

Name: \_\_\_\_\_

Association: \_\_\_\_\_

This exam is a mix of multiple choice, True/False and fill-in questions. Select, circle, or write the response you believe to be the most correct. If you make any changes, completely cross out the mistake and clearly circle the response you believe correct. If at any time during the exam you have a question contact an administrator and they will provide assistance.

**Assume 4-Official mechanics for this exam****Pre-Game Responsibilities**

1. All officials must arrive onsite at which time for a scheduled kickoff?
  - a. 30 Minutes Prior to Kickoff
  - b. 5 Minutes Prior to Kickoff
  - c. 60 Minutes Prior to Kickoff
  - d. 15 Minutes Prior to Kickoff
  
2. Which of the following is a responsibility before kickoff?
  - a. Confer with fellow officials
  - b. Confer with coaches
  - c. Conduct coin toss
  - d. Confer with timekeeper
  - e. All of the above

**Official's Responsibilities**

3. Which official is responsible for keeping track of the position of the ball (hash to hash) for placement after incomplete passes, penalties, etc.?
  - a. Linesman
  - b. Umpire
  - c. Referee
  
4. Which official(s) is/are responsible for ensuring the clock is either stopped or running depending upon the action on the field and status of the play?
  - a. Linesman
  - b. Umpire
  - c. Referee
  - d. All officials have responsibility for the clock
  
5. Which official gives the signal "ready for play"?
  - a. Referee
  - b. Umpire
  - c. Linesman
  
6. Which official(s) is the first to stop the clock on an incomplete pass?
  - a. Linesman
  - b. Umpire
  - c. Referee
  - d. The official responsible for covering the play

7. When the Referee and Linesman both cover a sweep out of bounds, which official is responsible for the spot where the ball was when the player went out of bounds?
  - a. The official who observed the play the best
  - b. The Linesman who had responsibility for covering the boundary line
  - c. The Referee who trailed the play and has a better angle to see the spot
8. In 4-official mechanics which official is responsible for covering the deep return man on scrimmage kick (punt) plays?
  - a. Referee who changes ends for the kick (change of possession) play
  - b. Head Linesman who must spot the new first down and move his chains
  - c. Umpire
  - d. Line Judge
9. In a kick PAT situation, who rules on whether the ball is over/under the crossbar?
  - a. Head Linesman/Line Judge (whichever is under)
  - b. Referee
  - c. Umpire

### Umpire

10. **True or False?** The umpire must step on every yard line in order to properly administer the penalty yardage for all fouls.
11. **True or False?** At the end of a play that reaches the line to gain (first down), the Line judge is most likely to know before any of the other officials that the ball carrier has achieved a 1<sup>st</sup> down and should then stop the clock.

### Linesman & Line Judge

12. Which of the below messages is the single most important messages the HL can communicate to his chain gang:
  - a. "Don't cheer for your team."
  - b. "Watch the referee so you always know what is going on."
  - c. "Don't ever move the chains or the down-box until I signal you to move."
  - d. "Help me keep track of the downs."
13. After the snap, which offensive player does the HL/LJ look to (key), to determine the possible type of play?
  - a. Snapper
  - b. Tackle
  - c. Outside receiver
  - d. Running back
14. If a measurement is ordered by the Referee, what does the HL do before moving his chains?
  - a. Move the down-box to the line to gain spot
  - b. Tells the "box man" to flip the down number to the next down
  - c. Locate the spot of the "clip" to measure from (nearest 5 yd line to original line of scrimmage)
  - d. Both "a" and "c" responses are correct

15. Which of the following is a responsibility of the HL/LJ (Wing Officials)?
- Watch for encroachment
  - Keep players from taunting each other
  - Keep sidelines from distracting their concentration
  - Determine the forward progress spot of the ball at the end of a down
  - All of the above are responsibilities of the wing officials

### Referee

16. Before the game, the Referee should verify, check, inform, or ask each coach:
- "Are players legally equipped and in compliance with NFHS rules?"
  - "Do you have any special plays we should be made aware of?"
  - "Good sportsmanship is expected to be exhibited throughout the game."
  - All of the above.
17. Clock management. A running play ends short of a first down, in-bounds, and the umpire throws a flag. The accepted penalty is enforced against the defense resulting in a first down. The chains are moved, you are set to blow the "ready"; when does the clock start?
- On the ready for play
  - On the snap
18. Clock management. A running play ends short of a first down, out of bounds, and the linesman throws a flag. The accepted penalty is enforced against the defense resulting in a first down. The chains are moved, you are set to blow the "ready"; when does the clock start?
- On the ready for play
  - On the snap
19. Clock management. On an incomplete pass play, the umpire throws a flag. The accepted penalty is enforced against the defense resulting in a first down. The chains are moved, you are set to blow the "ready"; when does the clock start?
- On the ready for play
  - On the snap
20. Clock management. A completed pass play ends short of a first down, in-bounds, and the umpire throws a flag. The accepted penalty is enforced against the defense resulting in a first down. The chains are moved, you are set to blow the "ready"; when does the clock start?
- On the ready for play
  - On the snap
21. Clock management. A completed pass play ends short of a first down, out of bounds, and the umpire throws a flag. The accepted penalty is enforced against the defense resulting in a first down. The chains are moved, you are set to blow the "ready"; when does the clock start?
- On the ready for play
  - On the snap

