



Mill Creek Athletic Association
Basketball Operating Guidelines & Rules



MILL CREEK ATHLETIC ASSOCIATION

BASKETBALL

OPERATIONAL GUIDELINE BASKETBALL RULES

ORIGINAL VERSION
UPDATED
APPROVED

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1. ORGANIZATION

- 1.1 Mission:** Mill Creek Basketball will develop the basketball skills of our youth and teach them the spirit of good sportsmanship. We will encourage healthy competition by providing a safe, fun, learning oriented environment for the children of our community to play basketball.
- 1.2 Organization:** Mill Creek Basketball is the Basketball organization of Mill Creek Athletic Association (MCAA) and will be governed by the MCAA By-laws. These operational guidelines are intended to provide direction for the basketball organization. Should there be any discrepancy between the by-laws of MCAA and the operational guidelines of Mill Creek Basketball, the laws of MCAA shall prevail.
- 1.3 Communication:** Information regarding MCAA Basketball will primarily come from three sources; website, email and your coach/league director. MCAA Basketball information will be posted in the basketball section of the MCAA website at www.millcreekaa.net. Mass emails may also be sent to parents to inform them of important events and activities such as evaluations, clinics & pictures. Email address provided through registration process will be used to communicate. If your email address should change, please contact league director or any of board member with updated information. Additional information is also available at www.quickscores.com/mcaa where you will find real-time schedules, scores and standings: and additional documents related to MCAA Basketball.
- 1.4 Operational Guidelines:** Per the by-laws of MCAA, annual elections for the Basketball Board shall occur as required. Upon completion of election, elected board member may revise operational guideline as necessary. If changes are made on operational guidelines or rules, changes must be voted and approved by Basketball Board and must be approved by a majority vote of Executive Board.
- 1.5 Non-Profit Organization:** MCAA Basketball is a not-for-profit organization. All monies received from registration fees, fundraisers, sponsorships, etc shall be placed into MCAA Basketball account. Any expenses required to run the day to day operations will be funded through this account. At the end of the season, any remaining funds shall remain in the account to be used for ongoing basketball related expenses and improvements.



2. Basketball Board of Directors

2.1 Basketball Board Members

- 2.1.1 Basketball Director (Elected Position)
- 2.1.2 Assistant Basketball Director (Elected Position)
- 2.1.3 Treasure (Elected Position)
- 2.1.4 Secretary (Elected Position)
- 2.1.5 League Directors (Appointed)
- 2.1.6 Other Positions such as but not limited to, Fundraising Coordinator, Sponsorship Coordinator, Scheduling Coordinator, Uniform Coordinator, All-Star Coordinator, Tournament Director, Project Volunteers, Travel Basketball Director can be filled with volunteers as deemed necessary by the Basketball Director
- 2.1.7 Elected positions have an equal vote on all matters including disciplinary actions. Should any elected board member decide to resign during the course of the season, the Basketball Director, with consent from the MCAA Executive President, will have unilateral authority to appoint a replacement to that position. Should any appointed board member decide to resign during the course of the season, the Basketball Director will have unilateral authority to appoint a replacement to that position.
- 2.1.8 The full board shall meet monthly.

2.2 Roles & Responsibilities

- 2.2.1 **All Members:** Each member of the board shall be responsible for ensure that MCAA Basketball is run as safely, smoothly and effectively as possible. Specific roles and responsibilities are determined by the Basketball Director at the start of the season and can be changed at anytime. There will be times where a board member will be asked to manage events, such as, but not limited to, Uniform Distribution, Evaluations, Drafts, Jamboree, Picture Day, End of Season Tournament. League director is required to monitor games and practices occasionally to ensure that coaches are fulfilling responsibilities and promote safe and fun environment for our players. Board members are required to maintain 80% or above participation per season.



2.2.2 Basketball Director: This position shall govern all activities related to MCAA Basketball. This includes establishing and maintaining the rules and regulations, handling issues of gym utilization, fund raising events, uniform purchase, tournaments, and All-Star participation, unless delegated to another Basketball Board Member. This position is also responsible for overall management of the MCAA Basketball finances, Oversight of the Basketball portion of the MCAA web site as well as Quick Scores, communication with community on events and milestones for each season.

Basketball Director shall publish a meeting calendar at the start of the season.

In order to be the Basketball Director, a person must have been a MCAA Basketball Board Member (elected or appointed) with a minimum of 2 years of service. This rule will ensure the person coming in has at least some experience with basketball operation and coordination of gyms.

2.2.3 Assistant Basketball Director: This position shall be the backup to the Basketball Director and shall assume responsibilities for all or portions of the Basketball program that the Basketball Director may need assistant with. The primary responsibility will be to support the execution of each basketball season, ensuring that all elements of the program are supported appropriately and effectively.

2.2.4 Secretary: This position shall assist and facilitate to all events for MCAA Basketball and working with Basketball Director and Assistant Basketball Director.

2.2.5 Treasure: Overseas all financial related matters associated with MCAA Basketball. Maintain the MCAA Basketball checking account, ensure timely payment for all vendors servicing MCAA Basketball, develop budget for each season and ensure we are generating enough revenue to support our operating expenditure, proactively raise any issues associated with the financial management of MCAA Basketball, ensure all player registration fees are collected by communicating coaches and parents.

