

CHISAGO LAKES HOCKEY ASSOCIATION TOURNAMENT RULES

BANTAMS

1. All games will be played under and in accordance with the rules of USA Hockey and Minnesota Hockey unless otherwise specified.
2. All officials will be USA Hockey registered. Referees are assigned by District 2 Hockey and are not assigned by the Chisago Lakes Hockey Association.
3. Medical personnel as recognized by USA Hockey will be present at each game.
4. Canadian teams must wear equipment as designated by CAHA.
5. All team credentials must be turned in to the registration table 1 hour prior to a team's first game. No exceptions will be allowed. All rosters must be reviewed, verified, and signed by Tournament Director prior to team playing. The following documents are required:
 - a. Official Rosters - USA teams are to present Official USA Hockey Rosters signed, stamped by the District Registrar or his/her Designee. Canadian teams must have a copy of their official player roster, with official stamp from their governing organization.
 - b. All coaches must have current coaching credentials noted on the official certified roster or be able to provide current Coaching Certification Cards.
 - c. Any player or coach that is not verified on the Stamped Official Roster can not play, coach, or be on the bench at any time.
6. All games will be played under the no protest rule. Any and all on-ice incidents are handled by the referees on the ice. The referees' decisions are final.
7. Any player or coach who has a game misconduct penalty is out for the remainder of that game, the next game, and cannot be on the player's bench during that time. In the case where a game misconduct is issued, the incident shall be reported to the Minnesota Hockey District Director within five days of the incident. Any player involved in fighting is out of the remainder of the tournament. **NO EXCEPTIONS.**
8. Team managers will be responsible for keeping the team parents and non-team officials away from the player's bench, locker rooms and referee's locker room areas. If any player, coach, or parent is asked to leave the arena due to their behavior, by any Arena Staff, Tournament Official, or CHLA Board Member, they are not allowed back into the arena until the first full day following the completion of the tournament.
9. All teams must be ready to play 30 minutes before scheduled game time.
10. The team that appears on the top of each bracket, or 1st on the Pool/Round Robin schedule will be the "Home" team and will wear white/light jerseys.
11. For each team's first game of the tournament, the full team roster will be announced after the 5 minute warmups. Prior to the first game of each day, the US National Anthem will be played before the start of the game. Canadian National Anthem will be played if there is a Canadian team playing in that game.
12. A maximum of 20 players may be on the roster and dressed by each team for each game. No more than 4 adults (coaches and managers) will be allowed in the player's box while games are in progress. Anyone under the age of 18 must have a helmet on while in the player's box.
13. Each team is guaranteed a minimum of 4 games. All games will consist of a 5-minute warmup, 3 stop time periods that are 15 minutes, and a 1-minute rest in between periods. Ice will be resurfaced every 2 periods. Championship game will start on clean ice.
14. If any team is ahead by 6 goals in the 3rd period, the 3rd period will be running time. The clock will stop for injuries, penalties, and timeouts.
15. Each team will be allowed one, 2-minute time-out during each game.
16. Penalties shall be called in accordance with the latest edition of the USA Hockey Official Rulebook. Length of penalties are as follows:
 - a. Minor – 2 minutes
 - b. Major – 5 minutes
 - c. Misconduct – 10 minutes
17. If a game results in an Overtime Period, the games are to be played as follows:
 - a. One 5 minute 4-on-4 period. Goalies will defend the same net as they did in the 2nd period. Penalties will be the same as regulation play. Any penalty from the end of regulation will carry over to overtime. There will be no extra team timeouts, but if a team still has their timeout, they can still use it.
 - b. Shootout: Best of 3
 - c. Shootout: Sudden Death until there is a winner

NOTE: The same player may not attempt the shootout twice unless all skaters have made an attempt on the opposing team's goaltender(s). Goaltenders may be changed out but may not delay the shootout process. Players in the penalty box at the end of the overtime period may not participate in the shootout.
18. Bracket Play tournaments will have a defined winner for all games. There will be no ties.
19. Pool Play (Round Robin) points are to be issued as follows for the preliminary round:
 - a. Win: 2 points
 - b. Tie: 1 point
 - c. Lose: 0 point
 - d. Shutout: 1 Point
20. If two or more teams have an equal amount of points after the preliminary round, their position in the standings shall be determined by the following:
 - a. Head-to-Head record
 - b. Total goals scored (maximum of 6 goals counted per game)
 - c. Fewest goals allowed
 - d. Fewest Penalties Taken
 - e. Coin toss (Tournament Director and each teams Head Coach)