

Seckinger Athletic Association

Basketball Operational Guidelines & Rules



Current Version Created: March 2023

Approved: July 2023



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1. ORGANIZATION

1.1 Mission Statement: At the Seckinger Athletic Association (SKGAA) Basketball, our mission is to foster a love for the game of basketball, promote sportsmanship, and empower athletes to reach their full potential both on and off the court. We strive to provide a positive and inclusive environment where players of all skill levels can develop their basketball skills, build character, and forge lifelong friendships. Through our programs, we aim to instill core values such as teamwork, discipline, integrity, and resilience, preparing our athletes for success in basketball and in life.

We are committed to delivering high-quality coaching and training, emphasizing fundamental skills, tactical strategies, and a deep understanding of the game. We believe in the power of hard work, dedication, and continuous improvement to help our athletes achieve their goals and aspirations. As an organization, we prioritize the holistic development of our athletes, nurturing their physical, mental, and emotional well-being. We promote a culture of respect, fair play, and good sportsmanship, encouraging athletes to compete with honor, humility, and grace.

Furthermore, we aim to foster a sense of community within SKGAA and beyond, engaging parents, volunteers, and supporters in our shared passion for basketball. We actively seek opportunities to collaborate with local schools, organizations, and businesses, enriching the basketball experience for our athletes and contributing positively to the broader community. Through our unwavering commitment to excellence, integrity, and the growth of basketball, we aspire to be recognized as a premier basketball athletic association, shaping the lives of our athletes, and leaving a lasting impact on the sport we love.

1.2 Organization: Seckinger Athletic Association Basketball serves as the dedicated basketball organization within Seckinger Athletic Association (SKGAA) and operates in accordance with the SKGAA By-laws. The purpose of these operational guidelines is to provide clear direction and guidance for the basketball organization. In the event of any inconsistency or conflict between the by-laws of SKGAA and the operational guidelines of Seckinger Athletic Association Basketball, the by-laws of SKGAA shall take precedence and govern the organization's activities. These guidelines ensure alignment with the overarching principles and regulations set forth by SKGAA, fostering a cohesive and unified approach to basketball operations within our association.



1.3 Communication: Communication is vital for the effective operation of Seckinger Athletic Association (SKGAA) Basketball. We strive to keep our participants well-informed about important updates, events, and activities. To ensure clear and efficient communication, we utilize multiple channels to reach our basketball community. The primary sources of information regarding SKGAA Basketball are our official website, email communications, and direct communication with your coach or league coordinator. The basketball section of the SKGAA website, located at www.skgaa.com, serves as a central hub for posting relevant and up-to-date information related to our basketball programs. We encourage all participants and parents to regularly visit the website to stay informed about news, schedules, league updates, and other essential details.

In addition to the website, we employ mass email communication to notify parents of significant events and activities, such as player evaluations, clinics, and team pictures. Also, social media platforms will also be used. The email address provided during the registration process will be the primary means of contact. If you need to update your email address, we kindly request that you promptly inform the league director or any of our board members, ensuring that you receive all pertinent communications. SKGAA Basketball is committed to maintaining open lines of communication with our community. We understand that effective communication is essential for a successful and enjoyable basketball experience. By leveraging various communication channels and keeping information readily accessible, we aim to foster transparency, facilitate engagement, and ensure that all participants and parents are well-informed about the latest updates and happenings within SKGAA Basketball.

1.4 Non-Profit Organization: As a non-profit organization, Seckinger Athletic Association (SKGAA) Basketball operates with a commitment to financial transparency and responsible resource management. All funds received from registration fees, fundraisers, sponsorships, and other sources are exclusively dedicated to supporting SKGAA Basketball's mission and programs. We diligently maintain a dedicated SKGAA Basketball account, where all monetary contributions are deposited. This account serves as the financial backbone for the day-to-day operations of our organization. It covers essential expenses such as facility rentals, equipment purchases, coaching development, league administration, and other operational needs necessary to provide a high-quality basketball experience for our athletes.

At the conclusion of each season, any remaining funds in the SKGAA Basketball account are carefully retained for ongoing basketball-related expenses and continuous improvements. By prudently managing our financial resources, we ensure that we can consistently enhance our programs, invest in athlete development, and improve the overall basketball experience we offer. SKGAA Basketball values the trust



and support of our community, and we are committed to maintaining financial accountability and integrity in all aspects of our operations. We adhere to best practices in financial management to guarantee the utmost stewardship of the resources entrusted to us, ultimately maximizing the positive impact we can make on the lives of our athletes and the broader basketball community.

2. Basketball Board of Directors

2.1 Basketball Board Members

2.1.1 Basketball Director (Elected Position)

2.1.2 Assistant Basketball Director (Elected Position)

2.1.3 Treasurer (Elected Position)

2.1.4 Secretary (Elected Position)

2.1.5 League Coordinators (Appointed)

2.1.6 Other Positions such as but not limited to, Communication Coordinator, Scheduling Coordinator, GYBA Girls Coordinator, GYBA Boys Coordinator can be filled with volunteers as deemed necessary by the Basketball Director.

2.1.7 Elected positions have an equal vote on all matters including disciplinary actions. Should any elected board member decide to resign during the season, the Basketball Director, with consent from the SKGAA Executive President, will have unilateral authority to appoint a replacement to that position. Should any appointed board member decide to resign during the season, the Basketball Director will have unilateral authority to appoint a replacement to that position.

