

Rink B Scoreboard Operation

(Note: The 10-minute penalty key is programmed to 1 minute, 30 seconds.)

I. Beginning a game

- A. Scoreboard time must be set (automatically sets for 15:00 minutes)
 - 1. Press **NEW GAME** key.
 - 2. Press **1** for yes.
 - 3. Press **ENTER**.

Scoreboard time must be adjusted to accommodate different age divisions.

- 1. Press **NEW GAME** key.
- 2. Press **1** key for yes
- 3. Press **ENTER**.
- 4. Press **SET CLOCK** key.
- 5. Using **NUMBER** keys, set desired time (time shows on controller display.)
- 6. Press **ENTER**.

II. Game play controls

- A. Starting and stopping game clock
 - 1. Use **CLOCK ON/OFF** switch to start and stop clock.
- B. Resetting clock for 2nd or 3rd period
 - 1. Press **SET CLOCK** key.
 - 2. Using **NUMBER** keys, set desired time.
- C. Changing periods
 - 1. Press **PERIOD** key. (Cycles one through four)
- D. Sound horn (automatically sounds when times expire).
 - 1. Press **HORN** button at bottom right.

III. Scoring

- A. Home team scores
 - 1. Press **HOME SCORE + 1** key.
- B. Visitor team scores
 - 1. Press yellow **VISITOR SCORE + ONE** key.

IV. Penalties

- A. Penalty on home team player
 - 1. Press **HOME 1** key.
 - 2. Use **NUMBER** keys to enter desired penalty minutes.
 - 3. Press **ENTER** key.
 - 4. Use **NUMBER** keys to enter player number.
 - 5. Press **ENTER**.
 - 6. Use **HOME 2** for overlapping penalties.
- B. Penalty on visitor team player
 - 1. Press **guest 1** key.
 - 2. Repeat 2 through 5 from above.
- C. Clearing a penalty
 - 1. Press appropriate **HOME or GUEST PENALTY** key.
 - 2. Press **0**.
 - 3. Press **ENTER**.
 - 4. Use **NUMBER** keys to enter player number.
 - 5. Press **ENTER** key.