

2019 Turkey Shootout Game Rules

All grades will play **two 12 minute halves**. (Stop/Go)

When the scoring margin is greater than or equal to 20 points in the second half only- the clock will be a running clock, including free throws.



Each team will have **four 30 second timeouts** per game.

2nd/3rd grade teams will be required to play **man -to- man defense**.

No defensive restrictions for 4th, 5th, and 6th grades.

Overtime will be 2 minutes, with each additional OT being 1 minute long.

One extra timeout will be given to each team in OT (unused do not carryover).

Backcourt Pressing Rules:

3rd grade - allowed last 2 minutes of game

4th grade - allowed last 6 minutes of game

5th grade - allowed in 2nd half

6th grade - no restrictions

*No back court pressing when ahead by 20 points or more.

Rim Height & Free Throw Line:

3rd boys : 9ft rim and Free Throw up 18 inches

4th boys : 10 ft rim and Free Throw up 18 inches

5th, 6th boys: 10 ft rim and standard FT line

3rd, 4th girls: 9ft rim and Free Throw up 18 inches

6th girls: 10 ft rim and standard FT line

Each team needs to bring their own balls for warm up and game.

Each team must provide a scorekeeper.

- The HOME team wears Light Colored Jersey and will be responsible for running the SCOREBOARD.
- The AWAY team will wear Dark Colored Jersey and will be the official BOOK.

Tiebreaker rules:

- If 2 teams are tied:
 - First tiebreaker is head to head
 - If not head to head, then point differential (+/- 20 points/game maximum)
 - If still tied, total points allowed
 - If still tied, coin flip
- If 3 or more teams are tied:
 - If not head to head, then point differential (+/- 20 points/game maximum)
 - If still tied, total points allowed
 - If still tied, coin flip
 - Once there are only 2 teams remaining in a tie, go to the 2 team tiebreaker.