2.1.8 The full board shall meet monthly.

2.2 Roles & Responsibilities

2.2.1 All Members: Each member of the board shall be responsible for ensuring that SKGAA Basketball run as safely and effectively as possible. Specific roles and responsibilities are determined by the Basketball Director at the start of the season and can be changed at any time. There will be times when a board member will be asked to manage events, such as, but not



limited to, Uniform Distribution, Evaluations, Drafts, Jamboree (if applicable), Picture Day, End of Season Tournament. League coordinators are required to monitor games and practices occasionally to ensure that coaches are fulfilling their responsibilities and promote a safe & fun environment for our players. Board members are required to maintain 80% or above participation per season.

2.2.2 Basketball Director: This position shall govern all activities related to SKGAA Basketball. This includes establishing and maintaining the rules and regulations, handling issues of gym utilization, fund raising events, uniform purchase, tournaments, and All-Star participation, unless delegated to another Basketball Board Member. This position is also responsible for overall management of the SKGAA Basketball finances, Oversight of the Basketball portion of the SKGAA website as well as Quick Scores, communication with community on events and milestones for each season.

The Basketball Director shall publish a meeting calendar at the start of the season. To be the Basketball Director, a person must have been a SKGAA Basketball Board Member (elected or appointed) with a minimum of 2 years of service. This rule will ensure the person coming in has at least some experience with basketball operation and coordination of gyms.

2.2.3 Assistant Basketball Director: This position shall be the backup to the Basketball Director and shall assume responsibilities for all or portions of the Basketball program that the Basketball Director may need assistant with. The primary responsibility will be to support the execution of each basketball season, ensuring that all elements of the program are supported appropriately and effectively.

2.2.4 Secretary: This position shall assist and facilitate all events for SKGAA Basketball and working with Basketball Director and Assistant Basketball Director.

2.2.5 Treasurer: Overseas all financial related matters associated with SKGAA Basketball. Maintain the SKGAA Basketball checking account, ensure timely payment for all vendors servicing SKGAA Basketball, develop budget for each season and ensure we are generating enough revenue to support our operating expenditure, proactively raise any issues associated with the financial management of SKGAA Basketball, ensure all player registration fees are collected by communicating coaches and parents.

2.2.6 GYBA/League Coordinators: GYBA & League Coordinators will manage the execution for each season for their respective leagues. Their responsibilities include running evaluations,



drafts, communications with league's coaches, periodic presence at games and practices, posting scores, and being first point of contact for all questions related to their league.

3. Sponsorship & Fundraiser

3.1 Sponsorship

3.1.1 General Sponsorship:

- *****Please Note***** Any sponsorship fund solicited and received by SKGAA Basketball will be considered and may be used for Basketball related expenses and improvements at the discretion of the SKGAA Basketball Board. All sponsorship addressed to Seckinger Athletic Association is tax deductible.
- **Scholarship Sponsorship:** Offers player(s) of SKGAA Basketball, Scholarship Sponsorship in which provides families with financial difficulties to pay the opportunity to play. Sponsorship for scholarships will provide direct aid to those families. SKGAA Basketball will provide sponsors, and names of scholars.
- **General Sponsorship:** SKGAA Basketball General Sponsorship will help children in our community through the introduction of sports, and improvements to facilities, and improve experiences of playing basketball.

3.1.2 Team Sponsorship: Any sponsorship fund solicited and received by an individual team will be considered a team sponsorship and may be used for team related expenses at the discretion of the Head Coach.

3.1.3 Fundraiser: Each season, a profit generating fundraiser may be held to benefit SKGAA Basketball. All funds will be used for Basketball related expenses at the discretion of the Basketball Board.

4. Code of Conduct

Seckinger Athletic Association Basketball is committed to fostering the development of strong character, cultivating a positive attitude, and instilling a sense of responsibility and good citizenship in our youth. Our organization aims to achieve this objective by promoting fair play, good sportsmanship, and providing adult leaders who serve as positive role models. It is our firm policy that all participants,



coaches, and spectators must refrain from engaging in arguments, using abusive language, harassing others, making threatening gestures, or exhibiting any behavior that contradicts the principles outlined in this policy statement. Failure to adhere to this policy will result in immediate removal from the premises.

Repeated violations may lead to a permanent suspension from participating in SKGAA Basketball. Additionally, any player involved in physical altercations or found consuming controlled substances will face suspension from league play for a duration determined by the Basketball Board. Our primary focus is to create a safe and enjoyable playing environment, and any form of solicitation directed at parents, players, or coaches is strictly prohibited.

4.1 Coaches Code of Conduct

4.1.1 I will uphold the policy statement of SKGAA and will not engage in arguments, use of abusive language, harass officials / referees, or exhibit any behavior not in concert with the general intention of the SKGAA policy statement.

4.1.2 I will do my very best to provide a safe play situation for my players.

4.1.3 I will do my best to organize practices that are fun and challenging for all my players.

4.1.4 I will remember I am a youth coach, and the game is for children, not adults.

4.1.5 I will encourage good sportsmanship by demonstrating positive support for all players, coaches, and officials at every game, practice, or other youth sporting event.

4.1.6 I will place the emotional and physical well-being of all players ahead of any personal desire to win.

4.1.7 I will demand a drug-free, alcohol-free and tobacco-free sports environment for all players and agree to assist by refraining from their use at all youth sports events.

4.1.8 I will do my best to make youth sports fun for all players.

4.1.9 I will ask all players treat other players, coaches, fans, and officials with respect regardless of race, sex, creed or ability.