2.2.6 League Directors: League Director will manage the execution for each season for their respective leagues. Their responsibilities include, running evaluations, drafts, communications with league's coaches, periodic presence at games and practices, posting scores, and being first point of contact for all questions related to their league.



3. Sponsorship & Fundraiser

3.1 Sponsorship

3.1.1 General Sponsorship

Any sponsorship fund solicited and received by MCAA Basketball will be considered a park sponsorship and may be used for Basketball related expenses and improvements at the discretion of the MCAA Basketball Board. All sponsorship addressed to Mill Creek Athletic Association is tax deductible.

A Scholarship Sponsorship \$190.00 per Player

MCAA Basketball Scholarship Sponsorship is dedicated to providing families with financial difficulties to play the opportunity to play. Sponsorship for scholarship will provide direct aid to those families. MCAA Basketball will provide sponsor, names of scholars and plaque.

B General Sponsorship

MCAA Basketball General Sponsorship will help children in our community through introduction of sports, and improvements to facilities, and improve experiences of playing basketball. MCAA Basketball will present plaque for our appreciation on Plan B and above.

Type	Amount	Details	Awards
Option 1	\$100	- Sponsor Recognition at MCAA Evaluations (1 Season)	- Tax Deductible
Option 2	\$250	- Sponsor Recognition at MCAA Evaluations (1 Season) - Print logo on Shooting T-shirt (Elite Teams GBL/GYBA)	- Tax Deductible - Shooting Shirt
Option 3	\$500	- Sponsor Recognition at MCAA Evaluations (Winter & Spring Season) - Company Logo on MCAA Registration Flyer Distributed to all MC Cluster Schools	- Tax Deductible - Website Banner
Option 4	\$600	- Sponsor Recognition at MCAA Evaluations (Winter & Spring Season) - Website Logo posted on Sponsor page	- Tax Deductible - Website Banner - Email Banner



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		<ul style="list-style-type: none"> - (www.millcreekaa.net) (1 Year) - Website Logo tagged on emails sent to database distribution list (1 Year) 	
Option 5	\$1000	<ul style="list-style-type: none"> - Sponsor Recognition at MCAA Evaluations (Winter & Spring Season) - Side Banner 32" X 36" at Bogan Park Gymnasium (1 Year) 	<ul style="list-style-type: none"> - Tax Deductible - Scoreboard Banner
Option 6	\$2500	<ul style="list-style-type: none"> - Sponsor Recognition at MCAA Evaluations (Winter & Spring Season) - Print logo on Shooting T-shirt (Elite Teams GBL/GYBA) - Company Logo on MCAA Registration Flyer Distributed to all MC Cluster Schools - Website Logo posted on Sponsor page - (www.millcreekaa.net) (1 Year) - Website Logo tagged on emails sent to database distribution list (1 Year) - Side Banner 32" X 36" at Bogan Park Gymnasium (1 Year) 	<ul style="list-style-type: none"> - Tax Deductible - Shooting Shirt - Website Banner - Email Banner - Scoreboard Banner

3.1.2 Team Sponsorship

Any sponsorship fund solicited and received by individual team will be considered a team sponsorship and may be used for team related expenses at the discretion of the Head Coach

3.2 Fundraiser

Each season, a profit generating fundraiser may be held to benefit MCAA Basketball. All funds will be used for Basketball related expenses at the discretion of the Basketball Board.



4. Code of Conduct

It is policy of Mill Creek Athletic Association Basketball to promote the development of strong character, a right attitude and sense of responsibility and citizenship in our youth. It is the purpose of Mill Creek Athletic Association Basketball to achieve this goal through fair play and good sportsmanship with adult leaders providing example. It is strictly against the policy of Mill Creek Athletic Association Basketball for any person, either as a participant, coach or a spectator to engage in arguments, to use abusive language, to harass or make any threatening gestures towards umpires, coaches, players or league officials or to exhibit any behavior not in concert with the general intention of this policy statement. Failure to abide by this policy will result in removal from the park. Any further incidents may result in permanent suspension from MCAA Basketball. Any players caught fighting or found consuming any controlled substance will be suspended from league play for an amount of time to be determined by the Basketball Board.

It is our intent to create safe and fun playing environment, and solicitation of any kind directly to parents, players, or coaches are strictly prohibited.

4.1 Coaches Code of Conduct

- 4.1.1 I will uphold the policy statement of MCAA and will not engage in arguments, use of abusive language, harass officials / referees, or exhibit any behavior not in concert with the general intention of the MCAA policy statement.
- 4.1.2 I will do my very best to provide a safe play situation for my players
- 4.1.3 I will do my best to organize practices that are fun and challenging for all my players
- 4.1.4 I will remember I am a youth coach, and the game is for children, not adults.
- 4.1.5 I will encourage good sportsmanship by demonstrating positive support for all players, coaches, and officials at every game, practice, or other youth sporting event.
- 4.1.6 I will place the emotional and physical well-being of all players ahead of any personal desire to win.
- 4.1.7 I will demand a drug-free, alcohol-free and tobacco-free sports environment for all players and agree to assist by refraining from their use at all youth sports events.



