

NMYFL/TCNYFL CROSSOVER GAMES RULES CLARIFICATIONS (SHADED AREA RULE USED)

AREA	NMYFL	TCNYFL
Weight Restrictions	4th Grade - 105, 5th Grade - 125, 6th Grade - 135	4th Grade - 100, 5th Grade - 125, 6th Grade - 135
Playing Field	4th Grade - 80 yd field, 5th & 6th 100 yd Field. Major Penalties on 80 yd field are 10 yards, except unsportsmanlike conduct is 15.	4th - 6th Grade 100 yd Field unless 80 yd used. Major Penalties on 80 yd field are 10 yards, except unsportsmanlike conduct is 15.
Declared Punt	4th Grade - Ball moved 20 yds or half the distance when declared. 5th & 6th Live Punting.	All Punts declared Punts and play is not live. Ball is snapped and punted regardless of a drop or bad snap. At 4th Grade team can just move the ball 20 yds on declared punt or try the punt. Each team must have 7 on the line of scrimmage. No one can move until ball is kicked.
Modification of Timing rules	4th Grade - count plays with 30 per half or 80 minutes max game. 5th & 6th are modified timing of four (4) ten minute (10) minute quarters. Clock starts on change of possession when ball is spotted and chain set.	4th - 6th Grade are modified timing of four (4) ten minute (10) minute quarters. Clock starts on change of possession when ball is spotted and chain set.
Half time and Time outs	Halftime is 5 minutes, qtr break is 1 minute and teams get 3 timeouts per half with 1 timeout for overtime.	Halftime is 8 minutes, qtr break is 2 minutes and teams get 2 timeouts per half with 1 timeout for overtime.
4th Grade Mercy Rule	4th Grade is 21 pts lead in 2nd half, all plays are counted until score drops below 21 point difference.	4th Grade is 17 point lead or more in the 4th quarter clock will continue to run and only stop on time outs and injuries at officials discretion.
5th & 6th Grade Mercy Rule	4th Grade is 17 point lead or more in the 4th quarter clock will continue to run and only stop on time outs and injuries at officials discretion.	4th Grade is 17 point lead or more in the 4th quarter clock will continue to run and only stop on time outs and injuries at officials discretion.
Restrictions on Defense	No Blitz at any grade. 4th Grade allowed to play 4-3. 5th & 6th Grade allowed to play 4-3 or 5-2.	No Blitz at any grade. 4th & 5th Grade allowed to play 4-3. 6th Grade allowed to play 4-3 or 5-2.
Kickoffs	4th Grade Ball placed on 20 yd line. 5th & 6th Grade kickoff from the 40 yd line with receiving team front line on the 50 yd line.	No Kickoffs at any grade. 4th Grade Ball placed on 30 yd line. 5th & 6th Grade Ball placed on 35 yd Line.
Onside Kick Option	No onside Kick option at 4th grade, 5th & 6th can onside kick per football rules.	4th - 6th Grade team tied or trailing by 17 pts or less can elect to take a timed play from opponents 15 yd line. If they can score on one play they retain the ball at midfield and game plays on. If team fails to score opponent get possession at midfield. All penalties that occur on the one play until down is completed count.
Team Benches and Spectator Lines	Team Benches are from 20 yd line to 20 yd line. Spectator Barrier is 6 yds from out of bounds line from 20 yd line to goal lines. All Spectators needs to stay on their team side of the field to the midpoint of the end zone only.	Spectator barrier when possible is 10 yds from out of bounds line.