4.2 Additional Coaches Responsibilities

4.2.1 Attend coaches' meetings.

4.2.2 Participate in coach's clinics.

4.2.3 Participate in fundraisers.

4.2.4 Submit your game results to the league director.

5. Division & Age Group

5.1 Winter Division & Age Group

League classifications and age group may change based on registered players.

5-6 Co-Ed

7-9 Girls & 7-8 Boys

10-13 Girls & 9-10 Boys

11-12 Boys & 13-14 Boys

14-18 Girls & 15-18 Boys

GYBA Boys & Girls

5.2 Spring Division & Age Group

League classifications and age group may change based on registered players.

5-6 Coed

7-8 Boys & 7-9 Girls

9-10 Boys & 10-13 Girls

11-12 Boys

13-15 Boys

GYBA Boys & Girls



5.3 Determination of Division and Age Group

The division in which a child participates will be determined by the child's age and birth date. The playing age is the age of the player as of September 1st of that year. If necessary, age will be verified by the SKGAA Basketball Board via a birth certificate.

Example: Michael's Birthday is September 5, 2016, this will allow Michael to play in the 5/6-year-old league for the 2023/2024 season as he was 6 years old on September 1st, 2023.

5.4 "Play Up" and "Play Down"

A child is allowed to play up one age division with prior approval by the SKGAA Basketball Board and/or League Coordinators. A child may participate in the 6 and under division if they have no experience, have a birth date that is within 60 days either side of the September 1st cut off, and it is determined at tryouts that they can compete fairly in this age group. A child is not allowed to play down under any other circumstances, unless approved by the SKGAA Basketball Director.

5.5 Restrictions for 18 Year Olds

Any player that will be or is 18 years of age, must be enrolled in high school.

6. Registration

6.1 Registration Fees

Registration fees shall be set in accordance with SKGAA guidelines as a non-profit organization. Fees shall be used to offset all costs associated with running the league. All excess funds that remain at the end of the season shall be used on going basketball related expenses or projects.

All non-county residents will pay an out of county fee to be determined by Gwinnett County Parks and Recreation. These fees are collected by SKGAA Basketball and then paid directly to Gwinnett County in entirety.

6.2 Registration Dates

Winter and Spring Registration dates will be determined by SKGAA Basketball Board. Winter registration date shall be consistent with the need to start practices around the beginning of November, and the games around the beginning of December. Spring registration date shall be consistent with the All Star schedules, and end of Winter Season.



6.3 Registration Process

Announcement of Registration dates shall occur at least 14 days prior to registration. Announcement methods may include school mailings, school electronic posting, newspaper announcements, web page messages, and/or email blasts. Registration will be placed on the wait list once the league is considered full by the Basketball Director. Anyone that registers after the cutoff date may be subject to pay a late registration fee; will be placed on wait list; and will be considered for acceptance depending on the number of registered players, teams and amount of space available throughout Seckinger Athletic Association.

A nominal late fee will be charged for anyone registering after the cutoff date due to late ordering of a uniform and manual processing of the registration. In all cases, acceptance of children registering after the cutoff date is at the sole discretion of SKGAA Basketball Board.

6.4 Payment Method & Payment Plan

On-Line registration shall accept Credit Cards, or EFT (check payment). Cash can be only accepted during walk-up registration. There will be at least 1 walk-up registration to be held at a location with Public Access. Online payment plans will also be available for those who desire when completing online registration.

6.5 Refunds

Refunds shall only be allowed for players making the high school or middle school teams (during season; Winter season) or experiencing an injury prior to the start of the season that prevents that player from participating for the entire season. In case of injury or medical reasons, a letter from a registered physician shall be required for verification purposes. Refund is issued back to credit card or check less \$5.00 administrative fee and when applicable uniform fee. In normal circumstances besides noted above, it is SKGAA Basketball policy that refund will not be made after registration.

7. Coach Selection & Responsibilities

7.1 Application Process

Prospective Head Coaches, Assistant Coaches, and Team Moms when utilized must register online using volunteer registration form. Online registration is open at the same time as player online registration.

7.2 Selection Process

Selection of head coach position will consist of coaching experience, playing experiences, feedbacks, technical fouls, demonstration of commitment to the players and community, physical interview, and previous coaching experiences and prospective age league at the other parks. The selection of head coach, assistant coach and team mom is sole discretion of the SKGAA Basketball Board and reserves the right to reject any application /selection. Assistant Coaches and Team Moms are discretion and responsibility of the Head Coach.

7.3 Background Checks

All head coaches, assistant coaches, and team moms are subject to a background check. Should background checks reveal any information that may be considered an issue, the SKGAA Basketball Board reserves the right to reject coaching applications.

7.4 Responsibilities

All head coach volunteers are responsible for attending league meetings (if league director sets coaches meeting), player evaluation, SKGAA Coaches Meeting, draft, practices & games, picture day and any other requirement set forth by SKGAA Basketball. All head coaches are also responsible for assigning assistant coaches and team mom for the team, organize practices, communicate with team player & parents, reporting scores, and any other activities that require team to go through the seasons effectively and efficiently.