- 4.1.8 I will do my best to make youth sports fun for all players
- 4.1.9 I will ask all players treat other players, coaches, fans, and officials with respect regardless of race, sex, creed or ability.

4.2 Additional Coaches Responsibilities

- 4.2.1 Attend coaches meetings
- 4.2.2 Participate in coach's clinics
- 4.2.3 Participate in fundraisers
- 4.2.4 Submit your game results to the league director



5. Division & Age Group

5.1 Winter Division & Age Group

League classifications and age group may change based on registered players.

5-6 Coed	
7-9 Girls	7-8 Boys
10-12 Girls	9-10 Boys
11-12 Boys	13-14 Boys
13-18 Girls	15-18 Boys

5.2 Spring Division & Age Group

League classifications and age group may change based on registered players.

5-6 Coed	7-8 Boys
7-9 Girls	9-10 Boys
10-12 Girls	11-12 Boys
13-18 Girls	13-14 Boys
	15-18 Boys

5.3 Determination of Division and Age Group

The division in which a child participates will be determined by the child's age and birth date. The playing age is the age of the player as of September 1st of that year. If necessary, age will be verified by the MCAA Basketball Board via a birth certificate.

Example: Johnny's Birthday is September 5, 2014, this will allow Johnny to play in the 5/6-year-old league for the 2021/2022 season as he was 6 years old on September 1st, 2021.

5.4 "Play Up" and "Play Down"

A child is allowed to play up one age division with prior approval by the MCAA Basketball Board and/or League Directors. A child may participate in the 6 and under division if they have no experience, have a birth date that is within 60 days either side of the September 1st cut off, and it is determined at tryouts that they can compete fairly in this age group. A child is not allowed to play down on any other circumstances.

5.5 Restrictions for 18 Year Olds

Any player that will be or is 18 must be enrolled in high school.



6. Registration

6.1 Registration Fees

Registration fee shall be set in accordance with MCAA guidelines as a non-profit organization. Fees shall be used to offset all costs associated with running the league. All excess funds that remain at the end of the season shall be used on going basketball related expenses or to support Park Partnership projects.

All non-county residents will pay an out of county fee to be determined by Gwinnett County Parks and Recreation. These fees are collected by MCAA Basketball and then paid directly to Gwinnett County in entirety.

6.2 Registration Dates

Winter and Spring Registration dates will be determined by MCAA Basketball Board. Winter registration date shall be consistent with the need to start practices around the beginning of November, and the games around the beginning of December. Spring registration date shall be consistent with the All Star schedules, and end of Winter Season.

6.3 Registration Process

Announcement of Registration dates shall occur at least 14 days prior to registration. Announcement methods may include school mailings, school electronic posting, newspaper announcements, web page messages, and/or email blasts. Registration will be placed on wait list once league is considered full by Basketball Director. Anyone that registers after the cutoff date may be subject to pay a late registration fee; will be placed on wait list; and will be considered for acceptance depending on the number of registered players, teams and amount of space available throughout Mill Creek Community gymnasium.

A nominal late fee will be charged for anyone registering after the cutoff date due to late ordering of a uniform and manual processing of the registration. In all cases, acceptance of children registering after the cutoff date is at the sole discretion of MCAA Basketball Board.



6.4 Payment Method

On-Line registration shall accept Credit Cards, or EFT (check payment). Cash can be only accepted during walk-up registration. There will be at least 1 walk-up registration to be held at a location with Public Access.

6.5 Refunds

Refunds shall only be allowed for players moving more than 20 miles from the park, making the high school, middle school team, or experiencing an injury prior to the start of the season that prevents that player from participation for the entire season. In case of injury or medical reasons, a letter from a registered physician shall be required for verification purposes. Refund is issued back to credit card or check less \$5.00 administrative fee and when applicable uniform fee.

In normal circumstances besides noted above, it is MCAA Basketball policy that refund will not be made after registration.

7. Coach Selection & Responsibilities

7.1 Application Process

Prospective Head Coaches, Assistant Coaches, and Team Moms when utilized must register online using volunteer registration form. Online registration is open at the same time as player online registration.

7.2 Selection Process

Selection of head coach position consists of; coaching experience, playing experiences, feedbacks, technical fouls, demonstration of commitment to the players and parks / community, physical interview, and previous coaching experiences in MCAA Basketball and prospective age league at the other parks. The selection of head coach, assistant coach and team mom is sole discretion of the MCAA Basketball Board and reserves the right to reject any application / selection.

Assistant Coaches and Team Moms are discretion and responsibility of the Head Coach.

7.3 Background Checks

All head coaches, assistant coaches, and team moms are subject to a background check. Should background checks reveal any information that may be considered an issue, the MCAA Basketball Board reserves the right to reject coaching applications.



7.4 Responsibilities

All head coach volunteers are responsible for attending league meeting (if league director sets coaches meeting), player evaluation, MCAA Coaches Meeting, draft, practices & games, picture day and any other requirement set forth by MCAA Basketball. All head coaches are also responsible for assigning assistant coaches and team mom for the team, organize practices, communicate with team player & parents, reporting scores, and any other activities that require team to effectively and efficiently go through the seasons.

