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TOURNAMENT RULES

MINORS A DIVISION (SOFTBALL)

GENERAL INFORMATION:

1. ALL COACHES MUST WEAR A LEAGUE ISSUED ID BADGE AND LEAGUE-ISSUED JERSEY TO BE IN THE DUGOUT OR ON THE FIELD. Each team can have only one manager and three coaches in the dugout or on the field. No friends, parents (who are not coaching), or siblings are allowed in the dugout or on the field at any time. One of the managers or coaches must be in the dugout at all times. By way of example, if only the manager and one coach are at the game, while on offense, only one of them may be a base coach and the other must remain in the dugout. A player may coach a base but must wear a helmet.
2. The Regulations and "Official Playing Rules" in the Official Regulations and Playing Rules Book (the "Orange Book") apply to this tournament. The "Tournament Rules and Guidelines" contained in the Orange Book apply to Little League all-star tournaments and do NOT govern these playoffs.
3. The Local Rules & Guidelines apply to tournament play unless modified below.

TOURNAMENT SPECIFIC RULES:

1. The 10-run rule and 15-run rule are in effect for tournament play.
2. The 5-run limit per inning rule will apply to the first 5 innings only. The 6th inning only (or any extra innings, if necessary or allowed) allow for unlimited runs and ends only after there are three outs OR the hitting team has batted through its entire batting order, whichever occurs first. If in the 6th inning the batting team has batted through their line-up without recording 3 outs but has not scored 5 runs they will be able to continue batting until the third out is recorded or until they score their 5th run.
3. The home team will be the higher seed in each game. Teams must occupy correct dugouts. The home team occupies the 3rd base dugout. The visitors occupy the 1st base dugout.
4. No new inning may start after 1:30 from the scheduled game time with NO DROP DEAD TIME. If the game is tied after 6 innings and there is time remaining, extra innings will be played but no new extra inning shall start after 1:30 from the scheduled game time. If the game is tied and the time limit has been reached, the winner will be determined as follows:
 - a. The visiting team will commence an extra inning by placing a runner at second base (the last batter who completed a plate appearance) and will commence with their next batter in order, as if two outs have already recorded. They will play until a single out is recorded.
 - b. After the out is recorded against the visiting team, the home team shall place a runner at second base (the last batter who completed a plate appearance) and will likewise commence with their next batter in order, again as if two outs have already been recorded. They will play until an out is recorded or they score more runs than the visiting team.
 - c. Each team may continue to use its pitcher of record or any other eligible pitcher subject to the pitching limits in the Green Book as modified by the Local Rules. Pitchers already removed from the game cannot be reinserted as the pitcher.
 - d. A maximum of two of these extra "innings" will be played. If the score remains tied after two extra innings, the winner will be determined by reverting to the last completed inning in which a team was ahead.



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- e. All minimum play rules and other lineup restrictions are in force throughout these extra innings.
5. Not being able to field **Z** players at any time for Tournament games will result in a forfeit. A team that cannot field 7 players AT SCHEDULED GAME TIME (regardless of whether the umpire has started the game) will forfeit. Please note the 7 player rule is for fall 2021 season only.
6. There will be a time limit of 1:30 for the championship game. The tie-breaker rules outlined above do not apply to the championship game. If the game is tied at the end of the time limit an extra inning will be played.

PROTESTS/FORFEIT:

1. Any protest must be made immediately (by the manager or head coach, in the manager's absence only) and will be resolved by majority vote of the league officials in attendance or assigned (or, if not available, one of the other league officials) prior to play continuing. There is not time to replay any games unless canceled by weather, if possible. Judgment calls cannot be protested.
2. Use of any illegal player will result in a forfeit of the game the player is used in.
3. Use of an improper line-up will result in a forfeit of the game unless corrected as specified in the Local Rules & Guidelines.

PLAYING TIME:

1. The same lineup/play rules apply as during the regular season.
2. All players will bat the whole game.
3. A player who arrives late will be placed at the bottom of the order (with permission from his/her manager) with no penalty.
4. A player who leaves early for whatever reason will NOT be charged with an out or other penalty in accord without penalty in accordance with Rule 4.04 of the Green Book.
5. Each player (a) can only play the same position for a maximum of 2 innings per game and (b) must play 2 innings in the infield. This applies even if the game goes into extra innings. Defensive line-up rules and limits will be STRICTLY ENFORCED.
6. The procedure/penalty as stated in the Local Rules & Guidelines for lineup infractions remains in effect for the tournament.

LINE UP CARDS:

1. Each team shall provide an official lineup card to the opposing team completed in accordance with the Local Rules & Guidelines.
2. For championship games, the league will keep an official book. Each team must provide the league two lineup cards each that must include the coaching staff's names and nicknames for all team members.

SUBMITTING SCORES:

The winning team must submit the score as soon as possible after the game ends. It is important to submit scores timely to permit the League to update brackets.

RESOLVING DISPUTES:

1. League officials will be present at all tournament games. If you have a problem or are unsure of



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a rule, however, please ask or call a league official (requests from managers only). League officials who coach in or have a child playing in a particular division cannot handle protests in that division.

2. If you have any question on the rules they all must be addressed prior to the first played game. ASK A LEAGUE OFFICIAL OR THE UMPIRE IF YOU ARE UNSURE OF A RULE.
3. In the event of a protest we expect all players, coaches and parents to show proper behavior. Sometimes protests take time to sort out. We do not want to penalize the kids or a team because no one took the time to get clarification.

GOOD LUCK TO ALL OF YOU!