8. Player Evaluation and Selection Process

8.1 Evaluation

Players will demonstrate their basketball ability based on pre-defined categories defined by the league director (i.e., Dribbling and/or ball handling skills, Shooting and/or Free Throws, Passing, and Running). Coaches will rate each player from 1 to 5 in each of the (4) categories using the following rating scale:

1) No Skill

2) Little Skill

3) Average Skill

4) Good Skill

5) Excellent Skill

*****Important Note** In the event that more than one child has the same overall score, SKGAA Basketball will base the final ranking on years of experience first, then height (if available) second. Coaches will turn in their rankings in either paper evaluations or evaluation software (if available).***

The order of coaches' draft picks will be randomized using a randomizer or picking of numbers and utilizing a snake draft.

8.2 Player Ranking

Each player's scores will be averaged, and a draft package will be generated. The draft package will include all the players ranked from highest to lowest, hat picks (no shows / no evaluation data), and draft tiers. It may also include date of birth, age, years of experience, height, and weight. The draft package will be distributed before the draft, giving coaches an accurate ranking of each player and allowing time to review the draft package.

8.3 Coach's Children

Coaches are automatically assigned to their child. The overall rankings will determine what tier the child is placed in. The coach's child will be assigned to the coach in the draft package, according to the appropriate tier based on skill evaluation during try-outs. The coach will not draft another player in the same tier his/her child is selected/locked.

8.4 Unrated Players / Hat Pick

Any player that did not attend evaluations will be given a rating by a majority vote from the coaches after evaluation or before the draft begins. The rating must be comparable to the overall league skill level observed during evaluations.

Any player that cannot be accurately evaluated by the coaches, or any player's evaluation that there is a dispute or disagreement among coaches, will be considered a "hat pick."

Any player that did not attend try-outs will be considered a "hat pick" and coaches will randomly pick names of kids from hat based on draft orders. Unrated players or hat picks are not available for trade.

8.5 Draft Day

The draft order will begin (1st tier) with the #1 and continue down to the last coach. The second tier will begin with the last coach and continue in numerical order back up to #1. Therefore, the last coach will



have two consecutive picks on the transition from the odd tier to an even tier. #1 will have consecutive picks from the even tier to the odd tier.

Starting in Spring 2024 season, SKGAA Basketball will allow for (1) lock player per head coach, outside of head coach's kid(s). This lock can be used for the assistant coach, team mom, or any other child.

Coaches can state their desire to select someone in future tiers. However, other coaches do not have to honor this request & must get approval from all coaches.

- The league director may ask for a motion from all coaches about specific players to be placed on the same team (i.e., Carpool, etc.). However, SKGAA Basketball does not guarantee special requests, so coaches do not have to honor this request. SKGAA Basketball tries to accommodate all the special needs of players' families, so we request coaches to consider it, but it is not required.
- Coaches will have one (1) minute to make a selection. If the time limit is exceeded, the League Director / Board Member in charge of the draft can automatically assign the highest-rated player available to that coach's team.
- Siblings are automatically assigned to the same team. Once the first sibling is drafted, the second child is assigned to the same coach as that coach's pick in the tier where the second sibling was rated.
- A player must be ranked within one tier of the current tier to be eligible for selection. (i.e., a player ranked between tier 1 & 2 can be selected in the first round, and a player ranked between tier 1, 2 & 3 can be selected in the second round).

Once all players have been selected, the hat picks are assigned to teams. The next coach to draft will randomly draw a hat pick player.

- Trades: Trades are at the discretion of the league director, and all trades must be made within 10 minutes of the draft ending. Both players must be ranked within one round for a trade to be approved. All trades must be approved by a majority vote of all coaches in the league, as well as the league director / board member.
- At the end of the draft, all teams will be considered final selections and cannot be changed without the approval of the SKGAA Basketball Board.

8.6 Player Notification

All coaches shall notify their players within 3 days of being drafted. If they are unable to reach those players within 1 week, they may be awarded a replacement player. Replacement players will be selected from a waiting list.

9. Player Participation

9.1 Player Participation Rules

½ of FULL HALF WITH (8:00 MIN'S, PLUS THE EQUIVALENT OF 1 ADDITIONAL ½ OF THE HALF (16 MINUTES OF PARTICIPATION TOTAL) "OR" (9:00 MIN'S, PLUS THE EQUIVALENT OF 1 ADDITIONAL ½ OF THE HALF (18 MINUTES OF PARTICIPATION TOTAL))

SKGAA Basketball's policy is to have all players receive adequate playing time. All players in every age division MUST play a minimum of one half of the halves in which they must participate in that time span from start to finish. In addition, each player's participation in the time must be comparable to one additional half of playtime.

If a player is removed at any time for a substitute player, that half is not counted towards the removed or substituted player's participation totals to meet the required participation rule for the half of full half played portion of participation.

9.2 Exceptions

***The exceptions to this rule of participation are as follows:*

- 1) Player is injured or becomes ill.
- 2) Player has 3 fouls in the 1st half.
- 3) Player has been disciplined by the official or parent.
- 4) Player arriving at a game after the start of the 1st half (then, the player is not required to play half of a half.)
- 5) SKGAA Basketball Board approved the reduction in playing time.

Participation in practice is required and consented by parents during the registration process. Excessive absences from practices affect building a cohesive team. The coach is permitted to follow the procedure for reporting excessive absences and allowed to grant a reduction in player playing time.



If a coach determines a player is having excessive absences from practices, affecting team practices/building a cohesive team, the coach must notify parents first.

If the absence continues after parent notification, the coach is permitted to report it to the respective league directors and request approval of a reduction in playing time.

If such a request is approved, the coach must notify the player's parents of the outcome/decision (copy the communication to respective league directors).

League directors must notify the basketball director of the outcome/decision.

