

MAYAA 10U Bulldog Bash Rules-

THE GAME

Cal Ripken rules will govern all tournament play unless otherwise modified.

During "pool play" the home team will be decided by a coin flip before each game. The team listed first in the schedule will be on the first base dugout.

Games will have a 2 hour time limit with no inning beginning after 1 hour and 50 minutes. Please have your teams ready to begin on time. There will be no time limit for the championship 'final' game(s).

Games will be 6 innings in length. Games ending in a tie will be recorded as such for pool play. Games tied after six innings may continue, e.g., extra innings subject to 2 hour time limit and no inning beginning after 1 hour and 50 minutes.

There is 6 run limit per team per inning during pool play. Final inning is unlimited runs. A 15 run mercy rule will be in effect after 4 innings, 10 runs after 5 innings. There will be NO run limit per inning for bracket play (mercy rule is still in effect) and NO run limit or mercy rule for the championship game(s).

There will be no protests of games. MAYAA will not tolerate poor sportsmanship from coaches, players, or fans. A representative of MAYAA baseball will be available for rule interpretations.

An inning consists of 3 outs.

It will be the responsibility of the teams' scorekeepers to keep the official score. At the end of each inning, they should corroborate the score. Teams need to fill out the game report and turn into the table near the concession stand.

Rosters are required to be submitted to the tournament director or registration desk prior to the first game. Any player that is not on the roster is not eligible for play in any game.

PITCHING

Use of 46ft pitching rubber and 60ft bases.

Pitchers are limited to 3 innings pitched per game. Warm-up pitches do not count toward the pitch count.

A pitcher can pitch a maximum of 9 innings in the tournament, and no more than 6 total innings per day.

2 mound visits allowed per pitcher per game.

There is no maximum number of hit batters that require a pitcher to be removed as the pitcher.

No player is allowed re-entry as a pitcher if they have already pitched an inning previously in the game.

BATTING & BASE RUNNING

Bunting is allowed, however, no 'slash' bunting is allowed. An attempted slash bunt (successful or unsuccessful) will be an automatic and immediate player ejection.

Teams may start play with 8 players; however, an out must be taken at the end of the lineup. If a player needs to leave a game because of injury, sickness, or school/religious related function...no penalty is assessed to the player's team. The player's spot in the line-up is simply skipped over, the player's team is not assessed an automatic out unless it takes the player count to 8 players. That out would be taken at the player who left the game's lineup spot (not at the end of the lineup).

All players are included in the batting lineup (running batting order).

No "infield fly" rule and no "dropped third strike" rule.

No leading but base runner can steal once the ball crosses home plate.

No stealing of home, period, except on non-pitch overthrows. Thus, no stealing of home on passed balls, wild pitches, or delayed steals.

A player is not allowed to advance beyond 1st base immediately following a pitched walk or intentional walk (i.e. running directly to second base following a walk)

FIELDING

9 players on the field.

Pinch run for catcher with 2 outs so catcher may get "geared-up", pinch runner must be player who made the last out.

No "must slide" rule but any intentional malicious contact will result in mandatory ejection.

SCORING

Marcy is 6 run limit per team per inning. A 15 run mercy rule will be in effect after 4 innings, 10 runs after 5 innings. There will be NO mercy rule for the championship game(s).

No run limit in the top or the bottom of the 6th or final inning.

The final inning may be an inning prior to the 6th inning if determined by both coaches and the umpire that reaching the "no new inning" time limit is eminent. This must be decided by both coaches and the umpire prior to the start of a new full inning. In this situation, both the top and the bottom half of the inning are played without a per inning limit.

Coaches must use a scorebook

EQUIPMENT RULES

No metal spikes (cleats)

Only bats stamped with "USA Baseball" are approved for league play. Bat rules are according to the Cal Ripken Bat Rules:

- * USA Baseball Marking
- * 2 5/8" Barrel Maximum
- * NO BBCOR BATS
- * No USSSA bats

No head-first slides while advancing. Head-first slides are only allowed back into bases

COACHES

A first and third base coach are allowed for the hitting team.

There can be no more than one "trip to the mound" (defensive time out) per inning, unless a substitution is made.

DETERMINATION OF SEEDING AFTER POOL PLAY

Overall Record is the first determining factor

If two teams have the same record, then the following tie-breakers will be used

- * Head to Head Match UP
- * Runs Allowed – Maximum of 15 per game
- * Run Differential – Maximum of 10 allowed per game

INCLEMENT WEATHER POLICY

Games will be called by the umpires and their ruling is official.

If no games are played during the weekend, registration will be refunded, otherwise no refunds.

OUR FACILITIES

MAYAA is proud of the facilities leased from the Mount Airy Volunteer Fire Department and we are required to respect their rules.

- * No smoking or use of tobacco products within the fenced area of the fields
- * Parking only in the lots surrounding the fields – tournament organizers may need to park within the gated area.
- * No dogs or other pets are allowed at the fields
- * No Grills
- * Full Concessions will be available on site
- * Portable Restroom facilities are available on site

Thank you for your participation!
MAYAA BASEBALL