8. Player Evaluation and Selection Process

8.1 Evaluation

Players will demonstrate their basketball ability based on pre-defined categories defined by league director (i.e.. Dribbling and/or ball handling skills, Shooting and/or Free Throws, Passing, and Running). Coaches will rate each player from 1 to 10 in each category. The rating scale is as following;

1. No Skill
2. Little Skill
5. Average Skill
7. Good Skill
10. Excellent Skill

In the event that more than one child has the same overall score, MCAA Basketball will base the final ranking on years of experience first, then height (if available) second.

Coaches will turn in their rankings via Team Genius.

Order of coaches draft picks are randomized using a randomizer.

8.2 Player Ranking

Each player's scores will be averaged, and draft package will be generated. The draft package will include all the players ranked from highest to lowest, hat picks (no shows / no evaluation data), and draft tiers. Draft package also may or may not include, date of birth, age, years of experience, height and weight.

Draft package will be distributed before the draft, giving coaches an accurate ranking of each player and allow 5 minutes to review the package.



Draft ranking and tiers are final, and MCAA will not accept any negotiations of rankings and / or tiers.

The draft package will also assist in the evaluation of the coach's children, and placement on appropriate tier based on skill level.

Draft package will be collected upon completion of draft. Package will not be available for coach to take home.

8.3 Coach's Children

Coaches are automatically assigned to their child. The overall rankings will determine what tier the child is placed in.

The coach's child is assigned to the coach in draft package, according to appropriate tier based on skill evaluation during try-outs.

Coach will not draft another player in the tier his/her child is selected / locked.

8.4 Unrated Players / Hat Pick

Any player that did not attend try-outs will be given a rating by a majority vote from the coaches after evaluation or before the draft begins. The rating must be comparable to overall league skill level observed during try-outs.

Any player that cannot be accurately evaluated by the coaches, or any player's evaluation that there is dispute or disagreement among coaches, will be considered a "hat pick".

Any player that did not attend try-outs but have played previous seasons in last 12 months at MCAA Basketball will be scored based on his/her performance and evaluation data + average growth ratio by league director.

Unrated players or hat picks are not available for trade. Unrated players or hat picks are automatically assigned to team, based on draft orders.

8.5 Draft Day

The draft order will begin (1st tier) with the #1 and continue down to the last coach. The second tier will begin with the last coach and continue in numerical order back up to #1. Therefore, the last coach will have two consecutive picks, on the transition from the odd tier to an even tier. #1 will have consecutive picks from the even tier to odd tier.



MCAA Basketball does not allow any locks. Only lock allowed is head coach's children. Assistant coach's or team mom or any other child is not allowed to lock and must be drafted. Coaches can state their desire to select someone in future tiers, however, other coaches do not have to honor this request.

League director may ask for a motion to all coaches about specific players to be placed on the same team (ie. Carpool, etc). However, MCAA Basketball does not guarantee special request, so coaches do not have to honor this request. MCAA Basketball tries to accommodate all special needs of player's family, so we request coach to consider it, but is not required.

Assistant coach, team mom, or any other team representative, besides head coach is not allowed to be locked. Therefore, head coach sends representative for draft, he/she will be drafting a team on behalf of the head coach, not having guarantee that the representative will be on his/her team.

Coaches will have one (1) minute to make a selection. If the time limit is exceeded, the League Director / Board Member in charge of the draft can automatically assign the highest rated player available to that coach's team.

Siblings are automatically assigned to the same team. Once the first of siblings is drafted, the second child is assigned to the same coach as that coach's pick in the tier where the second sibling was rated.

A player must be ranked within one tier of the current tier to be eligible for selection. (ie. Player ranked between tier 1 & 2 can be selected in the first round, ie2. Player ranked between tier 1, 2 & 3 can be selected in the second round)

Once all players have been selected, the hat picks are assigned to teams. The next coach to draft will randomly draw a hat pick player.

TRADES: Trades are at the discretion of the league director and all trades must be made within 10 minutes of the draft ending. Both players must be ranked within one round for a trade to be approved. All trades must be approved by a majority vote of all coaches in the league as well as league director / board member.

At the end of the draft, all teams will be considered final selections and cannot be changed without the approval of the MCAA Basketball Board.



8.6 Player Notification

All coaches shall notify their players within 3 days of being drafted. Should they be unable to reach those players within 1 week, they may be awarded a replacement player. Replacement players will be selected from a waiting list.

9. Player Participation

9.1 Player Participation Rules

½ of FULL HALF WITH (7:30 MIN'S, PLUS THE EQUIVALENT OF 1 ADDITIONAL ½ OF THE HALF (15 MINUTES OF PARTICIPATION TOTAL)

MCAA Basketball's policy is to have all players receive adequate playing time. All players in every age division **must play** a minimum of one half of the half's in which they must participate in that time span from start to finish. In addition, each player's participation in the time must be comparable to one additional half of play time (ie. You may play a player the entire first quarter and at minimum two (2) minutes in each of the other three (3) quarters to meet the required participation rule. You may combine minutes in any fashion during 2nd Half of the Game (15 Min)

If a player is removed at any time for a substitute player, that quarter is not counted towards the removed or substituted player's participation totals to meet the required participation rule for the full quarter played portion of participation.