Reduction in playing time will not be permitted if the proper procedure is not followed.

9.3 Violation of Participation Rule

SKGAA Basketball is recreational basketball, and we require all players' participation. Winning a game at all costs is not the vision of SKGAA Basketball, and fun, learning, and healthy competitive basketball is the number one priority.

The rule is set forth to provide teams with greater flexibility during the season and to allow a coach the opportunity to spread play throughout the game to keep all players in the flow of the game. However, ***EVERY COACH IS EXPECTED TO PROVIDE AMICABLE PLAYTIME TO ALL PLAYERS.***

In the event of violating the participation rule, the following disciplinary action may be taken by the SKGAA Basketball Board:

Regular Season Play:

1st Violation: - Warning

2nd Violation: - Coach will be suspended for one game.

The coach will be required to submit a player substitution plan for all remaining games to the opposing coach and scorekeeper.

3rd Violation: Dismissal of the coach for the remainder of the season

Playoff Season Play:

Should a violation occur during the playoff tournament, the team will forfeit the game.



This rule is strictly intended to protect our players' best interest, and as recreational basketball coaches, SKGAA Basketball requires all coaches to adhere to the rule and play fair throughout the league.

9.4 Reporting Incidents

If you witness or feel that your child or any player is not receiving 8:00 or 9:00 MINUTES of playing time per game, you are encouraged to contact one of the league directors or SKGAA Basketball Board members to discuss the matter. When you report the incident, please include the game date/time, team, and player(s) information.

10. General Rules

The Georgia High School Association Rules will be the guideline for Seckinger Athletic Association Basketball. However, there are age specific rules in play for the Seckinger Basketball league published within this document. These playing rules can be changed or updated at any time by the basketball board, without approval from the Seckinger Athletic Association Executive Board. Seckinger Basketball rule exceptions take precedence over GHSA. When a rule is not specifically stated within the SKGAA Basketball Operational Guideline & Rules, GHSA Rules will apply.

10.1 Attire

- SKGAA Basketball will provide Reversible Game Jersey (with black shorts). All players are required to wear the provided jersey during the game. SKGAA Basketball also provides a coach's shirt to the head coach, and this shirt must be worn at official games.
- Any color T-shirt is allowed to be worn under jerseys. It is recommended that a similar color T-shirt is worn in comparison to the color of your jersey for the day.
- No jewelry of any kind will be allowed during practices and games. Bracelets that are worn for medical reasons must be covered by protective material such as a sweatband to ensure the safety of other players and are excluded from this rule.
- Only soft elastic bands should be worn in a player's hair.
- All shirttails must be tucked inside the shorts while playing in a game. Athletic shoes, preferably basketball shoes, are recommended.
- SKGAA Basketball will allow players to wear armbands, headbands, and shooter sleeves, contrary to GHSA rules.

10.2 Number of Players Required to Start a Game

Normally a game shall begin and be played with 5 players from each team on the court. In the event that a team has less than 5 players to start a game, 4 players will be allowed to start for official play. If there are fewer than 4 players from a team to start a game, that team will forfeit the game, but the gym time should be utilized by playing a practice game.

10.3 Time Outs and Halftime

Regulation Game: 2 x 60 Seconds Time Outs and 2 x 30 Seconds Time Outs

Halftime: 3 Minutes

Overtime: 1 x 30 Second Time Out

In every age group, each team is allowed 4 total timeouts consisting of 2 x 60-second timeouts and 2 x 30-second timeouts per game. They can be taken at the coach's discretion at any time during the game. If, however, a coach calls a timeout and play is stopped when there are no more timeouts remaining, a technical foul will be called by the official. The team will have 1 x 30-second timeout regardless of timeouts remaining at the end of regulation play (timeouts do not carry over).

10.4 Technical Fouls

The following guidelines may be applicable to determine disciplinary action toward coaches and/or players that receive technical fouls during the season.

Any coach or player that receives 2 or more conduct (sportsmanship) technical fouls in a game is suspended for the rest of the game and the next full game to follow. The coach or player is subject to the SKGAA Code of Conduct penalties as published and agreed upon at the time of your registration.

Violations of an extremely serious nature can, at any time, result in suspension for the remainder of the season.

10.4-1 Zero Tolerance Policy

Seckinger Athletic Association (SKGAA) Basketball strongly supports a safe and fun playing environment, and we adhere to a **"zero tolerance policy"** when it comes to abusive conduct. The SKGAA Basketball board will assess each situation and determine disciplinary action, up to a permanent suspension from the league. This "zero tolerance policy" is in addition to the SKGAA Code of Conduct Rules. Deliberate fouls or intentional violations will be reviewed by the SKGAA Basketball Board and may result in additional disciplinary action other than the guidelines listed below.



Technical Fouls:

- Player using abusive language.
- Player shouting on a Free Throw shot (Bench Technical)
- Any player involved in an argument with spectators.

Judgement Call up to Automatic Ejection & Suspension:

- Intentional & Flagrant Foul

Automatic Ejection & 3 Games Suspension:

- Any player throwing a punch during or after play is dead.

6 Games Suspension:

- Any player engaging in an altercation after the game.

Season Suspension:

- Coach engaging in an altercation (on or off the court)

10.5 Protest

Georgia High School Association Rules do not allow for protesting games. Seckinger Athletic Association (SKGAA) Basketball will abide by the GHSA regarding rules protests. However, SKGAA Basketball has rules that take precedence as listed in this document. Violations of these rules may be reviewed and ruled upon by the SKGAA Basketball Board at any time.

