

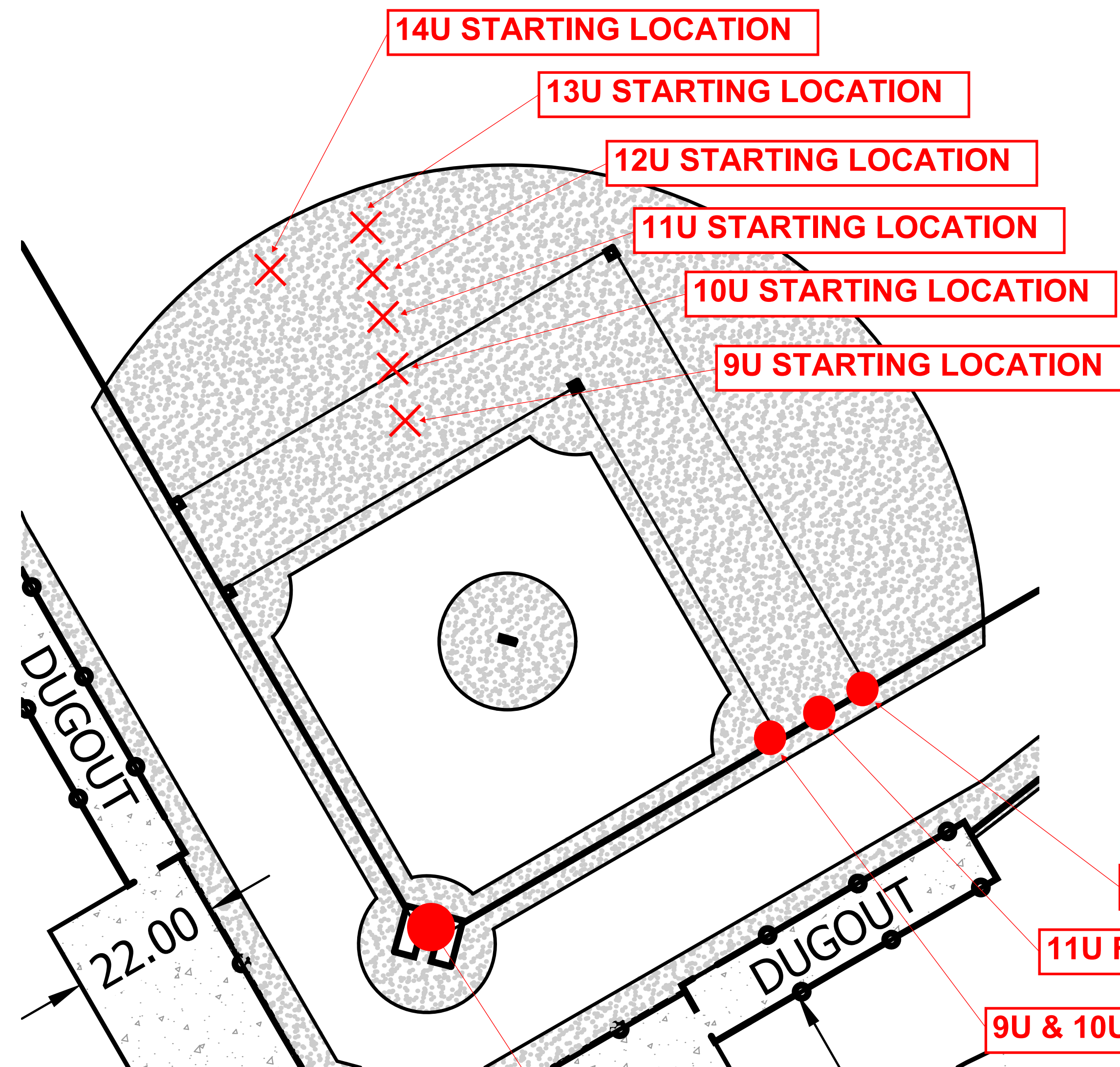
**FLY BALL STATION - 5 FLYBALLS
DAY 1 & DAY 2**

PLAYER WILL START AT EACH OF THE NUMBERED LOCATIONS. THE FLY BALL WILL LAND IN ROUGHLY THE LOCATION OF THE "X".

PITCHING MACHINE WILL BE USED TO ENSURE CONSISTENCY IN FLY BALL HEIGHT AND LOCATION.

PLAYERS WILL MAKE A THROW TO THE CUTOFF PERSON AFTER THEY MAKE AN ATTEMPT TO CATCH THE BALL. ACCURATE AND STRONG THROWS DO MATTER.

PLAYER WILL RECEIVE "OBJECTIVE" SCORE AND "SUBJECTIVE SCORE FOR THIS STATION.



**GROUND BALL STATION - 7 GROUND BALLS
DAY 1 & DAY 2**

**PLAYER WILL START AT THE "X" AND WILL
FIELD 7 GROUND BALLS.**

**2 BALLS AT THEM
2 BALLS TO THEIR RIGHT
2 BALLS TO THEIR LEFT
1 SLOW ROLLER**

**PLAYERS WILL NEED TO MAKE A THROW TO
FIRST BASE - THROWS DO MATTER AND ARE
REQUIRED TO COMPLETE THE OUT.**

**PITCHING MACHINE WILL BE USED TO ENSURE
CONSISTANCY GROUND BALL SPEED AND
DIRECTION.**

**THE LAST BALL "SLOW ROLLER" WILL BE
THROWN BY THE MACHINE PERSON.**

**PLAYER WILL RECEIVE "OBJECTIVE" SCORE
AND "SUBJECTIVE SCORE FOR THIS STATION.**

12U THRU 14U FIRST BASE LOCATION - 75 FEET

11U FIRST BASE LOCATION - 65 FEET

9U & 10U FIRST BASE LOCATION - 60 FEET

PITCHING MACHINE LOCATION

**PITCHING MACHINE WILL BE
FED BY ROYBA BOARD
MEMBERS THAT DO NOT HAVE
CHILD TRYING OUT FOR THAT
AGE GROUP**

**FRONT TOSS HITTING STATION
DAY 1 & DAY 2**

PLAYER WILL RECEIVE 2 WARMUP
FRONT TOSS BALLS THAT WILL NOT
BE SCORED

PLAYER WILL RECEIVE 7 LIVE FRONT
TOSS BALLS THAT WILL BE SCORED.

