



7th Annual Tiki Taka Youth Futsal Tournament
February 1st-3rd, 2019
Hosted by Louisville Futsal, LLC

TOURNAMENT STAFF:

- Tournament Director / Administrator: Rob Iliff, 502 523-9983
- Referee Assignor: Rob Iliff / Victor Petroni (Lead Referee/Assignor for event)
- Mid America Sportscenter East Supervisors: Mid America staff member, Rob Iliff
- Top Gun Facility location: Nikki Webb, Rob Iliff
- UAW Local 862, Chamberlain Lane site: Jessica Iliff, Rob Iliff, UAW Local 862 staff

VENUES:

1. (Headquarters) Mid America Sportscenter East (previously called, Optimum Sports Complex), 2401 Stanley Gault Parkway, Louisville, KY 40223 (both Saturday and Sunday)
2. Top Gun Tennis, 1800 Elite Drive, Louisville, KY 40223 – this facility is literally 3 minutes away from Optimum Sports Complex
3. **Additional Facilities used for event:**
 - a. **ADDED FACILITIES TO BE AWARE OF** UAW Local 862 – KTP, 2702 Chamberlain Lane (40245) – Games on Saturday and Sunday
 - b. Portland Christian School, 8509 Westport Road (40242) – Games could be on Saturday or Sunday, or just Sunday
 - c. Tom Sawyer Park gym, 3000 Freys Hill Road (40241) – Game only on Saturday

CHECK IN / TEAM REGISTRATION: There will be a Check In table set up at each venue listed above so that TEAM MANAGERS are able to check in team at their first game at least 30 minutes before the first game of the tournament.

ENTRY FEES/ADMISSION:

- All spectators and visitors will pay a gate one time over the course of each day of tourney - \$5 per adult, \$3 kids over 6 yrs old (per day), ALL PLAYERS AND 2 COACHES PER TEAM GET IN FOR FREE – once the gate fee is paid at one facility you are good that day for all other facilities you might visit
- **MEDAL PRESENTATIONS:** this portion of the event program will take place at the facility location designated for the championship game of that age group (Optimum Sports Complex, Top Gun Tennis for most Championship matches or UAW Local 862 – KTP located off Chamberlain Lane; exact address noted above)

FOOD AND DRINK:

- Mid America East (called Optimum Sports Complex last year), and the UAW Local 862 Chamberlain Lane facilities have concessions with certain food and drink items available. **OBSOLUTELY NO OUTSIDE FOOD ALLOWED IN ANY OF THESE ABOVE FACILITIES!!!** Tom Sawyer and Portland Christian School will not have concessions at this time.
- The surrounding area of each facility used over the weekend have several food establishments to choose from.

PLEASE SHARE MAP & TOURNAMENT RULES, ALONG WITH AGE GROUP SCENARIOS WHERE NOTED WHEN MANAGING THE LOGISTICS BEHIND HOW TEAMS PLAY PRELIMINARY GAMES TO ADVANCE TO CHAMPIONSHIP ROUND GAMES (EX., U13 BOYS DIVISION)

THANK YOU FOR RESPECTING THE FACILITIES USED OVER THE COURSE OF THE WEEKEND!!!!

SPECTATOR RULES AND FACILITY GUIDELINES

- DO NOT HANG OR LEAN ON PROTECTIVE NETTING WHERE THIS IS INSTALLED.
- NO CHILDREN UNDER 12 allowed in front of bleacher seating. PLEASE see if you can avoid sitting in the first row of bleacher seating so that we give the players enough room to use sidelines for kick ins, etc.
- PLEASE THROW AWAY YOUR TRASH AND RESPECT RESTROOM FACILITIES.
- NO RUNNING OUTSIDE THE COURT AREAS, PARTICULAR WHERE AREAS ARE CLEARLY MARK WITH SIGNS THAT DON'T WANT ANY RUNNING. NO KICKING OF SOCCER/FUTSAL BALLS OUTSIDE OF THE COURT AREAS.
- All spectators must sit in the bleacher seating that is clearly located. Please ask for assistance for wheelchairs or for the elderly.
- Do not congregate in front of the building entrance and do not block walkways.
- Only players, coaches, referees and score table volunteers allowed on the player bench sideline.

*** Please be aware that the UAW Local 862 Chamberlain Lane gym facility is a small venue, with parent seating that surrounds the court. We look to have U13 and younger games scheduled at this venue. That said, the seating will be limited as the current game played will finish up. Those teams coming for that next game, please see to it that you use standing room for the time being until parents of the current game exit the area.