9.2 Exceptions

The exceptions to this rule of participation are as follows;

- Player is injured or become ill
- Player has 3 fouls in 1st half
- Player has been disciplined by the official or parent
- Player arriving at a game after the start of the second quarter (then, player is not required to play one full quarter, but must meet equivalent of one quarter playing time)
- MCAA Basketball Board approved reduction in playing time



Participation to practice is required and consented by parents during registration process. Excessive absences from practices affect building cohesive team. Coach is permitted to follow procedure for reporting excessive absences and allowed to grant reduction in player playing time.

- 1) If a coach determined player is having excessive absences from practices, and affecting team practices / building cohesive team, coach must notify parents first.
- 2) If absence continued after parent notification, coach is permitted to report such to respective league directors and request approval of reduction in playing time.
- 3) If such request is approved, said coach must notify the player's parents of the outcome / decision (copy the communication to respective league directors)
- 4) League directors must notify basketball director of outcome / decision.

Reduction in playing time will not be permitted if proper procedure is not followed.

9.3 Violation of Participation Rule

MCAA Basketball is recreational basketball, and we require all player's participation. Winning a game at all cost is not the vision of MCAA Basketball, and fun, learning and healthy competitive basketball is #1 priority.

The rule is set forth to provide team's greater flexibility during the season and to allow a coach the opportunity to spread play3 throughout the game to keep all players in the flow of the game. However, every coach is expected to provide amicable playtime to all players.

In the event of violating the participation rule, following disciplinary action may be taken by MCAA Basketball Board.

Regular Season Play:

- | | | |
|----------------------------|---|---|
| 1 st Violation: | - | Warning |
| 2 nd Violation: | - | Coach will be suspended for one game |
| | - | Coach will be required to submit a player substitution plan for all remaining games to the opposing coach and scorekeeper |
| 3 rd Violation | | Dismissal of the coach for the remainder of season |



Playoff Season Play:

Should a violation occur during the play off tournament, the team will forfeit the game.

This rule is strictly intended to protect our player's best interest, and as recreational basketball coach, MCAA Basketball requires all coach to adhere to the rule and play fair throughout the league.

9.4 Reporting Incidents

If you witness or feel that your child or any player is not receiving 2 quarters of playing time per game, you are encouraged to contact one of league directors or MCAA Basketball Board members to discuss the matter. When you report the incident, please include game date/time, team, and player(s) information.

10. General Rules

The Georgia High School Association Rules will be the guideline for Mill Creek Athletic Association Basketball. However, there are age specific rules in play for the Mill Creek Basketball league published within this document. These playing rules can be changed or updated at any time by the basketball board, without approval from the Mill Creek Athletic Association Executive Board. Mill Creek Basketball rule exceptions take precedence over GHSA. When a rule is not specifically stated within the MCAA Basketball Operational Guideline & Rules, GHSA Rules will apply.

10.1 Attire

MCAA Basketball will provide Reversible Game Jersey (with matching shorts). All players are required to wear provided jersey during the game. MCAA Basketball also provides coach's shirt to the head coach, and this shirt must be worn at official games.

Any color t-shirt is allowed to be worn under jerseys. It is recommended that a similar color t-shirt is worn in comparison to the color of your jersey for the day.

No jewelry of any kind will be allowed during practices and games. Bracelets that are worn for medical reasons must be covered by protective material such as sweatband to ensure the safety of other players and excluded from this rule.

Only soft elastic bands should be worn in a players' hair.



All shirttails must be tucked inside the shorts while playing in a game.

Athletic shoes, preferably basketball shoes are recommended.

MCAA Basketball will allow players to wear armbands, headbands and shooter sleeves, contrary to GHSA rule.

10.2 Number of Players required to start a game

Normally a game shall begin and be played with 5 players from each team on the court. In the event that a team has less than 5 players to start a game, 4 players will be allowed to start for official play. If there are less than 4 players from a team to start a game, that team will forfeit the game, but the gym time should be utilized by playing a practice game.

10.3 Time Outs and Halftime

Regulation Game	2 x 60 Seconds Time Outs and 2 x 30 Seconds Time Outs
Halftime	3 Minutes
Overtime	1 x 30 Second Time Out

In every age group, each team is allowed 4 total timeouts consisting of 2 sixty-second time outs and 2 thirty-second time outs per game. They can be taken at the coach's discretion at any time during the game. If, however, a coach calls a time out and play is stopped, when there were no more timeouts remaining, a technical foul will be called by the official.

Team will have 1 thirty-second time out regardless of timeouts remaining at the end of regulation play. (Timeouts do not carry over).

10.4 Technical Fouls

The following guidelines may be applicable to determine disciplinary action toward coaches and/or players that receive technical fouls during the season.

Any coach or player that receives 2 or more conduct (sportsmanship) technical fouls in a game is suspended for the rest of the game and the next full game to follow. The coach or player is subject to the MCAA Code of Conduct penalties as published and agreed to at the time of your registration.