### Passing Game

22. What is usually the first clue to a linesman that a pass play is likely?
- The tackle drops back to pass block
  - The wide out sprints hard down field
  - The QB cocks his arm to throw
  - The tackle moves downfield to block

23. **True or False.** If there is contact on a pass play, then pass interference should be called.
24. **True or False.** It is possible to have contact on a pass play and not have pass interference.
25. You are the Head Linesman. As the offense sets their formation, The QB starts to call out the play signals from behind the center. The receiver nearest you lines up **off the line of scrimmage**, leaving the tight end on your side uncovered. There are also three additional players/backs **off the line of scrimmage** in addition to the players already mentioned. At the snap, both your WR and your tight end go out for a pass which is caught by the tight end. You should.....
- Blow whistle and throw flag at the snap for illegal formation
  - Throw flag during the play for illegal formation**
  - Throw flag during play for illegal man downfield
  - Do nothing during the play

### Kicking Game

26. **True or False.** If a receiver touches a free kick in the neutral zone, any K player may **recover** and **advance the ball**.
27. **True or False.** Any kicking team member may **recover** a free kick if it has both touched the ground and has traveled beyond the plane of R's free kick line.
28. **True or False.** The kicking team can score a touchdown if they recover a free kick "muffed" by the receiving team and run the ball into the end zone.

### Penalty Enforcement

29. **True or False.** In order for a foul to be considered targeting, the initial contact of the offending player must be with the helmet above the targeted player's shoulder pads.
30. **True or False.** A defenseless player cannot legally be contacted by an opponent until he is no longer defenseless.
31. **True or False.** It is a foul for targeting when B15 performs a tackle in which the initial contact comes from the crown of his helmet contacting the runner above the shoulders, and that force drives the runner to the ground.
32. **True or False.** Grabbing and pulling on the edge of opponent's helmet opening at the back of the head is still considered a "face-mask" foul which results in a 15-yard penalty.
33. **True or False.** During a down, if a defensive player (B1) holds and then another defender (B2) commits a dead ball unsportsmanlike act, only one foul is penalized.
34. The penalty for **offensive** pass interference is:
- 15-yards from the spot of the foul and loss of down.
  - 15-yards from the previous spot and loss of down.
  - 15-yards from the previous spot; replay the down.**
  - 15 yards from the spot of the foul; replay of the down.

35. It's 2nd Down and 3, at A's 37-yard line when A runs a running play. During the run, A1 holds at A's 43-yard line. The ball is advanced to A's 45-yard line. The penalty is accepted by the defense. Which of the following represents the status of the next down?
- a. A's ball 2<sup>nd</sup> and 7 from their 33
  - b. A's ball 1<sup>st</sup> and 10 from their 33
  - c. A's ball 2<sup>nd</sup> and 13 from their 2
  - d. A's ball 1<sup>st</sup> and 10 from their 35
36. It's 2nd Down and 3 at A's 37-yard line when A completes a running play. During the play A1 holds at the 39-yard line. A4 runs to A's 45 yard line where he is tackled. The penalty is accepted by the defense. Which of the following represents the status of the next down?
- a. A's ball 1<sup>st</sup> and 10 from their 29
  - b. A's ball 1<sup>st</sup> and 10 from their 35
  - c. A's ball 2<sup>nd</sup> and 13 from their 27
  - d. A's ball 2<sup>nd</sup> and 11 from their 29

### Miscellaneous

37. **True or False.** It is possible to have either a 5-yard or 15-yard penalty on a 4th down kicking play if the receiving team makes contact with the kicker.
38. **True or False.** It is a safety if A1's fumble on his 5-yard line is recovered by B1 in A's end zone.
39. **True or False.** The penalty for roughing the passer always awards an automatic 1st down.
40. **True or False.** It is a touchdown for A if A1 fumbles into B's end zone and A2 is the last to touch the ball prior to its going out of bounds beyond the end line.
41. **True or False.** It is impossible for A to fumble after carrying the ball into B's end zone, as the ball is already dead because of the touchdown.

### TVYFL Bylaws

42. **True or False.** There is no scoring limit for JV and Varsity games.
43. How many points are awarded in a Varsity game for kicking the extra point after the touchdown?
- a. 0
  - b. 1
  - c. 2
44. At the 3/4 level, how many defenders (maximum) are allowed on the Line of Scrimmage(LOS) when the LOS is outside the 10-yard line?
- a. 5
  - b. 6
  - c. 7
  - d. 8
45. **True or False.** At the 5/6 level, rushing is allowed on Field Goals, PAT's and punts?
46. **True or False.** Blocking below the waist in the free blocking zone is legal at all levels.