10.6 Overtime

Overtime periods for all age groups will be 3 minutes. Game clock will run continuously. The only exception is timeouts and free-throws. If at the conclusion of the one-overtime period, the score remains tied, the game will be declared a tie and will be entered in the scorebook as such. No additional overtime play will occur during the regular season. Overtime periods will continue until a winner is declared during post-season tournament play.

10.7 Mercy Rule



No end game mercy rule.

10.8 15-10 Press Rules

Full-court press is only allowed as long as the team is leading by less than 15 points. If a team is equal to or ahead by 15 or more points, they cannot continue to press. The team in the lead may resume a full-court press if the lead becomes equal to 10 or less. The game clock will run continuously once a team is ahead by 15 points or more. The only exception is timeouts.

10.9 Sportsmanship

Seckinger Athletic Association (SKGAA) Basketball Board expects its coaches to abide by good sportsmanship when a team is clearly dominating a game. If a team is ahead by more than 20 points, the SKGAA Basketball Board expects the winning coach to show good sportsmanship with the players he/she chooses to play. The SKGAA Basketball Board will periodically review games where a team wins by more than 25 points. If the SKGAA Basketball Board believes good sportsmanship was not exhibited, the coach will be called before the SKGAA Basketball Board to state their case. Disciplinary actions include warnings and possible suspension.

10.10 First Aid

A first aid kit will be provided at all practice/game sites. If a player is injured during the course of a game, the officials, coach, along with the player's parents, will determine the course of action to be taken. Only qualified medical personnel or parents/guardians will be allowed on the court.

10.11 Concussion Observation Rules

Any player, during games or practices, who hits their head on a hard surface, such as the floor, or collides between players involving the head, knee, or elbow, must be substituted and sit down on the bench for a minimum of 2 minutes of observation. During this time, the player needs to be evaluated for any sign of a concussion. Furthermore, the head coach needs to keep a close eye on the player for the rest of the game after their return.

If any sign of a concussion is observed, the player must not return to the practice or game. The player needs to be taken to the hospital by their parents for professional/medical evaluation of the concussion.

11. Age Specific / League Rules

11.1 Co-Ed 5-6 YEAR OLD

- Basketball Size: 28.5”
- Goal Height: 8 feet
- Free Throw Line: 10 feet
- Foul Shots: First player lines up below the block
- 3 Second Lane Violation: NA
- Game Quarters / Time: Two (2) – 16 Minute Halves
- Clock Type: Running Clock – Except on Timeouts & Last Minute of 1st Half and Last 2 Minutes of 2nd Half. The game clock will run continuously once a team is ahead by 15 points or more. The only exception is timeouts. The game clock will go back to normal start and stop rules once the difference equals 14 points or less.
- Full Court Press: NONE
- Defense:

1st Half – ½ of 2nd Half (8 Min Mark) Behind the top of the key, extending out to the sidelines. Once the offense penetrates the area inside the top of the key, the defense is able to follow the ball. Using this rule to delay the game is forbidden. The offensive team should penetrate the area inside the top of the key within 10 seconds of crossing half court. At the official’s discretion, a warning will be given to the offensive coach. A second offense will result in a turnover.

8:00 Mark of 2nd Half (with 15-point Press Rules): Once the ball crosses half court, the defense may play the ball.

***Note** On a fastbreak, transition defense can ONLY be played on the ball or man, once the ball crosses half court. Referees will not stop the game flow if a player is dribbling to the basket with the ball. Once the player stops advancing to the basket or holds the basketball, the defensive rules above apply.*

- Foul Calls: Officials in this age group will only call major violations and will explain any violations called to the children on the court.



- Half Time Free Throws: All players from each team will shoot one foul shot at halftime (applicable to all regular season games, as well as tournament games). Each team will shoot at their assigned goals at the same time. A made free throw will count as one point for that team in the official scorebook. No team will be penalized for having more players in attendance and participation during any game. All participating players shoot one foul shot. (i.e., (Team A) has 6 players and (Team B) has 7 players. (Team A) shoots 6 foul shots – (Team B) shoots 7 foul shots.

- Coaches on the Floor: For the first half of the season, the head coach from each team is allowed on the floor. Coaches will be allowed to instruct and position players but not allowed to impede the flow or stop play unless directed by officials. In the 5-6 Girls League only, coaches are allowed on the floor for all regular season games.

11.2 GIRLS 7-9 YEAR OLDS & BOYS 7-8 YEAR OLDS

- Basketball Size: 28.5”
- Goal Height: 9.0 foot
- Free Throw Line: 12 feet
- Foul Shots: First player lines up below the block
- 3 Second Lane Violation: 12 foot free throw line.
- 3 Point Shots: Recognized
- Game Quarters / Time: Two (2) – 18 Minute Halves

Clock Type: Running Clock – Except Timeouts & Last Minute of 1st Half and Last 2 Minutes of 2nd Half. The game clock will run continuously once a team is ahead by 15 points or more. The only exception is timeouts. The game clock will go back to normal start and stop rules once the difference equals 14 points or less.

- Full Court Press: Last 2 minutes of 2nd Half (with 15-10 Press Rules). Two press warnings (illegal defense) are allowed per half. After two press warnings (illegal defense) per half, each illegal defense violation will result in a team foul at the referee’s discretion. If a referee deems the violation intentional at any time, it can result in a technical foul.