Violations of an extremely serious nature can, at any time, result in suspension for the remainder of the season.



10.4-1 Zero Tolerance Policy

Mill Creek Basketball strongly supports a safe and fun playing environment, and we adhere to a “zero tolerance policy” when it comes to abusive nature of conduct. Mill Creek Basketball board will assess each situation and will determine disciplinary action, up to permanent suspension from the league. This “zero tolerance policy” is in addition to the Mill Creek Code of Conduct Rules. Deliberate fouls or intentional violations will be reviewed by MCAA Basketball Board and may be imposed to an additional disciplinary action other than the guidelines listed below.

Technical Fouls

- **Player using abusive language**
- **Player shouting on a Free Throw shot (Bench Technical)**
- **Player engaging arguments with spectators**

Judgement Call up to Automatic Ejection & Suspension

- **Intentional & Flagrant Foul**

Automatic Ejection & 3 Games Suspension

- **Player throwing punch during or after play is dead.**

6 Games Suspension

- **Player engaging in altercation after the game**

Season Suspension

- **Coach engaging in altercation (on or off the court)**

10.5 Protest

Georgia High School Association Rules do not allow for protesting of games. Mill Creek Basketball will abide by the GHSA in regard to rules protests. However, MCAA Basketball has rules that take precedence as listed in this document. Violations of these rules may be reviewed and ruled upon by the MCAA Basketball Board at any time.

10.6 Overtime

Overtime periods for all age group will be 3 minutes. If at the conclusion of the one-overtime period, the score remains tied, the game will be declared a tie, and will be entered in the scorebook as such. No additional overtime play will occur during the regular season. Overtime periods will continue until a winner is declared during post season tournament play.

10.7 Mercy Rule (Changed as of February 23rd 2014)



The game clock will start to run once a team is ahead by equal to ~~20~~ **15 points**. The only exception is for time outs. The game clock will go back to normal start and stop rules once difference equal to **15 points**

10.8 15-10 Rules (Changed as of February 23rd 2014)

Full court press is only allowed as long as team is leading less than 15 points. If a team is equal to 15 or more points ahead, they cannot continue to press. The team in the lead may resume a full court press if the lead becomes equal to 10 or less.

10.9 Sportsmanship

MCAA Basketball Board expects its coaches to abide by good sportsmanship when a team is clearly dominating a game. If a team is ahead by more than 20 points, the MCAA Basketball Board expects the winning coach to show good sportsmanship with the players he/she chooses to play. The MCAA Basketball Board will periodically review games where a team wins by more than 25 points. If the MCAA Basketball Board believes good sportsmanship was not exhibited, the coach will be called before the MCAA Basketball Board to state his case. Disciplinary actions include warnings and possible suspension.

10.10 First Aid

A first aid kit will be provided at all practice/game sites. If a player is injured during the course of a game, the official and coach along with the player's parent will determine the course of action to be taken. Only qualified medical personnel or parents / guardians will be allowed on the court.

10.11 Concussion Observation Rules

Any player, during the games or practices, who hits their head on hard surface, such as floor, or collides between player involving head, knee or elbow, the player must be substituted and sit down on bench for minimum of 2 minutes observation. During the time, player needs to be evaluated for any sign of concussion. Furthermore, head coach needs to keep close eye on the player for the rest of the game, after his/her return.

If any sign of concussion is observed, player must not return back to the practice or game. The player needs to be taken to hospital by parents, for professional / medical evaluation of concussion.



11. Age Specific / League Rules

11.1 GIRLS / BOYS 5-6 YEAR OLD

- Basketball Size: 28.5"
- Goal Height 8 foot
- Free Throw Line 10 foot
- Foul Shots First player lines up below the block
- 3 Second Lane Violation 10 foot free throw line.
- Game Quarters / Time Two (2) – 15 Minute Halves
- Clock Type Running Clock – Except Free Throws & Last Minute of 1st Half and Last 2 Minutes of 2nd Half
- Full Court Press NONE
- Defense
1st Half– ½ of 2nd Half (7.5 Min Mark)
Behind the top of the key extending out to the sidelines. Once offense penetrates the area inside the top of the key, the defense is able to follow the ball. Using this rule to delay the game is forbidden. The offensive team should penetrate the area inside the top of the key within 10 seconds of crossing half court. At the official's discretion, a warning will be given to the offensive coach. A second offense will result in a turnover.

7:30 Mark of 2nd Half
Once the ball crosses half court, the defense may play the ball.
- Foul Calls Officials in this age group will only call major violations and will explain any violations called to the children on the court.



- **Half Time Free Throws**

All players from each team will shoot one foul shot at halftime (applicable to all regular season games, as well as tournament games). Each team will shoot at their assigned goals at the same time. A made free throw will count as one point for that team in the official scorebook. No team will be penalized for having more players in attendance and participation during any game. All participating players shoot one foul shot. (ie. Team A has 6 players and Team B has 7 players. Team A shoots 6 foul shots – Team B shoots 7 foul shots)
- **Coaches on the Floor**

For the first half of the season, the head coach from each team is allowed on the floor. Coaches will be allowed to instruct and position players, but not allowed to impede the flow or stop play unless directed by officials. 5-6 Girls League Only, coaches are allowed on the floor for all regular season games.