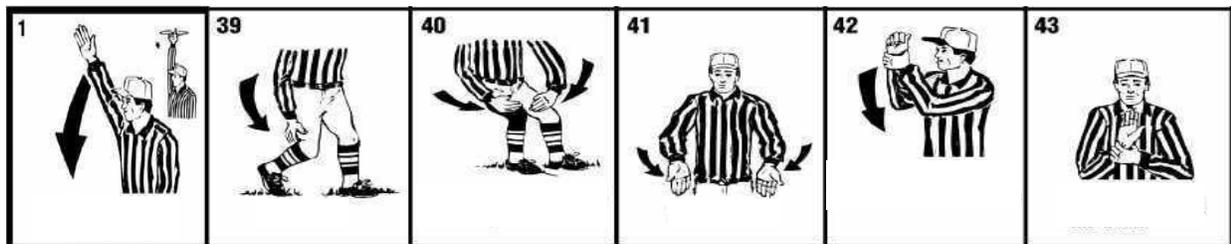
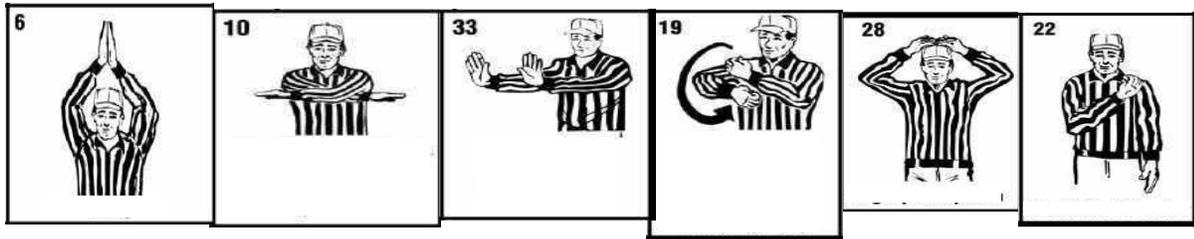
47. If the score is tied at the end of the 4<sup>th</sup> quarter, which of the following overtime rules is used to complete the game?
- Winner is decided based upon previous head to head record
  - Modified Kansas plan overtime**
  - Coin toss to determine winner
  - None of the above
48. Where is the ball placed for the Kansas Plan at All Levels?
- 25 Yard Line
  - 10 Yard Line**
  - 15 Yard Line
  - None of the above
49. How many possessions does each team get in the Modified Kansas Plan?
- 2 Possessions 4 downs each
  - 1 Possessions 4 downs each (Each team gets an Offensive Possession)**
  - 2 Possessions 4 downs each
  - 2 Possessions 4 downs each

**Signals**

Match the list of signals below to the correct NFHS signal illustration. Write the correct signal number next to the Signal name in the list below.

*Example: If you think the correct signal for "Holding" is displayed by illustration #41 below, you will write "41" next to the word "Holding".*

- |                       |    |                             |    |
|-----------------------|----|-----------------------------|----|
| 48. False Start       | 19 | 52. Penalty Declined        | 10 |
| 49. Holding           | 42 | 53. Safety                  | 6  |
| 50. Ready for Play    | 1  | 54. Pass Interference       | 33 |
| 51. Block in the Back | 43 | 55. Substitution Infraction | 22 |



## **FOR 3/4 ONLY (Special Teams)**

1. Where shall the ball be placed at the start of a 3/4 & 5/6 game, after half-time, and score?
  - a. 20 yard line
  - b. 25 yard line
  - c. 35 yard line
  - d. 40 yard line
  
2. How many yards will the ball be advanced on a punt?
  - a. 20 yards
  - b. 25 yards
  - c. 35 yards
  - d. 40 yards
  
3. If a declared punt places the ball in the end-zone or inside the 5. Where shall the ball be placed?
  - a. 20 yard line
  - b. 15 yard line
  - c. 25 yard line
  - d. 5 yard line
  
4. **True or False.** PAT Kicks are allowed at the 3/4?
  
5. **True or False.** PAT Kicks are allowed at the 5/6?
  
6. Where shall the ball be placed for a PAT at the 3/4 Level?
  - a. 10 yard line
  - b. 3 yard line
  - c. 5 yard line
  - d. 2 yard line
  
7. How many points are allowed for a successful PAT at the 3/4 Level?
  - a. 2 Points
  - b. 1 Point
  - c. 3 Points
  - d. 0 Points
  
8. How many points are allowed for a successful PAT at the 5/6 Level?
  - a. Answer: 2 Points for Kick, 1 Point for Run
  
9. **True or False.** Can Defender's can line up head up against the center?
  
10. What is the penalty for lining up heads up against the Center?
  - a. 10 yard penalty
  - b. 15 yard penalty
  - c. 5 yard penalty
  - d. None