

**PULASKI BASEBALL**  
**7U & 8U – MACHINE PITCH TOURNAMENT**  
**TOURNAMENT RULES AND INFORMATION**  
**Revised – 2/22/22**

**Player Eligibility**

1. A team roster will consist of no more than fifteen (15) players. Age is based on the players age on April 30 of this year (or younger).
2. Team rosters are to be turned into a Pulaski Baseball representative prior to the team's first game. Once a team begins its first game, the roster is set for the tournament.
3. Copies of birth certificates must be available if requested by the tournament director.
4. No AAU or Traveling Select Teams. All players must be from the same community/league.
5. Games in which an ineligible player has been used shall be declared a forfeit. The score will then be reflected as 10-0.

**Game**

1. All teams should be at their scheduled diamond 30 minutes before game time, if previous game gets done early, the game will start early. Line-up with batting order will be given to opposing team 15 minutes prior to the game.
2. Home team will be determined by coin flip in pool games. Playoff games home team will be the better seed. If same seed then it will be determined by coin flip.
3. An inning will consist of 3 outs or 5 runs. In the case of an over-the-fence homerun, all runs will be counted even if it exceeds the 5 runs. The last inning unlimited runs can be scored.
4. All games are to be 6 innings, unless there is a tie, or a team is ahead by 10 runs after 4 innings or 3-1/2 innings if home team is ahead.
5. No new inning will be started after 1 hour and 15 minutes. This excludes the Championship Game, which will not start a new inning after 1 hour and 30 minutes. Throwing around the horn after an out is not allowed due to time limitations. It is the coaches responsibility to request and document the start time.
6. Pool games will end in a tie once the time limit has been met or 6 innings have been played. In the case of a tied playoff game, starting in the 8<sup>th</sup> inning and each subsequent inning, each team puts the batter who is scheduled to bat last in that respective half-inning on second base, continues hitting from where last out was made, and plays out a full inning.
7. Home team will keep official score book.
8. Teams are responsible for determining their schedules for the following day's game prior to leaving the park for the night.
9. No metal spikes are allowed. Only rubber spikes or tennis shoes may be worn. No game field will be used for fielding or batting practice before the game—no soft toss or batting practice is allowed against ANY fencing or on any field with any type of ball.
10. Games may be played with 8 players; however the 9<sup>th</sup> & 10<sup>th</sup> spot in the batting order will be an out. If a team has less than 8 players, the game will end and the result would be a forfeit.

**Hitting**

1. The blue Louisville Slugger Machine will be used. The pitching machine will be on the 46 feet rubber.
2. A batter will receive 5 pitches or 3 strikes. If the 5<sup>th</sup> pitch is hit foul, the batter will receive additional pitches until the ball is hit fair. During the additional pitches if the batter does not swing at the ball or swings and misses at the ball, this will result in a strikeout.
3. Helmets must be worn from the time a player leaves the dugout until they return. Warnings will be issued to a runner that intentionally removes his/her helmet during this time.
4. No bunting.
5. Balls that hit off the pitching machine are in play. The pitching coach cannot field the ball, but if the coach is hit by the ball, the play is considered dead and declared a "do over." If it is deemed that the coach intentionally hit the ball, the umpire shall rule a dead ball and the batter shall be out.
6. If a batted ball hits the pail of balls and knocks other balls out onto field of play, a "do over" will be declared.
7. All players on the team must bat and the same batting order shall be used the entire game. A player injured during an at bat and cannot continue will result in an out. If the injured player cannot return to the game, that spot in the order will not be an out again unless this leaves the team with less than 10 players.
8. Batters will be called out if they throw the bat. No warnings will be given.
9. **Allowed bats:**
  - **2 ¼" barrel non-wood bats marked BPF 1.15**
  - **All USA Baseball approved/stamped bats (any barrel size)**
  - **USSSA marked BPF 1.15 (any barrel size)**

**Base Running**

1. No stealing. Base runners may not leadoff until the ball crosses the plate. There will be one team warning. Second time the runner is out.
2. Any runner is out when he does not slide or attempt to avoid contact with a fielder who has the ball and is waiting to make the tag; or if he maliciously runs into a fielder.

3. No head first sliding, except when going back to a base previously occupied. Runners will be called out for illegal head first slides.
4. No runner may advance when the player playing pitcher has control of the ball and is in his defined fielding position.
5. Runners interfering with a fielder will be called out.
6. If the catcher is on base with 2 outs, a courtesy runner may be used to speed up the game. A courtesy runner is allowed for any injured player. Courtesy runners will be the player who made the last out.

### **Fielding**

1. A maximum of 10 players will be allowed on defense. The infield will consist of a pitcher, catcher and 4 infielders. All other players must play in the outfield. All players must play at least 2 innings.
2. Outfielders must play on the grass.
3. The 1st and the 3rd baseman may play 2 feet in front of the base until the ball is hit.
4. The player acting as the pitcher must start even with the pitcher's rubber and within 5 feet to the left or right of the rubber.
5. Catchers must wear full gear. Helmet, facemask, shin guards and chest protector at all times and play in the catcher crouch position.
6. Players must stay in the same position for the entire inning.
7. No infield fly rule.
8. **Diamonds B and C only: A batted ball that hits any part of the overhead net is considered a foul ball and cannot be played. A thrown ball that hits any part of the overhead net and stays in the field of play is considered a live ball.**

### **Coaching**

1. On offense there shall be 3 coaches used during the game; base coaches at 1<sup>st</sup> and 3<sup>rd</sup> base, and a third offensive coach will be used to pitch.
2. On defense there shall be 2 coaches used during the game; one on the outfield grass and one behind their catcher assisting with pass balls.
3. The catchers are to give the ball to the defensive coach and the coach places the ball in a bucket. If the catcher can consistently throw the ball to the pitcher, he/she may do so.
4. Only the Manager may discuss a decision with the umpire. No protests are allowed – umpire's decisions are final. The umpires will be treated with respect.
5. Only players and coaching staff are allowed in dugouts for liability reasons.
6. No alcohol is allowed in dugouts or on the playing field.

### **Parents**

1. The uses of noise makers (air horns, cow bells, etc.) are prohibited and the fan will be asked to leave if used.

Tie breakers for seeding pool play into bracket play will be as follows:

- 1) Head to head
- 2) Fewest Runs allowed
- 3) Most Runs scored
- 4) Coin flip

Three/four way ties will progress through the criteria until all team's seeds are determined. When a seed is determined we will continue through the criteria and not return back to previous used criteria.

**\*\* The tournament officials reserve the right to change the tournament format in the event of extended delays caused by inclement weather in order to allow the completion of the tournament and/or determination of a champion. See Pulaski tournament delay guidelines.**

In case of inclement weather, the following procedures should be followed to ensure that coaches and tournament officials maintain the best line of communication possible:

\* If the weather interrupts play once a day's slate has been started, coaches should report to tournament headquarters at Memorial Park to receive updates and/or directions.

\* If rain occurs during the night, Tournament Director will contact coaches/team contacts via email, text and/or phone.

\* If there is any question relative to whether or not a game is to be played as scheduled, it is recommended that you show up as scheduled or check at tournament headquarters.

**\*\*\*Rain Out Policy – 0 Games = full refund, 1 Game completed = 50% refund, 2 Games completed = no refund.**

**NO "CARRY INS" WILL BE ALLOWED in MEMORIAL PARK.**

**Please patronize our full service concession stand so that our organization can continue to improve.**

**Pulaski Baseball and Sponsors are not liable for injuries occurring during the tournament.**

[www.pulaskibaseball.com](http://www.pulaskibaseball.com)