

# 12U Softball – Triple Play Fall Ball Rules



## Game Format

- Three teams per game rotate every 3 outs:
  - Batting → Infield → Outfield → repeat
- All players bat in a continuous order for the game, picking up where they left off each inning
- Games last 6 innings or 75 minutes

## Pitching

- Player pitch with hybrid option
  - Max 2 walks per inning
  - After 2nd walk, an adult finishes remaining batters after each additional ball 4
- Hit-by-pitch = walk (unless batter doesn't attempt to avoid)
- No dropped third strike rule
- Pitching distance: 40 feet

## Batting

- Bunting and slap hitting allowed
- No fake bunt then swing — automatic out
- 3-run limit per batting turn (unlimited in 6th inning)

## Base Running

- Runners may steal one base per pitch
  - No extra advancement on passed balls or overthrows
- No leadoffs – runners leave when the ball crosses the plate
- Runners can advance one base on an overthrow during a batted ball
- Sliding is required when close plays are expected

## Fielding & Defense

- Infield Team: 4 infielders + 1 catcher
- Outfield Team: 4 outfielders + 1 pitcher
- Catchers must wear full gear
- Face masks required for all infielders

## Equipment Rules

- Metal cleats are prohibited
- Batting helmets must include face mask

## Game Culture

- No set umpires – honor system for calls and volunteers will help
- Volunteers help pitch, umpire, and keep things moving
- Focus is on fun, reps, and development