11.2 GIRLS 7-9 YEAR OLDS & BOYS 7-8 YEAR OLDS

- Basketball Size: 28.5”
- Goal Height 9.0 foot
- Free Throw Line 12 foot
- Foul Shots First player lines up below the block
- 3 Second Lane Violation 12 foot free throw line.
- 3 Point Shots Recognized
- Game Quarters / Time Two (2) – 16 Minute Halves
- Clock Type Running Clock – Except Free Throws & Last Minute of 1st Half and Last 2 Minutes of 2nd Half
- Full Court Press Last 2 minutes of 2nd Half
Two press warning (illegal defense) are allowed per half. After two press warnings (illegal defense) per half, each illegal defense violation will result in a team foul at referee’s discretion. If a referee deems the violation intentional at any time, it can result in a technical foul.
- Defense

1 st Half	Behind the top of the key extending out to the Sidelines. Once offense penetrates the area inside the top of the key, the defense is able to follow the ball. Using this rule to delay the game is forbidden. The offensive team should penetrate the area inside the top of the key within 10 seconds of crossing half court. At the official’s discretion, a warning will be given to the offensive coach. A second offense will result in a turnover.
2 nd Half	Half Court Press is allowed, Full Court Press is allowed for last 2 minutes of 2 nd Half only
Overtime	Half Court Press is allowed



11.3 GIRLS 10-12 YEARS OLD

- Basketball Size: 28.5"
- Goal Height 10 foot
- Free Throw Line 15 foot
- Foul Shots First player lines up below the block
- 3 Second Lane Violation 12 foot free throw line.
- 3 Point Shots Recognized
- Game Quarters / Time Two (2) – 17 Minute Halves
- Clock Type Running Clock – Except Free Throws & Last Minute of 1st Half and Last 2 Minutes of 2nd Half
- Full Court Press Last 5 Minutes of 2nd Half & Overtime (with 15-10 Rules)



11.4 BOYS 9-10 YEARS OLD

- Basketball Size: 28.5”
- Goal Height 10 foot
- Free Throw Line 15 foot
- Foul Shots First player lines up above the block
- 3 Second Lane Violation 12 foot free throw line.
- 3 Point Shots Recognized
- Game Quarters / Time Two (2) – 16 Minute Halves
- Clock Type Running Clock – Except Free Throws & Last Minute of 1st Half and Last 2 Minutes of 2nd Half
- Full Court Press Last 5 minutes of 2nd half & Overtime (with 15-10 Rules)

11.5 GIRLS 13-18 YEARS OLD

- Basketball Size: 28.5”
- Goal Height 10 foot
- Free Throw Line 15 foot
- Foul Shots First player lines up above the block
- 3 Second Lane Violation Regulation Lane
- 3 Point Shots Recognized
- Game Quarters / Time Two (2) – 17 Minute Halves
- Clock Type Running Clock – Except Free Throws & Last Minute of 1st Half and Last 2 Minutes of 2nd Half
- Full Court Press Allowed entire game (with 15-10 Rules)



11.6 BOYS 11-12, 13-14 AND 15-18 YEAR OLDS

- Basketball Size: 29.5"
- Goal Height 10 foot
- Free Throw Line 15 foot
- Foul Shots First player lines up above the block
- 3 Second Lane Violation Regulation Lane
- 3 Point Shots Recognized
- Game Quarters / Time Two (2) – 17 Minute Halves
- Clock Type Running Clock – Except Free Throws & Last Minute of 1st Half and Last 2 Minutes of 2nd Half
- Full Court Press Allowed entire game (with 15-10 Rules)



12. Facility Use Requirements

MCAA Basketball rents the participating gyms from Gwinnett County. Gwinnett County and each individual school reserves the right to revoke our rental contract at any time if certain rules are not followed.

It is important all parents, players, spectators, and team officials to observe and adhere to the specific rules set forth by each gymnasium.

Following rules are applicable to all gymnasium when MCAA Basketball conducts practices and / or games, and mandatory all time.

- No smoking in or around the gym area, which includes parking lot.
- No chewing gums inside the gym
- No food or drink except water in the gyms.
- No foul language
- No climbing on or destruction of gym property. School property is off limits.
- Team snacks can be only distributed outside of gym.
- All trash must be picked up and disposed properly.
- No street shoes allowed on gym floors.
- No Roller Shoes are permitted in the gyms

All MCAA Board Member, Coaches and Officials have the authority to enforce these gym rules. [MCAA Board Member, Coaches and Officials are required to escort out whomever that does not adhere to this policy.](#)



13. Official Scorekeeper & Bookkeeper Duties

Each participating team must have a representative available to keep the scorebook and clock/scoreboard. The home team shall be responsible for the scorebook, and the visiting (away) team shall be responsible for keeping the clock/scoreboard. These volunteer positions must remain mutual during the entire game. Cheering and encouragement to your child or your child's team may be allowed, however, all official scores, individual fouls, team fouls, scoreboard must be kept by the book. These positions are considered part of officiating crew and must remain on mutual stance.

