

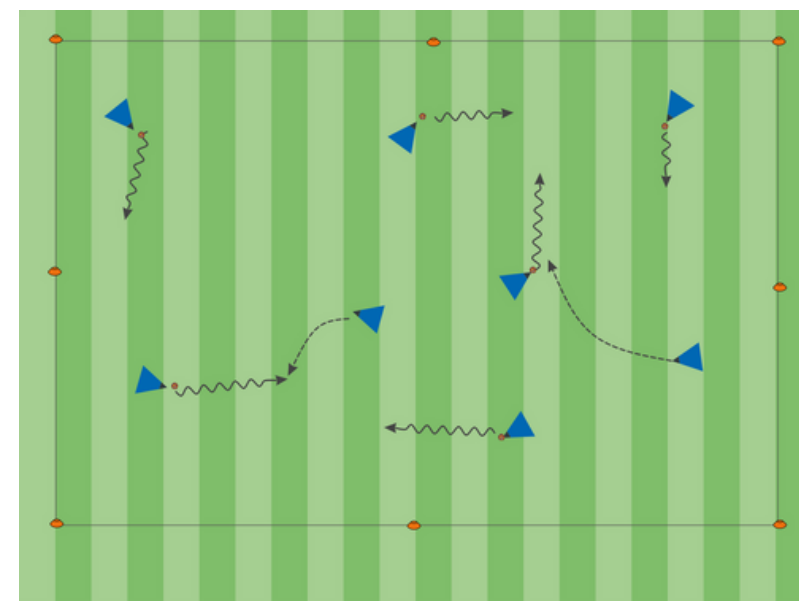
6 STEPS TO WEEK 5

Learning to Scan



1 START WITH PLAY!

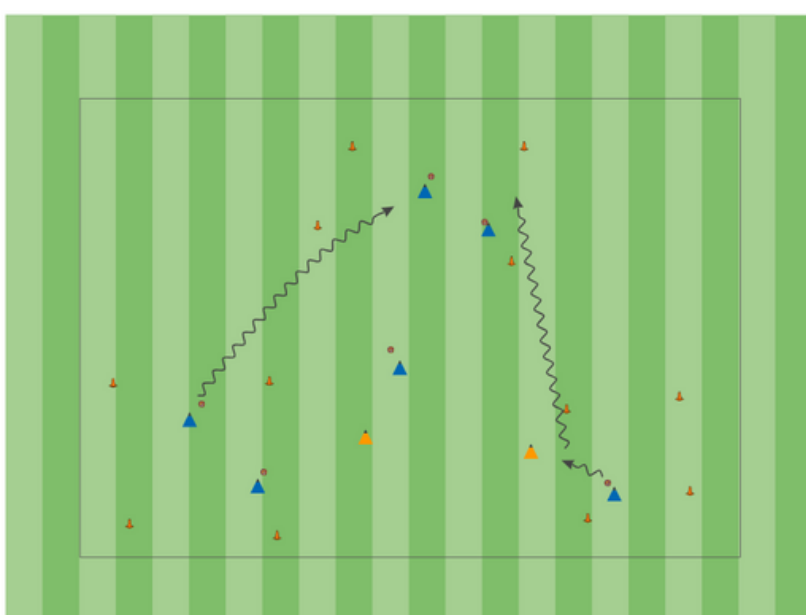
Club-wide implementation of play-practice-play methodology. Play as kids arrive. With youngest groups, they can play by themselves scoring in both goals with coach as an obstacle/defender to guide



2

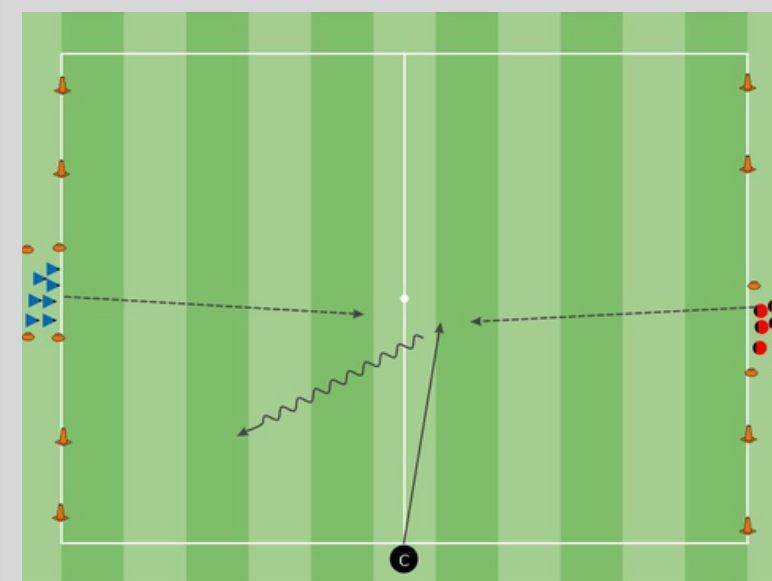
Dribbling - Add Bandits!

This is a game you have played a couple times with the players. Focus questions on scanning (space, where is it, where are my teammates and where are defenders). Freeze them periodically and ask them to point to the defenders as quick as possible. Point to space. How do we know? Can we do that while we dribble?



3 Base Dribble

Each blue player with a ball. Orange players trying to win it. Blue players count how many bases they can get to without getting it stolen in a minute. Keep track of highest number. Orange players try to steal it. If they steal it, they give it back and find another.



4

1v1 - four goals

Two groups on separate ends. Coach plays a ball. First player to it, tries to score in EITHER goal. Count your team goals! Where is the defender? Where is the space?



5

END WITH PLAY!

Even with our youngest ages, we should start guiding 3v3 play. Guide when the ball is out. Ask:

- Who kicked it out?
- Who gets to kick it in?
- Where is space?
- Which goal do we score in? Defend?



6

RECAP - DID WE HAVE FUN TODAY?

Some questions to ask the players today:

- Did you have fun today?
- Can anyone tell me one thing they got better at today?
- Are you excited for next week?



FUNdamentals - Week 5



Scanning

Scanning is an often overlooked technical component of soccer.

In week five, players are asked to scan the field as they dribble. The sole focus of today is to understand start to implement the idea of scanning... where is space and where is the opposition? How can we find the space further away from opposition? Where is the goal? Is there space to go to goal? We ask questions to give the players ownership of the answer and to check for understanding. Sometimes kids give answers that don't work, but we like to let them try it and then explore why it didn't work. Some questions (and answers) we ask throughout the session to get them thinking about scanning include:

- How do we know where the defenders are?
- How do we know where the space is?
- Where is the goal and is there space to go there?
- Where are my teammates and do they have space? (upper level question)