



# RASA Summer Youth 3v3 League

## *Rules of the Game*

### **Team Placement within League**

- Teams will be placed into their proper divisions based on age, gender, and playing experience
- Teams that have player with any competitive or select experience, current or past, must indicate this when registering online by answering the recreational/competitive question
- RASA will use this information to place teams in appropriate divisions that is fair to all participating in the Summer Youth 3v3 League.

### **Sportsmanship**

All players and spectators are held to the RASA Code of Conduct, located on the Summer Youth 3v3 page on [www.racinesoccer.com](http://www.racinesoccer.com).

#### Coach, Parent, and Spectator:

- Referees and/or League Director have the right to eject a coach, parent, or spectator for continual disobedience, violation against the RASA Code of Conduct, or as a result of an incident that warrants ejection.
- Coach, parent, or spectator must leave the field and area immediately.
- If a coach, parent, or spectator refuses to leave, RASA has the right to have individual removed from SCORE property via the Caledonia Police.
- RASA reserves the right to ban individuals from SCORE property

#### Player:

- Referees and/or League Director have the right to eject a player for continual disobedience, failure to show good sportsmanship, or for any incident that warrants ejection or send-off.
- The game may continue with the remaining players.
- If the player receiving the red card was on their field of play, then the team must complete the remaining of the game a player short.
- The player who receives the red card will be suspended for their next scheduled game.

#### Repeat Offenders:

- Repeat offense from any coach, player, parent, spectator will result in that individual not being allowed to return to SCORE for the remainder of the season.
- Players will not receive refund of fees paid, whole or partial, for the league.

### **Age and Falsifying of Age**

- Any team, player, or coach determined by the League Director to have falsified age, identity, or skill level of player will be dismissed from the league, without refund, whole or partial, of fees paid for the league
- All participants must provide proof of age if asked by League Director
- Failure to provide proof will result in the player's dismissal from the league, without refund, whole or partial, of fees paid for the league
- Age division of each team will be determined by the birth date of the oldest player on the team

### **Schedule Changes**

- Schedule changes will be made on the online schedule, located on the RASA website at [www.racinesoccer.com](http://www.racinesoccer.com)
- Each team will have a team page in which the online schedule will be posted
- It is the responsibility of the coach, parent, and/or player to check the online schedule for any schedule changes

### **Player Rostering**

- Roster maximum is 6
- Roster minimum is 3
- No goalkeepers

### **Uniforms, Protective Casts, Jewelry**

- All players must wear their RASA Summer League shirts (included in registration fee)
- If both teams are wearing the same color, the referee will determine which team shall wear pinnies
- The League Director must approve all protective casts
- Hard casts are not allowed
- No jewelry of any kind will be allowed, including earrings of any type
- Earrings must be removed and may not be covered up with band-aids
- Exception: medical alert bracelets

### **Player Equipment**

#### Shin Guards:

- All players must wear appropriate shin guards.
- Any player without shin guards will not be allowed to take the field and play.

#### Soccer Cleats:

- Soccer cleats are recommended, however players may wear tennis shoes.
- No:
  - Baseball cleats
  - Football cleats
  - Metal cleats of any kind
  - Flip-flops, sandals, etc

#### Game Balls:

- Teams are to provide their own game balls.
- Game balls should be the appropriate size for the age division.
  - U5-U8 = size 3.
  - U9-U12 = Size 4.
  - U13-U18 = Size 5

### **Field Dimensions**

- U5 through U8 will play on fields approximately 30 yards long by 20 yards wide
- U9 and older will play on fields approximately 40 yards long by 30 yards wide

### **Game Duration**

- Games shall consist of two 12-minute halves separated by a 2-minute halftime period. There are no timeouts and the game clock does not stop
- The referee has the official time on the field and has the right to take necessary action if he/she feels that a team is delaying the game

### **The Goal Box Rules**

- The goal box is 6 feet wide by 4 feet long located directly in front of the goal.
- There is no ball contact by any player within the goal box
- Players may pass through the goal box as long as they do not touch the ball while in the goal box
- If the ball comes to a rest inside the goal box, a goal kick is awarded regardless of who touched the ball last
- Any part of the ball or player's body on the line or inside the plane of the box is considered inside the goal box and an extension of such
- If a defensive player touches the ball after it has entered the plane, a goal will be awarded to the offensive team
- If an offensive player touches the ball after it has entered the plane, a goal kick will be awarded to the defensive team
- The plane of the goal box extends upward

### **Goal Scoring**

- A goal may only be scored from a touch (offensive or defensive) within the team's offensive half of the field
- The ball must be completely on the offensive half of the field, and cannot be touching the mid-line. (Ex: goal off of a kick-off)
- If a player in their defensive half kicks the ball across the midline and the ball hits another player (offensive or defensive) and the ball goes in the goal, a goal will be awarded
- If a ball is kicked from the defensive half and is not touched before the ball rests in the goal, a goal kick is awarded to the defensive team

### **Substitution**

- Substitutions may be made during dead-ball situations, regardless of possession
- Teams must gain the referee's attention and players must enter and exit at the mid-field
- On the fly substitutions are not permitted

### **Delay of Game**

- Any player may be cautioned with a yellow card if it is deemed by the referee that the player is intentionally wasting time
  - Example, if a player intentionally kicks the ball long distances away from the playing field in order to waste time

## **Off-sides**

- No off-sides in 3v3 soccer

## **Slide Tackling**

- No slide tackling
- If a player is sliding, no contact with another player is allowed
- If a player slides and contact is initiated, a free kick will be awarded
- This does not prevent players from sliding to stop/intercept a ball where contact with another player is not initiated during the slide. Example: a player may slide to save a ball from going out-of-bounds

## **“Hand Ball”**

Deliberate handling of the ball that denies a team on obvious goalscoring opportunity will result in the following:

1. A penalty kick (at the discretion of the referee)
2. A yellow or red card given to the player committing the hand ball (at the discretion of the referee)

## **Kick Off**

- May be taken in any direction
- You cannot score directly from a kick off - ball must be 100% over the mid-line to be considered on the offensive half of the field)
- Kick-offs must make one full rotation before the ball will be considered in play

## **Kick-Ins**

- The ball shall be kicked into play from the sideline instead of thrown in
- The ball is considered in play when the ball is touched and moves one full rotation
- On Kick-ins, the ball must make one full rotation before the ball will be considered in play

## **Five Yard Rule**

- In all dead-ball situations, defending players must stand at least 5 yards away from the ball
- If the defensive player's goal is closer than 5 yards, the ball shall be played 5 yards from the goal box line with the direction of play prior to the penalty

## **Direct and Indirect Kicks**

Dead-ball kicks (kick-ins, kick-off's, free kicks) :

- All are indirect kicks with the exception of corner/penalty kicks
- Indirect kicks must only change position before the ball will be considered in play

Goal Kicks:

- May be taken from any point of the end line
- Goal kicks must make one full rotation before they will be considered in play

Penalty Kicks:

- Shall be awarded if, in the referee's opinion, a scoring opportunity was nullified by an infraction (*the infraction does not automatically result in a red card*)
- Penalty kicks are direct kicks taken from the center of the mid-line with all players on both teams behind the mid-line

- Penalty kicks are dead ball infractions. If a goal is not scored, the defense obtains possession with a goal kick

**Weather Related Issues**

- RASA Staff reserves the right to modify, reschedule, or cancel the league games due to inclement weather
- The League Director has the right to move or reschedule games, as well as the right to shorten game lengths
- All efforts will be made to continue to play and finish the league

**\*\*RASA Summer Youth 3v3 League Director will have final say on all disputes and interpretations of League rules\*\***