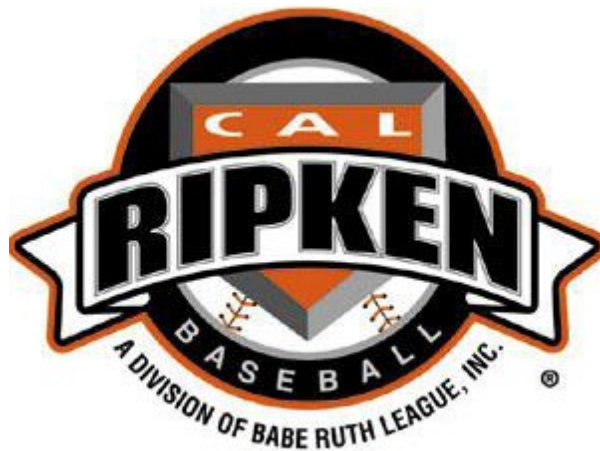


Marlborough Youth Baseball Association

2026 Playing Rules

(APPROVED – March 2026)



Tee-Ball League
www.myba.org

GOVERNING BODY

This guide is provided as a common framework on Marlborough Youth Baseball Association program rules of play. The MYBA Board of Directors retains final decision making authority for all matters pertaining to the program and may rule on issues and provide remedies not described in this document. Decisions by the Board of Directors are final.

PURPOSE OF MYBA

1. Foster the physical, mental, emotional growth of the youth of the community.
2. Develop an understanding and appreciation of sportsmanship and fair play.
3. Encourage citizenship and academic achievement.
4. Teach the fundamentals of baseball through qualified supervisors.
5. Provide worthwhile recreational activities to youths that may otherwise be denied the opportunity to participate in an organized baseball program.
6. Promote a spirit of self-reliance along with the spirit of teamwork.

MANAGING CONFLICT

Common sense and courtesy will prevent most conflicts, but situations that cannot be resolved on site should be referred to the League Director. Code of Conduct document will be provided to all managers and coaches.

Refer to the following principles while resolving conflict:

- Foster the physical, mental, emotional growth of the youth of the community
- Develop an understanding and appreciation of sportsmanship and fair play
- The league is for kids to **PLAY** baseball. MYBA decisions will be resolved in a manner that require player safety and are biased towards player involvement and fun.

TEE-BALL LEAGUE PLAYING RULES

1. Beginning a Game: All games should be played regardless of the number of players for each team.
2. 75 Minute Rule: No **new** inning may be started later than 75 minutes after the start time. If 6 innings are completed in less than 75 minutes, it is up to both coaches if they would like to play additional innings. Common sense should be used in all cases.
3. Keeping Score: Score is not kept in Tee-Ball
4. Defensive Coaches: Coaches of the defensive team are allowed on the field during the game. They should be stationed around the field and should give instruction on positioning and what to do with the ball when it is hit. Also, be sure that players are attentive to the game while it is going on.
5. Offensive Coaches: There should be a coach near home plate to assist with placing the ball on the tee, as well as to teach how to swing the bat properly. There should also be two base coaches (one at 1st base and one at 3rd base) to assist the players running the bases.
6. Batting Order: Fixed complete roster batting order. Late arrivals are placed at the bottom of the order. Suggestion would be to bat the players in order of jersey number so that they can begin to understand how the batting lineup works, but that is not mandatory. Please adhere to the batting order that you use to start the game (do not randomly send up kids to hit in a different order throughout the game).
7. Positions: The defensive team should have 1 players positioned on the pitchers' mound, and the remaining players in the infield BEHIND the pitcher's mound for safety purposes.
8. No Stealing or Advancing on Overthrows: A player may only advance on the bases when a ball is hit by the batter.
9. Advancing Bases: Players may advance 1 base on a batted ball (with the exception of the last batter of each inning).
10. Ending an Inning: An inning ends when the entire lineup has batted each inning.