- Defense:



1st Half – Behind the top of the key, extending out to the sidelines. Once the offense penetrates the area inside the top of the key, the defense is able to follow the ball. Using this rule to delay the game is forbidden. The offensive team should penetrate the area inside the top of the key within 10 seconds of crossing half court. At the official's discretion, a warning will be given to the offensive coach. A second offense will result in a turnover.

2nd Half – Half Court Press is allowed; Full Court Press is allowed for the last 2 minutes of 2nd Half only.

- Overtime: Half Court Press is allowed

11.3 GIRLS 10-13 YEARS OLD

- Basketball Size: 28.5"
- Goal Height: 10 feet
- Free Throw Line: 15 feet
- Foul Shots: First player lines up below the block
- 3 Second Lane Violation: 12 foot free throw line.
- 3 Point Shots: Recognized
- Game Quarters / Time: Two (2) – 18 Minute Halves
- Clock Type: Running Clock – Except Timeouts & Last Minute of 1st Half and Last 2 Minutes of 2nd Half. The game clock will run continuously once a team is ahead by 15 points or more. The only exception is timeouts. The game clock will go back to normal start and stop rules once the difference equals 14 points or less.
- Defense:

1st Half & 2nd Half – Half Court Press is allowed.

- Full Court Press: Last 5 Minutes of 2nd Half & Overtime (with 15-10 Press Rules)

11.4 BOYS 9-10 YEARS OLD

- Basketball Size: 28.5”
- Goal Height: 10 feet
- Free Throw Line: 15 feet
- Foul Shots: First player lines up above the block
- 3 Second Lane Violation: 12 foot free throw line.
- 3 Point Shots: Recognized
- Game Quarters / Time: Two (2) – 18 Minute Halves
- Clock Type: Running Clock – Except Timeouts & Last Minute of 1st Half and Last 2 Minutes of 2nd Half. The game clock will run continuously once a team is ahead by 15 points or more. The only exception is timeouts. The game clock will go back to normal start and stop rules once the difference equals 14 points or less.
- Defense:
1st Half & 2nd Half – Half Court Press is allowed.
- Full Court Press: Last 5 Minutes of 2nd Half & Overtime (with 15-10 Press Rules)

~~11.5 GIRLS 14-18 YEARS OLD~~

- ~~• Basketball Size: 28.5”~~
- ~~• Goal Height: 10 feet~~
- ~~• Free Throw Line: 15 feet~~
- ~~• Foul Shots: First player lines up above the block~~
- ~~• 3 Second Lane Violation: Regulation Lane~~
- ~~• 3 Point Shots: Recognized~~
- ~~• Game Quarters / Time: Two (2) – 18 Minute Halves~~
- ~~• Clock Type: Running Clock – Except Timeouts & Last Minute of 1st Half and Last 2 Minutes of 2nd Half. The game clock will run continuously once a team is ahead by 15 points or more. The only exception is timeouts. The game clock will go back to normal start and stop rules once the difference equals 14 points or less.~~



~~• Full Court Press: Allowed entire game (with 15-10 Press Rules)~~

11.6 BOYS 11-12 & 13-15 YEAR OLDS

- Basketball Size: 29.5”
- Goal Height: 10 feet
- Free Throw Line: 15 feet
- Foul Shots: First player lines up above the block
- 3 Second Lane Violation: Regulation Lane
- 3 Point Shots: Recognized
- Game Quarters / Time: Two (2) – 18 Minute Halves
- Clock Type: Running Clock – Except Timeouts & Last Minute of 1st Half and Last 2 Minutes of 2nd Half. The game clock will run continuously once a team is ahead by 15 points or more. The only exception is timeouts. The game clock will go back to normal start and stop rules once the difference equals 14 points or less.
- Full Court Press: Allowed entire game (with 15-10 Press Rules)

12. Facility Use Requirements

Seckinger Athletic Association (SKGAA) Basketball rents the participating gyms from Seckinger school cluster & Gwinnett County. Gwinnett County and each individual school reserve the right to revoke the rental contract at any time if certain rules are not followed. It is important for all parents, players, spectators, and team officials to observe and adhere to the specific rules set forth by each gymnasium. The following rules are applicable to all gymnasiums when SKGAA Basketball conducts practices and/or games and are mandatory at all times:

No smoking in or around the gym area, which includes the parking lot.

No chewing gum inside the gym.

No food or drink except water or sport drinks in the gyms.

No foul language.

No climbing on or destruction of gym property. School property is off-limits.



Team snacks can only be distributed outside of the gym court.

All trash must be picked up and disposed of properly.

No street shoes allowed on gym floors.

No roller shoes are permitted in the gyms.

All SKGAA Board Members, coaches, and officials have the authority to enforce these gym rules. SKGAA Board Members, coaches, and officials are required to escort out anyone who does not adhere to this policy.

13. Official Scorekeeper & Bookkeeper Duties

Each participating team must have a representative available to keep the scorebook and clock/scoreboard. The home team shall be responsible for the scorebook, and the visiting (away) team shall be responsible for keeping the clock/scoreboard. These volunteer positions must remain mutual during the entire game. Cheering and encouragement to your child or your child's team may be allowed; however, all official scores, individual fouls, team fouls, and the scoreboard must be kept by the book. These positions are considered part of the officiating crew and must remain on mutual stance.

No person other than the official scorekeeper and bookkeeper, officials, and SKGAA Board Members are permitted to sit at the scorer's table during a game.