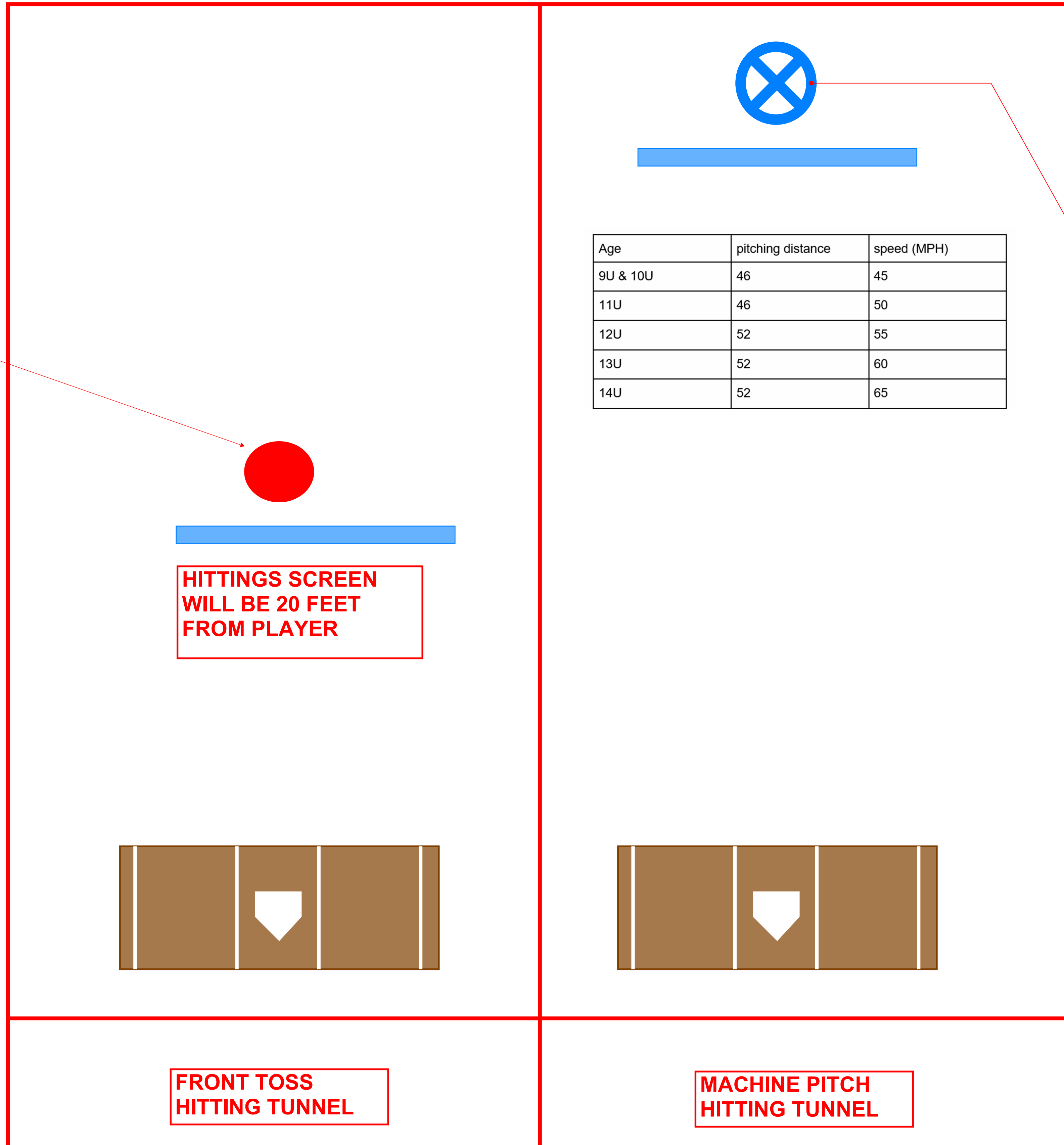
**MACHINE PITCH HITTING STATION
DAY 1 & DAY 2**

PLAYER WILL RECEIVE 2 WARMUP
MACHINE PITCH BALLS THAT WILL
NOT BE SCORED.

PLAYER WILL RECEIVE 7 LIVE
MACHINE PITCH BALLS THAT ARE
SCORED.

**FRONT TOSS PERSON WILL BE
A THIRD PARTY EVALUATOR.**

**PITCHING MACHINE WILL BE FED
BY ROYBA BOARD MEMBERS
THAT DO NOT HAVE CHILD
TRYING OUT FOR THAT AGE
GROUP**



**HITTINGS SCREEN
WILL BE 20 FEET
FROM PLAYER**

**FRONT TOSS
HITTING TUNNEL**

**MACHINE PITCH
HITTING TUNNEL**