



State Tournament
Qualification Game
Entry Process

Important Notes/Guidelines

- **Team Names:** Local Association website must match team name on VSAHA website.

Format

Association + Division + Age + Tournament Color

Examples

CSB Youth 10U Red or St Albans Girls 10U White

- **Game Entry:** Games against other VSAHA teams within your playing level need to be entered on the VSAHA website. If your team is a Youth 10U, then only games against other Youth 10U need to be entered. Do not enter games against teams from other playing levels or teams outside of VSAHA. Once games are entered, they will automatically appear on both local association websites.

Important Notes/Guidelines

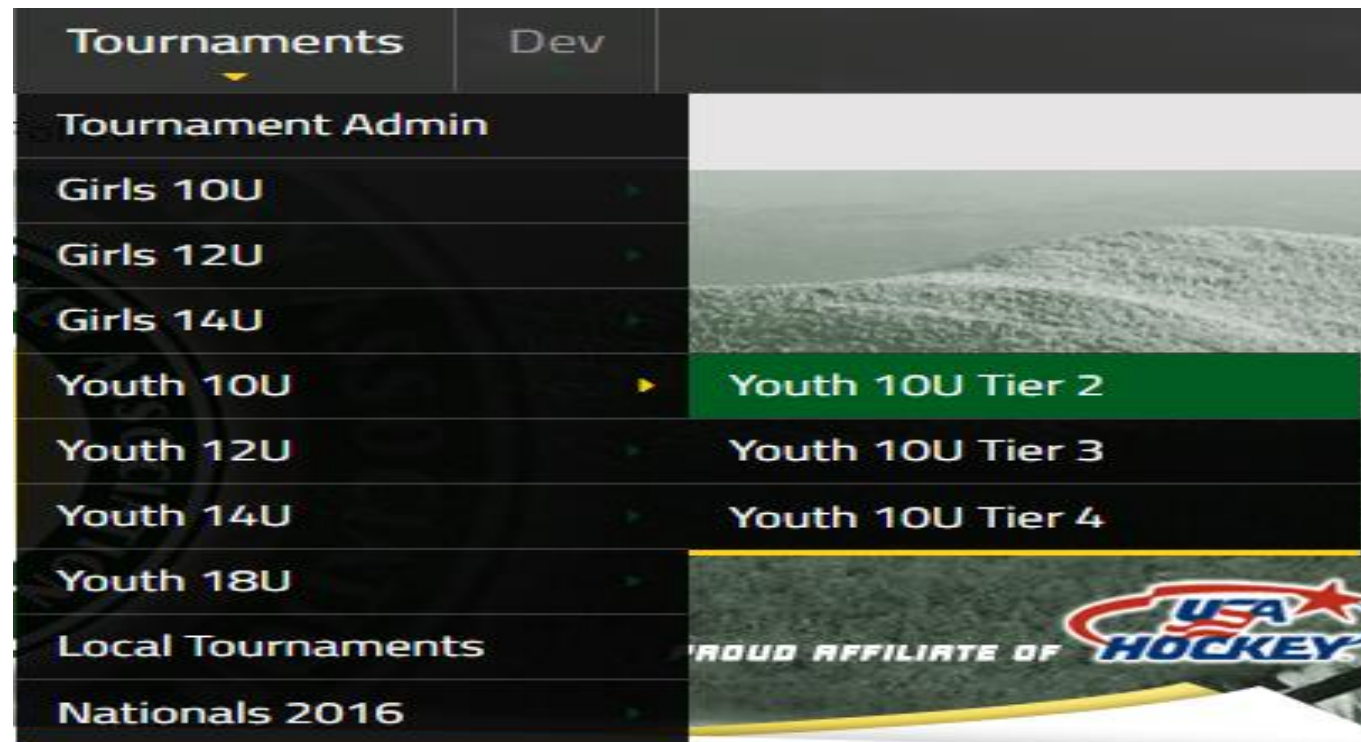
- **Game Responsibility:** Home team is responsible for both entering the game on the VSAHA website and updating the game score by the end of the day of the scheduled game. Once the game is entered, it'll automatically appear on both local association websites. *If both associations enters the game, this will create duplicate games. Only home team enters the game.*
- **Roster Verification:** VSAHA will preload each teams USA Hockey roster into the team page on the VSAHA website. Local Association has until January 15th, 2017 to update roster on VSAHA website to reflect state tournament roster. This means removing any double rostered players and/or players not eligible due to transfer rules.

Important Notes/Guidelines

- **Permissions:** In order to create games and/or update scores, you will need a Sports Engine account. The state rep from the local association will need to email webmaster@vthockey.org the name and username (Sports Engine username) of the person(s) who need access. VSAHA will grant access to the appropriate association permission group on the VSAHA website.

