



# 14UAA District Tournament Cheat Sheet

## **UNIFORM COLORS**

1. The home team shall wear Light/White jerseys. The Visiting team shall wear Dark/Colored jerseys in all games. All disputes will be handled by the District Director.
2. Each team entered in the District Playoffs must be fully uniformed with all players having jerseys of the same color. All players must have a number.

## **Time of Periods - Length of periods and time of penalties.**

Youth 14; Girl's 14U Tier I & II 3-16 min. Stopped 1:30-4-8

5 Minute Warmups

**Running Clock:** No Running Clock due to National Bound Division

## **Time-Outs:**

EACH TEAM IS PERMITTED ONE TIME-OUT OF 60 SECONDS, WHETHER IN REGULATION OR OVERTIME, per USA HOCKEY PLAYING RULES.

## **Resurfacing:**

Ice will be resurfaced before each game and after every two periods.

## **Overtime:**

- A. 10 minute Sudden Death Overtime used for all Games
  - a. Do not switch ends of ice, same as third period
  - b. 3 minute rest before 1st overtime
  - c. If second overtime is needed, both teams go back to locker room while ice is cleaned
  - d. If third overtime is needed, another 3 minute rest is given
  - e. Do not switch ends of ice, same as third period for all overtimes
  - f. Repeat steps a-e until a Winner

**Game Misconducts:**

If a Player receives a Game Misconduct, they must go to the Locker Room or leave the Arena. If a Coach receives a Game Misconduct, they cannot interact with the Team or be anywhere close to the playing area.

**Penalty Boxes:**

Will be staffed by Hosting Association or Rink

**No Noisemakers:**

Noisemakers are not allowed in the Arena

**Spectator Behavior:**

If removed from the Arena during a District Tournament Game, the Spectator will not be allowed back in the Arena for the remainder of the Tournament.