



## 2025-26 MID STATES HOCKEY DEVELOPMENT LEAGUE RULES

***2026 Season ONLY- due to ice availability,  
each Club may field only one B team***

### SECTION 1: ROSTERS

#### 1-B-1 ROSTER

- a. Players may only be registered with one Club.
- b. All Player's must have a current USA Hockey Confirmation number.
- c. Teams must represent a high school and have a minimum of 6 players in the 7<sup>th</sup> and 8<sup>th</sup> grades and no fewer than 12 skaters and a goalie on their roster.
- d. A Club may have up to a 30-player maximum roster. However, there will be a maximum of 20 players on the bench per game with a maximum of 18 skaters.
- e. No Out of District players can be rostered unless the Club expects to have a need for Varsity pool players for the upcoming season.
- f. 9<sup>th</sup> and 10<sup>th</sup> graders must play for the school they attend. 7<sup>th</sup> and 8<sup>th</sup> graders must play for the high school their middle school is a feeder school to. Home schooled students must play for the high school district within the boundaries they live. Private school students can play for the high school they expect to attend in the 9<sup>th</sup> grade.
- g. Any players not attending your High School or your Feeder Middle School must be approved by the B League Commissioner before being added to your B team roster.
- h. Clubs must supply their own jerseys (Home and Away)

### SECTION 2: PLAYER ELIGIBILITY

#### 2-B-2 PLAYER ELIGIBILITY

***The birth years for 2025-26 season are 2010, 2011 and 2012.***

- a. Players must be born within the 3-year birthyear range as permitted by USA Hockey. No 6<sup>th</sup> or 11<sup>th</sup> graders may be rostered regardless of their birth year.
- b. No Youth Tier 1 (AAA), AAA Lady Blues, Central States. This includes all players who have been rostered on the noted teams at any point during the current Season.
- c. Requests for an Eligibility waiver must be submitted by the Club to the B League Commissioner for approval.
- d. When a player achieves 25 points (goals and assists combined) in a season, that player will be allowed to finish the current game. However, the player will no longer be eligible to play on a B team in the future. If a player reached twenty-five (25) points in the prior season, that player may not play for any B Team

## **SECTION 3: REGULATION PLAY**

### **3-B-1 PLAYING TIME ALLOWED**

League will provide 60 minutes of ice time for each game. There will be a 3-minute warm-up and then shall proceed with 3, 12-minute stop time periods along with a minute break between the 2<sup>nd</sup> & 3<sup>rd</sup> period. In the 3<sup>rd</sup> period, at the first stoppage of play when the wall clock shows 5 minutes of game time remaining, the scoreboard clock will be reset to Two (2) minutes of stop time at the direction of the Referee.

### **3-B-2 Penalty Times**

Penalty Times shall be as follows.

- Minor 2 minutes stop time
- Major 5 minutes stop time
- Misconduct 10 minutes stop time

### **3-B-3 Time Outs**

One thirty (30) second time-out will be allowed for each team during the game.

### **3-B-4 Early Termination**

If after the completion of the second period or any time during the third period, a team has or attains a six (6) goal lead; the game will proceed from that point with a running clock. When play is stopped due to an injury, a goal scored or a penalty called, the clock will stop and will start again with the ensuing face-off. The game will return to stop time if the lead is cut to no less than 2 goals. If a team obtains a ten (10) goal lead, the game will be terminated and both teams will leave the ice.

### **3-B-5 PLAYING RULES**

All MSCHA Playing Rules will be followed except Youth Division Rules apply for immediate offsides and icing during a penalty kill.

### **3-B-6 INSUFFICIENT PLAYERS**

- a. Teams must have at least eight (8) players, including one (1) dressed in proper goaltender equipment, suited for the game to start. Teams appearing at game time, with less than the minimum number, shall forfeit the game unless both coaches agree to play the game.
- b. Before a game is declared a forfeit due to a lack of players, the start of the game will be delayed 15 minutes to allow for late arrival and the game time will be shortened to 45 minutes.
- c. All forfeits with 30-hour notification to league office will carry \$200 fine. Notification of less than 30 hours will carry a \$400.00 fine. A Forfeited Game will not be rescheduled (USA Hockey Rule 201)

### **3-B-7 MISCELLANEOUS RULES**

- a. Any player or coach receiving three (3) GAME MISCONDUCTS in the B League will be required to meet with the B League Commissioner plus 1 member of the MSCHA Disciplinary Committee before the player may return to play.
- b. SafeSport Rules require at least one Coach to remain near the locker room until the last player has left.
- c. All Coaches must be certified, registered with USA Hockey, and complete the 16/18/19U Midget and 14U Bantam modules or Foundations of Hockey Development and 13+ modules. In addition, all Coaches must complete and be current on SafeSport and USA Hockey background screening.
- d. All games will be played as scheduled.
- e. The League will provide a scorekeeper/timekeeper and trainer.