



OYBL 1st and 2nd Grade 3 on 3 Rules Detail

GENERAL

Be CONSISTENT; all coaches MUST follow the SAME rules, THESE rules

Games are played on a half court, there will be two games going at one time per team

Promote learning, rotate players/combinations, and roles

Score is not kept and there is no timeouts

Games will begin after the drills portion of the event which are run by OHS staff

- Each game will have two halves of equal time. Set clock to 5:00 periods and run clock down
- After each 5 minute period, rotate players, have players ready to go

After a **made** basket, the ball must be taken back to the top of key and checked to the defense to assure they are ready

After a **missed** basket, ball must go behind the 3pt line to then engage an offensive possession

Violations that are blatant in nature should be called (i.e. multiple steps, double dribbles, etc)

After play has stopped, briefly and clearly instruct the players on what happened, AND how to correct it

following that, the non-violating team will get to be on offense and check the ball on top

pay specific attention to the basics, i.e traveling, and be CONSISTENT

THIS IS THE TIME TO TEACH IN THE MOMENT

OFFENSE

Ball must be checked in a sportsmanship manner at the top of the key after each **dead** ball (There are no out of bounds plays)

Stalling is not allowed

Start every possession with an entry pass to get "offensive series" going. Players are not allowed to dribble off the check

No ball screens at top of key to start a 'dead ball' offensive possession

Ball screens are allowed after entry pass to the wing

Screens maybe used on low post players or wing players cutting (players without the ball) to hoop

Promote movement without the ball, pass and cut to hoop, "fill and replace"

DEFENSE

Only person-person defense is allowed, no double teaming players or switching; you can help but player must recover

No stealing of the dribble

Allow entry pass to happen on dead ball or made basket, play regular defense from there

You may defend any pass going into the lane