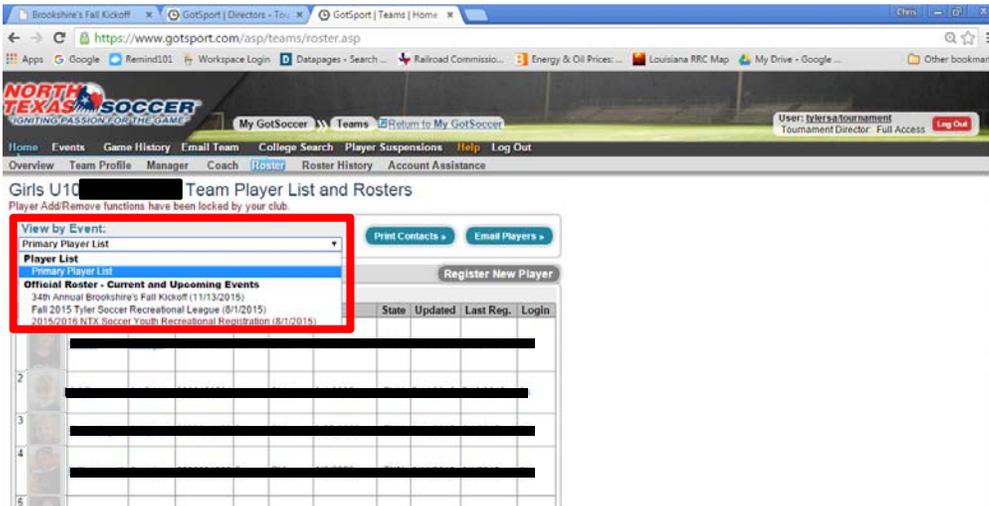
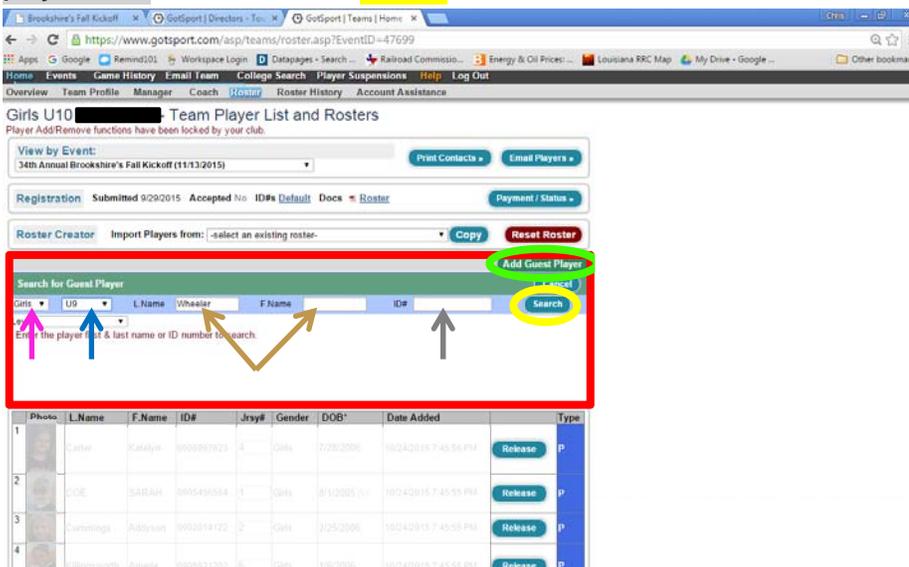


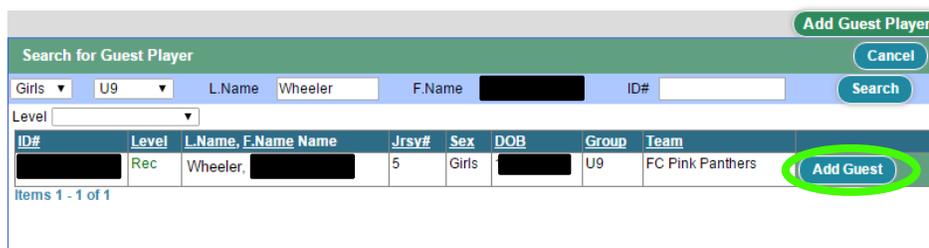
- In the drop down box, choose the event you registered for.