No person other than the official scorekeeper and bookkeeper, officials, and MCAA Board Members are permitted to sit at the scorer's table during a game.

The scorebook will be used as the official record for every game and must be kept with accuracy. In the event of any discrepancy, the scorebook overrules the scoreboard. The officials for the game in question will review the official book and sign the official score. It is recommended that the clock operator and the scorekeeper periodically check to make sure that the score reflected on the board is the same as the running score in the book.

In occasion, if the scoreboard and scorebook has a discrepancy, we encourage parents NOT to approach scorer's table or yell at scorer's table, before they can rectify the issues on hand. Game is going on simultaneously, and scoreboard and bookkeeper cannot stop to rectify the issues right there and then. If the issue does not get resolved after a quarter, discuss the matter with your head coach, instead of approaching scorer's table individually.

Bookkeeper Responsibilities

- Individual and team scoring / running scores
- Individual and team fouls, both personal and technical, and alerting coaches when a player is in foul trouble.
- Providing the official information on bonus (on 7th team foul and thereafter), and double bonus (on 10th foul and thereafter) situations.
- Number of time outs per team.



Clock/Scoreboard Operator Responsibilities

- Keeping track of the possession arrow as designated by the official.
- Keeping track and displaying quarter being played.
- Keeping track and correctly displaying running sore as designated by the official.
- Keeping track of the time as indicated by the official and in accordance with the age division rules.



14. All Star Player and Coach Selection Process

MCAA Basketball has “All Star Policy” published separately and available on our web site, www.millcreekaa.net or www.quickcores.com/mcaa. This section only pertains to all star player selection and all-star coach selection process. Please read those documents for more information.

14.1 Player Eligibility

- 14.1.1 Any player that is in good standing with MCAA sports and has participated in the current MCAA basketball season is eligible to be nominated for all-stars.
- 14.1.2 Players or coaches currently suspended under MCAA Code of Conduct violations are not eligible to participate.
- 14.1.3 GRABB has specific rules that may exclude a player from eligibility such as playing GBL, middle school, High School, or AAU basketball. Please see www.grabb.org for the most up to date eligibility rules for all-star players.
- 14.1.4 Players must submit a copy of their birth certificates and parental permission slip for the certification process.
- 14.1.5 Players must be able to participate all practices and games. This is mandatory and not optional.

14.2 Player Selection

- 14.2.1 Coaches will be asked to submit the names of the players from their team for consideration for all-stars to the age specific League Director(s). The coach must submit information about each player such as positions played during the regular season.
- 14.2.2 It is important that each coach submit position information. Many times the 5 best players in a league may be a point guard or a center. Basketball all-stars cannot realistically field a team of 5 guards or 5 centers. Positions are considered when selecting each team.
- 14.2.3 All-star tryouts/evaluations are required by age group. Nominated players will be invited to an evaluation date for players that will be published one (1) week prior to the evaluations where they may be evaluated performing drills and/or scrimmaging against other



candidates. Any coach that wants to attend and observe the evaluation process is encouraged to do so. The all-star coaches will then have final determination of the players that best fill the roles of guard, forward and center for a basketball team.

- 14.2.4 Players should wear their game jersey to the evaluations.
- 14.2.5 When rosters are complete, the coach must take his roster, parental permission slips and birth certificates with him when he/she attends the certification process.

14.3 Selection of Coaches

- 14.3.1 Coach selection for each age group will be voted on by their peers within the league. Final selection will be the responsibility of the league director based on the votes.
- 14.3.2 The League Director may consider the all-star coaching position(s) based on coaches' coaching ability and performance during the regular season as well as code of conduct during the regular season. Violation of MCAA basketball rules or any unlike sportsmanship conduct will result in disqualification from this consideration.
- 14.3.3 The League Director will take into consideration "the best interest of MCAA Basketball" when selecting coaches to represent our league during all-stars.
- 14.3.4 "The Best Interest of MCAA Basketball" –

As a member of the MCAA Basketball League, coaches and players are expected and required to act in the best interest of the league, as well as the children and young adults playing at MCAA. Coaches should provide positive support to the league and its players. League business will be conducted in a professional and ethical manner. We are here for a common goal: mentoring our youth and promoting and teaching basketball. This program is for boys & girls with their safety and welfare being the main concern of MCAA. All coaches must conduct themselves in a sportsmanlike manner at all times when they are in the presence of the boys & girls in the program. To insure the success of the program, if the League Director feels that any particular coach regardless of record) best represents these qualities to lead our youth all- star team(s) and represent MCAA; the League Director may make his selection based upon his observations throughout the regular season.



15. Insurance

MCAA provides additional athletic insurance for every registered player. The registration fee covers these costs. If there is a possible claim, please contact your league director or any of our Board Members.

16. Covid-19 Protocols

- If you or your child becomes diagnosed with Covid-19 we are asking that you quarantine the 10-14 days based on the CDC's guidelines prior to allowing them to participate in game play
- MCAA will adhere to the CDC's Recommendations and GCPS requirements in order to maintain permits and have a season while Covid-19 and its variants are to be monitored.