PLAYER/TEAM RULES AND INSTRUCTIONS

- PLEASE DO NOT WEAR WET SHOES ON COURT SURFACES. KEEP PLAYING SURFACE DRY.
- TEAMS SHOULD STAY NEAR WALLS AND NOT BLOCK WALKWAY AREAS BEFORE & AFTER GAMES
- DO NOT ENTER COURT AREA OF THAT COURT THE TEAM PLAYS UNTIL THE OTHER TEAM HAVE LEFT.
- NO PLAYING WITH BALLS IN HALLWAYS.
- NO RUNNING IN WALKWAYS / HALLWAYS.
- PLEASE CLEAR COURTS IMMEDIATELY FOLLOWING POST GAME HAND SHAKE.
- All backpacks should be placed single file along the players' bench, NOT between the bench and scorer's table. Put all practice/warm up balls in bags or in the stands with family
- Remove water bottles, tape and trash from your bench areas after each game.
- Post-game meetings must take place outside of the gymnasium. Exit the courts with your team immediately following the post-game handshakes so we may keep to the schedule.
- One volunteer from each team must be prepared to sit at the scorer's table for every game to help with keeping track of certain items on the score card. No coaching or shouting should take place by this person.

AGE GROUP DIVISION & PLAY FORMAT SCENARIO

4 team division...this group will play a round robin of 3 games. After these games played, 1st and 2nd place teams will advance to the championship game. Tie Breakers are handled by way of head to head, followed by Goal differential, or least amount of goals scored against. If tie breakers still exist, a coin toss will be used to decide the tie breakers.

6 team age group division...these age group divisions will play in a two group of 3 teams format. 2 group games, followed by a (random) crossover game. After the group games played, 1st place teams from each group A and group B will advance tot the championship game. Tie Breakers are handled by way of head to head, followed by Goal differential, or least amount of goals scored against. If all is still tied after this, PKs will be looked at as the tie breaker method.

7 team age group division...this is a awkward number to accommodate, but we will do a tourney format as follows...of the 7 teams, 4 (random) games will be scheduled...teams will not play 2 of the teams in this group of 7. After the 4 games played, the top 4 teams will be recognized and go into a semifinal round of games (1 v 4 and 2 v 3). The winners

of these SF games will advance to the championship game. Tie Breakers are handled by way of head to head, followed by Goal differential, or least amount of goals scored against. If tie breakers still exist, a coin toss will be used to decide the tie breakers.

10 team age group division... these age group division will for 3 groups, two of them that have 3 teams, plus another group with 4 teams. The two groups with 3 teams each, they play 2 group games, plus a (random) crossover game. The group of 4 teams just play 3 group games. After these games are complete, we will recognize the winners (1st) of group A, B, and C. There will be a wild card team decided when comparing all other teams left that didn't advance as group winners. Tie Breakers are handled by way of head to head, followed by Goal differential, or least amount of goals scored against. If tie breakers still exist, a coin toss will be used to decide the tie breakers. Semifinal games will go as follows (lead group winner vs wild card team / group winner vs group winner). If the wild card team came from the same group as the lead group winner the lead group winner will play the next team determined by the tourney committee.

EXPECTATION OF CIVIL CONDUCT

Any parent, coach, player or spectator who disrespects the officials or staff or uses foul language or physical contact of any kind will be removed from the facility and/or tournament.

SPECIAL GAME NOTES FOR PLAYERS, TEAMS AND REFEREES.

SPECIAL REFEREE NOTES:

- Futsal game balls will be provided by Louisville Futsal.
- Before every game is started: Post 20 min on clock. One volunteer from each team must be seated at the scorer's table for every game. No coaching or shouting should take place by this person.
- Coaches from both teams and lead referee must sign scorecard and attest to score.
- Red Cards must be reported to Rob Iliff, 502 523-9983 if he isn't around at the time, please make note on the score card of that game where red card was issued.
- Game cards to be turned in immediately following each game to the court marshal or the designated table for score results tallied. Photograph may be taken of card and sent by text to Rob Iliff: 502-523-9983, please make sure that the team # assigned on the overall field of teams in the tournament is noted on the card, plus age group division, and each team's name involved with the game and scorecard referencing to.
- Only players, coaches, referees and score table volunteers allowed on the player's bench side of courts.
- Clear courts immediately following post-game handshakes.
- Post-game meetings must take place outside of the gymnasium, please exit the courts with your team immediately following the game so we may keep games on schedule.
- Referees may use officials lounge (TBA) between games of that facility they are assigned games. Possible food and drinks provided here.

TOURNAMENT RULES:

All Age Groups place 5v5...

