Three 15-minute stop time periods for 14U and 16U
  - If there is a 6-goal differential in the 3rd period, running time will begin.
  - Stop time resumes if the goal differential falls below 6.
  - Tournament organizers can change to running time due to unforeseen time issues.
  - No time-outs, except in championship games (1-minute timeout allowed).
  - Referees and staff can adjust game timing based on point system and game conditions.
  - Teams may be required to start up to 20 minutes before the scheduled time; failure to do so may result in a forfeit.
  - Teams must be ready on time, and games may start early.
- **Tournament Point System:**
  - 2 points for a win, 1 point for a tie, 0 points for a loss.
  - If a division has an odd number of teams, the team playing the extra game receives 75% of their total points.
  - Semi-final and championship games are determined by the game score only (no point system).
- **Penalties and Discipline:**
  - Follows 2021-2022 USA Hockey Standard Rules of Play.
  - **Penalty times:**
    - Periods 12 minutes or less: 1:00 Minor, 3:00 Major, 3:00 Match, 6:00 Misconduct.
    - Periods 12-17 minutes: 1:30 Minor, 4:00 Major, 4:00 Match, 8:00 Misconduct.
  - Fighting results in ejection from the tournament.
  - Tournament staff can enforce discipline at any time, regardless of penalties called during play.
  - Forfeited games result in a 6-0 score unless the margin is larger at the time of forfeit.
  - Zero tolerance for swearing by players, coaches, or parents. Violators may be banned from the rink.
- **Tie-Breaking in Division Standings:**
  - Head-to-head result.
  - Least total goals against.

    - Least total penalty minutes (game misconducts for coaches count).
    - Coin toss.
- **Championship Game Overtime:**
    - 5-minute, 3-on-3, stop-time, sudden death overtime.
    - Penalties in overtime result in a 4-on-3 power play.
    - If still tied, a three-round shootout will determine the winner.
    - The higher seed (home team) chooses to shoot first or second.
    - If tied after three rounds, a sudden death shootout continues in the same order until a winner is decided.
    - Each player can only be used once in the shootout until all players on the bench have participated.