



# Virginia Premier Soccer League ECNL Regional League PLAYOFFS 2025-26 Game Day Procedures



Age Group	Roster Max Game Day	Roster Approval (Gotsport)	Duration	Half-Time	Substitutions	OT
U-13 (2013)	18	26	2 x 35 min.	10 min.	No Re-entry in Half	2 x 5 min. / PKs
U-14 (2012)	18	26	2 x 40 min.	10 min.	No Re-entry in Half	2 x 10 min. / PKs
U-15 (2011)	18	26	2 x 40 min.	10 min.	No Re-entry in Half	2 x 10 min. / PKs
U-16 (2010)	18	26	2 x 40 min.	10 min.	No Re-entry in Half	2 x 10 min. / PKs
U-17 (2009)	18	26	2 x 45 min.	15 min.	No Re-entry in Half	2 x 15 min. / PKs
U-19 (2008/07)	18	26	2 x 45 min.	15 min.	No Re-entry in Half	2 x 15 min. / PKs

**General.** These procedures are for ECNL Regional League post-season play, including quarterfinals, semifinals and finals.

**Official Schedules.** The posted schedule in Gotsport is the official schedule.

**Coaches.** The referee shall check all coaching credentials. A maximum of 3 coaches are permitted in or around the technical area and must have a US Club Soccer card (digital is acceptable). **NO EXCEPTIONS.** Coaches arriving after check-in shall present credentials to the assistant referee at the next stoppage.

**Roster/Game Card.** All players participating in the Regional League must be registered in Athlete One. Teams are encouraged to have a copy (e.g. printed or photo) of the official roster available to present. No more than 18 players may be available for any match regardless of technological issues or guest players. Teams must build an Event Roster in TGS/Athlete One

**Note to referees** – if there is an issue (e.g. technology outage, etc.), **please play the game** and report the issue to [John.Faircloth@vapremierleague.com](mailto:John.Faircloth@vapremierleague.com) or site director.

**Guest Players.** A maximum of four (4) full-time ECNL players may be made available for selection. No player may play on more than one team at any point during the postseason. Players are cup tied if they play in the ECNL playoffs including Full ECNL players playing in the RL, which ties them to the RL team and not available for Full ECNL playoffs.

**Game Balls.** The home team is required to provide at least two (2) quality and properly inflated soccer balls.

**Substitutions for all age groups.** Shall follow [ECNL Competition Rule](#) 3.9. Temporary substitution for suspected head injury in effect.

**Uniforms.** Unless otherwise agreed by both teams, that **home team shall wear light colored jerseys and socks.** Away team shall wear dark colored jerseys and socks. In the case of a color dispute (e.g. one team’s light is the other team’s dark), the home team shall change. Managers confirm uniform colors before the playoff match.

**Additional Equipment.** Players may wear additional equipment if in the determination of the referee it meets the standard of safety for all players. Corrective glasses and properly padded casts are allowed. Video equipment **MUST** be weighted down. Event staff will **NOT** provide weights for video equipment. If the video equipment is **NOT weighed down**, it cannot be used and must be removed.

**Score Reporting.** Scores will be reported in A1. By the winning team with the 4<sup>th</sup> official online.

**Roster Freeze.** For the Final 4 event, the event roster freeze will be 11/5/25 9PM. Teams can **NOT** add players after the roster freeze.