- Click the **"Add Guest Player"** button to open the **Guest Player section**. You will need to select **Girls or Boys**, the **age** of guest players team, and either the **first and last name** or the **players ID#**. Then Click the **"Search"** button.



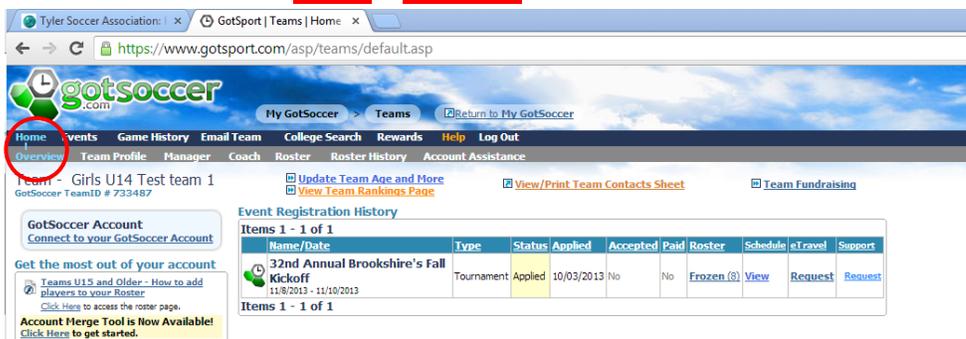
- The player should appear in the box below the search criteria.
 - If they do, Click the **"Add Guest"** button. (Go to Step 8)
 - If they do NOT or no results are found, go to Method 2 and see the "Register Guest Players" form.



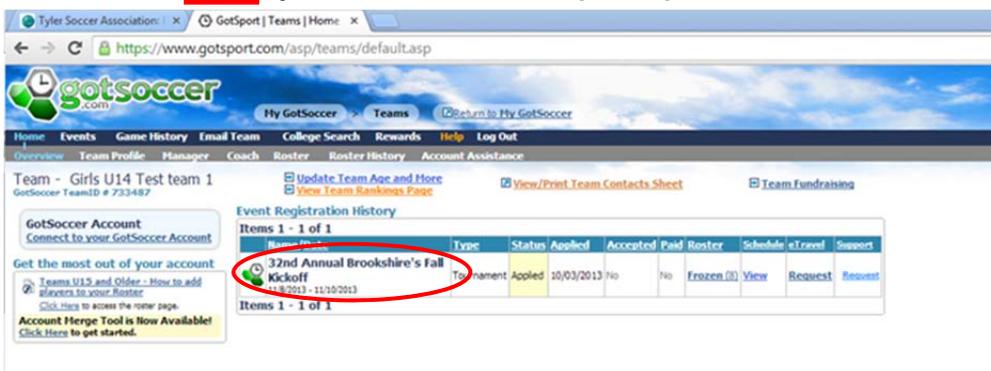
- From here, you are ready to add the guest player to your Check-In Event Roster. For help creating the Check-In Event Roster, see the "Create Check-In Event Roster" form.

Method 2: **You must first be accepted for this method to work.**

1. Sign in to your teams gotsoccer account at www.gotsoccer.com
2. The first page is the “**home**” “**overview**” view



3. Click on the “**event**” your team is about to participate in.



4. Click on the “**Guest**” Tab



5. A list of available guest players will appear. Only players fitting your team’s age-group, and one year lower, will appear.
6. You can find your player or sort through the list for players wishing to play.
7. To sign a guest player, click on the player’s name.
8. A detailed Player Profile page will load.
 - a. In the “**Guest Of**” drop down box choose your team.
 - b. Assign a **jersey number** to the guest player.

A screenshot of the 'Team Assignment' form. It features a dropdown menu for 'Guest Of' with '(unassigned)' selected, and a text input field for 'Guest Jersey #'. Both the dropdown and the input field are circled in red. An 'Update' button is located at the bottom of the form.

- c. Click Update
9. The player will be automatically attached to your additional players list under the roster for that event ONLY. You will then be able to add them to your Check-In Event Roster, see the “Create Check-In Event Roster form.”
 10. The player will be notified by email and will have the opportunity to reject your assignment.