- All divisional and playoff format is determined by Louisville Futsal personnel (please read above the format used to explain per age group divisions and execution of group games, championship round games, etc
- Slide tackling is not allowed in this tournament event. Sliding is allow in the event to block a shot and/or pass, keeping the ball from going out of bounds, or keep the ball from scoring into the goal mouth. However, if the slide creates a dangerous situation amongst the field players surrounding it is up to the referee to decide if the slide attempt becomes an infraction. In the event of a slide tackle, or a slide that was determined dangerous by the referee, an indirect free kick is awarded.. Please refer to the FIFA futsal Laws Of The Game to become familiar with most all rules; please read the summary sheet included below when it comes to modified rules applied in this tournament event.
- **FIFA FUTSAL RULES MOST NOT AWARE OF...** Goalkeeper is able to volley or drop kick the ball when in the attempt

to score from their position. No rule mentioned that they can't "punt" the ball but in the case of futsal, GK try to score from their position by way of volleys or drop kick shots

- The penalty for improper substitution (substitute enters field before player exits field or substituting outside the designated area) is a yellow card per the FIFA futsal Laws of the Game.
- All playoff games resulting in a tie will go immediately to penalty kicks per Louisville Futsal personnel regulations.

During the last 2 minutes of semi-final and final matches only: IF the score differential is 3 or less (3, 2 or 1 goals) AND the referee crew decides that time wasting techniques are being employed by the winning team, the clock may be stopped at the official's discretion.

Summary Sheet of common FIFA Futsal rules / language used / slight modifications to the FIFA Futsal rules:

There will be no Three (3) line/center line rule on the GK when playing the ball back into play with their hands (per House Rules in previous years). FIFA Futsal rules allow the GK to distribute the ball with their hands using any part of the court space.

-- games will constitute of two 20 minute halves, plus 5 minute halftime

-- 1 minute TO per half for each team that will be granted on that team's possession that is asking for the TO.

-- in the event there is a tie during a game that has to determine a winner, that game will go straight into PKs shots from the Penalty Mark spot. Each team will choose their first 3 shooters. It is the best out of 3 shots. If still tied after the first 3 shots, the PK shootout will go into a sudden death format.

LANGUAGE USED / OTHER COMMON FUTSAL RULES:

1. **ABSOLUTELY NO SLIDE TACKLING AGAINST AN OPPONENT IN YOUTH GAMES.** PLAYERS CAN SLIDE TO BLOCK SHOTS, PASSES, and EVEN TO KEEP THE BALL FROM GOING OUT OF BOUNDS, AND GOING INTO THE GOAL MOUTH. HOWEVER, A SLIDE THAT RESULTS IN JEOPARDIZING THE SAFETY OF PLAYERS WILL RESULT IN AN INFRACTION, INDIRECTED KICK (house rule).
2. Goal kicks are restarted with GK using their hands to put back into play...they are called goal clearance in Futsal. This restart needs to clear the penalty box before a field player can touch it (just like a goal kick in outdoor soccer).
3. Substitution is completed on the file during the run of play with the tag of hands between the two players on the same team. There is a 5 yard substitution area where substitution needs to be executed. FAILING to execute this substitution will result in an INDIRECT FREE KICK for the opposing team at the spot where the ball was at on the field if in the run of play, or if the ball is already out of bounds, the kick in call stays as is. The player that caused the substitution infraction needs to be issued a yellow card (during league play, officials will use their own discretion when issuing a yellow card or not).
4. All kick ins are indirect kicks (just like thrown-ins with outdoor soccer).
5. Restarts/Free Kicks/Kick-ins need to be executed within 4 seconds (referees will be especially aware of surroundings when enforcing this rule). Once the ball has been placed down and ball completely stopped the 4 second count has started. **GOALKEEPER AND 4 SECONDS...**at all times during the game, when the goalkeeper is in possession of the ball they have 4 seconds to release the ball – this rule DOES NOT apply when the GK is in their offensive half of the court.
6. **ACUMULATED FOULS (per half):**

If a team accumulates 5 team fouls (please refer to the FIFA futsal rules to see what is considered an accumulated foul, which are any of the TEN (10) DIRECT KICK FOUL infractions), the next foul (6th team foul) on that team will result in a free kick without a wall for the opposing team at the second penalty mark; 11 yards away, or on a designated volleyball line on the court; NO WALL is allowed from the team guilty of the 6th or more accumulated foul in that half. This continues to happen for any other direct kick (Accumulated) foul that occurs in that one half.

The accumulated team foul rule starts over after half time, but accumulated fouls that happen in the 2nd half will carry over in the event there is Overtime.

a. **ADVANTAGE GIVEN BY THE OFFICIAL:**

In the case of an advantage given to a player where an ACCUMMULATED FOUL has occurred, the official will signal to the score table that a ACCUMMULATED FOUL has occurred, but advantage has been given. This foul is recorded at the score table and counts toward the total accumulated team fouls. So, if a foul has occurred, but advantage has been given, the score table records this foul anyways, plus a possible additional ACCUMULATED FOUL that might occur later in the flow of play. In the event there is no official at the scorer table, the Lead Official will record the fouls.

b. **INDIRECT KICK FOULS** are not counted as accumulated fouls.

7. Each team is allowed a one (1) minute TIME-OUT per half once the ball has been played out-of-bounds and in their possession. Players may not substitute until the game has been re-started.

EXPECTATION OF CIVIL CONDUCT

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