The scorebook will be used as the official record for every game and must be kept with accuracy. In the event of any discrepancy, the scorebook overrules the scoreboard. The officials for the game in question will review the official book and sign the official score. It is recommended that the clock operator and the scorekeeper periodically check to make sure that the score reflected on the board is the same as the running score in the book.

If the scoreboard and scorebook have a discrepancy, we encourage parents NOT to approach the scorer's table or yell at the scorer's table before they can rectify the issues at hand. The game is going on simultaneously, and the scoreboard and bookkeeper cannot stop to rectify the issues right there and then. If the issue does not get resolved after a quarter, discuss the matter with your head coach instead of approaching the scorer's table individually.

Bookkeeper Responsibilities

- Individual and team scoring/running scores.

- Individual and team fouls, both personal and technical, and alerting coaches when a player is in foul trouble.
- Providing the official information on bonus (on 7th team foul and thereafter) and double bonus (on 10th foul and thereafter) situations.
- Number of timeouts per team.
- Clock/Scoreboard Operator Responsibilities
- Keeping track of the possession arrow as designated by the official.
- Keeping track and displaying the quarter being played.
- Keeping track and correctly displaying the running score as designated by the official.
- Keeping track of the time as indicated by the official and in accordance with the age division rules.

14. All-Star Player and Coach Selection Process (TBD)

~~SKGAA Basketball "All-Star Policy" published separately and available on our website, www.skgaa.com. This section only pertains to all-star player selection and all-star coach selection process when applicable. Please read these documents for more information.~~

14.1 Player Eligibility

~~14.1.1 Any player that is in good standing with SKGAA sports and has participated in the current SKGAA basketball season is eligible to be nominated for all-stars.~~

~~14.1.2 Players or coaches currently suspended under SKGAA Code of Conduct violations are not eligible to participate.~~

~~14.1.3 The Greater Atlanta Basketball (GRABB) organization has specific rules that may exclude a player from eligibility, such as playing GBL, middle school, high school, or AAU basketball. Please see www.grabb.org for the most up-to-date eligibility rules for all-star players.~~

~~14.1.4 Players must submit a copy of their birth certificates and parental permission slip for the certification process.~~

~~14.1.5 Players must be able to participate in all practices and games. This is mandatory and not optional.~~

14.2 Player Selection

14.2.1 Coaches will be asked to submit the names of the players from their team for consideration for all stars to the age-specific League Director(s). The coach must submit information about each player, such as positions played during the regular season.

14.2.2 It is important that each coach submits position information. Many times, the five best players in a league may be a point guard or a center. Basketball all stars cannot realistically field a team of five guards or five centers. Positions are considered when selecting each team.

14.2.3 All star tryouts/evaluations are required by age group. Nominated players will be invited to an evaluation date for players that will be published one (1) week prior to the evaluations, where they may be evaluated performing drills and/or scrimmaging against other candidates. Any coach who wants to attend and observe the evaluation process is encouraged to do so. The all star coaches will then have the final determination of the players that best fill the roles of guard, forward, and center for a basketball team.

14.2.4 Players should wear their game jerseys to the evaluations.

14.2.5 When rosters are complete, the coach must take their roster, parental permission slips, and birth certificates with them when they attend the certification process.

14.3 Selection of Coaches

14.3.1 Coach selection for each age group will be voted on by their peers within the league. The final selection will be the responsibility of the league director based on the votes.

14.3.2 The League Director may consider the all star coaching position(s) based on coaches' coaching ability and performance during the regular season, as well as code of conduct during the regular season. Violation of SKGAA basketball rules or any unsportsmanlike conduct will result in disqualification from this consideration.

14.3.3 The League Director will take into consideration "the best interest of SKGAA Basketball" when selecting coaches to represent our league during all stars.

14.3.4 "The Best Interest of SKGAA Basketball":

As a member of the SKGAA Basketball League, coaches and players are expected and required to act in the best interest of the league, as well as the children and young adults playing at SKGAA. Coaches should provide positive support to the league and its players. League business will be conducted in a professional and ethical manner. We are here for a common goal: mentoring our youth and promoting and teaching basketball. This program is for boys & girls with their safety



~~and welfare being the main concern of SKGAA. All coaches must always conduct themselves in a sportsmanlike manner when they are in the presence of the boys & girls in the program. To ensure the success of the program, if the League Director feels that any particular coach, regardless of record, best represents these qualities to lead our youth all star team(s) and represent SKGAA, the League Director may make his selection based on his observations throughout the regular season.~~

15. Insurance

SKGAA provides additional athletic insurance for every registered player. The registration fee covers these costs. If there is a possible claim, please contact your league director or any of our SKGAA Board Members.

16. Covid-19 Protocols

If you or your child becomes diagnosed with Covid-19, we are asking that you quarantine for 10-14 days based on the CDC's guidelines prior to allowing them to participate in gameplay.

SKGAA will adhere to the CDC's recommendations and Gwinnett County Public Schools (GCPS) requirements in order to maintain permits and have a season while monitoring Covid-19 and its variants.

17. Bonus+ & Double Bonus Free-throws

Bonus+ Free Throws (1-and-1) on 7th Team Foul: Teams enter the bonus when the opposing team accumulates their seventh team foul in a half. This means that any subsequent personal fouls will result in the fouled player being awarded one free throw.

Double Bonus Free Throws (2-and-2) on 10th Team Foul: Upon reaching the 10th team foul in a half, teams enter the double bonus. This means that the fouled player is awarded two free throws, regardless of the type of foul.