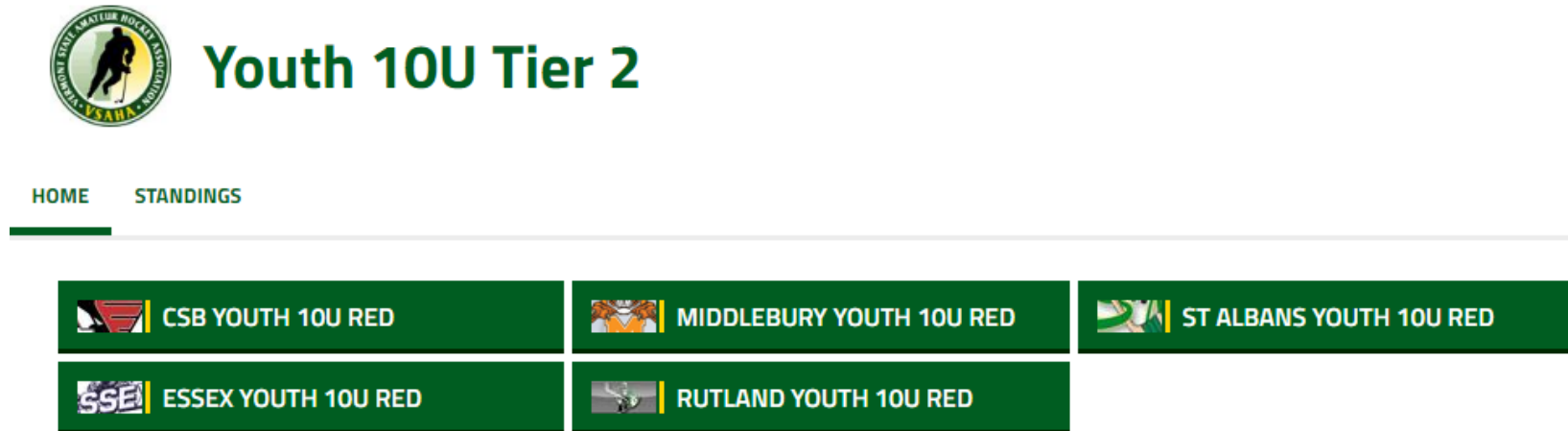
Adding Games

1. Navigate to www.vermonthockey.org
2. Place your mouse on Tournaments from the navigation bar and from the drop down menu, select the age classification, then appropriate tournament.



Adding Games

3. Select your team from the list.



The screenshot shows the VAHA website interface. At the top left is the VAHA logo, a circular emblem with a hockey player and the text "VERMONT AMATEUR HOCKEY ASSOCIATION" and "VAHA". To the right of the logo is the text "Youth 10U Tier 2". Below this is a navigation bar with "HOME" and "STANDINGS" tabs, with "HOME" being the active tab. The main content area displays a list of five teams in green boxes, each with a small team logo and the text "YOUTH 10U RED":

- CSB YOUTH 10U RED
- MIDDLEBURY YOUTH 10U RED
- ST ALBANS YOUTH 10U RED
- ESSEX YOUTH 10U RED
- RUTLAND YOUTH 10U RED

4. Once on the team page, go into "Edit Mode". Then click on the Game Schedule tab.
5. Click Add Game from the big yellow box

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Adding Games

6. You will now see the Create New Game window
7. Team 1 info shouldn't need to be changed.
8. Under Team 2, select the team from the drop down menu. You may have to click the drop down for "Division" to find teams in other teams outside your Tier.
9. Set the Game Time info (date and time).
10. Click Venue. Enter rink in the Location field.
11. Click Create Game

CREATE NEW GAME CLOSE

vs Enter Game Information.

Team 1: Youth 10U
Division: Youth 10U Tier 2
Team: CSB Youth 10U Red Home

Team 2: Youth 10U Outside League
Division: Youth 10U Tier 2
Team: [Dropdown]

Game Time: 09/19/2016 10:00 pm Eastern Time (US & Canada)
 Time TBD?

Description: [Text Area]

Game Comments: Enable Game Comments
If enabled, a "Comments" sidebar will be displayed adjacent to the Preview, Summary, and Play-by-Play tabs. Click "Edit Comment Settings" within the Comments sidebar to modify moderation settings.

STANDINGS OVERRIDES ▶

REGULATION PERIODS AND OFFICIALS ▶

BROADCAST INFORMATION ▶

VENUE ▶


WEATHER ▶

#11 Create Game

Updating Game Scores

1. Navigate to your team page on your local website OR on the VSAHA website.
2. Once on the team page, go into “Edit Mode”. Then click on the Game Schedule tab.
3. Find the game you need to update the score on. Click QS for that game.

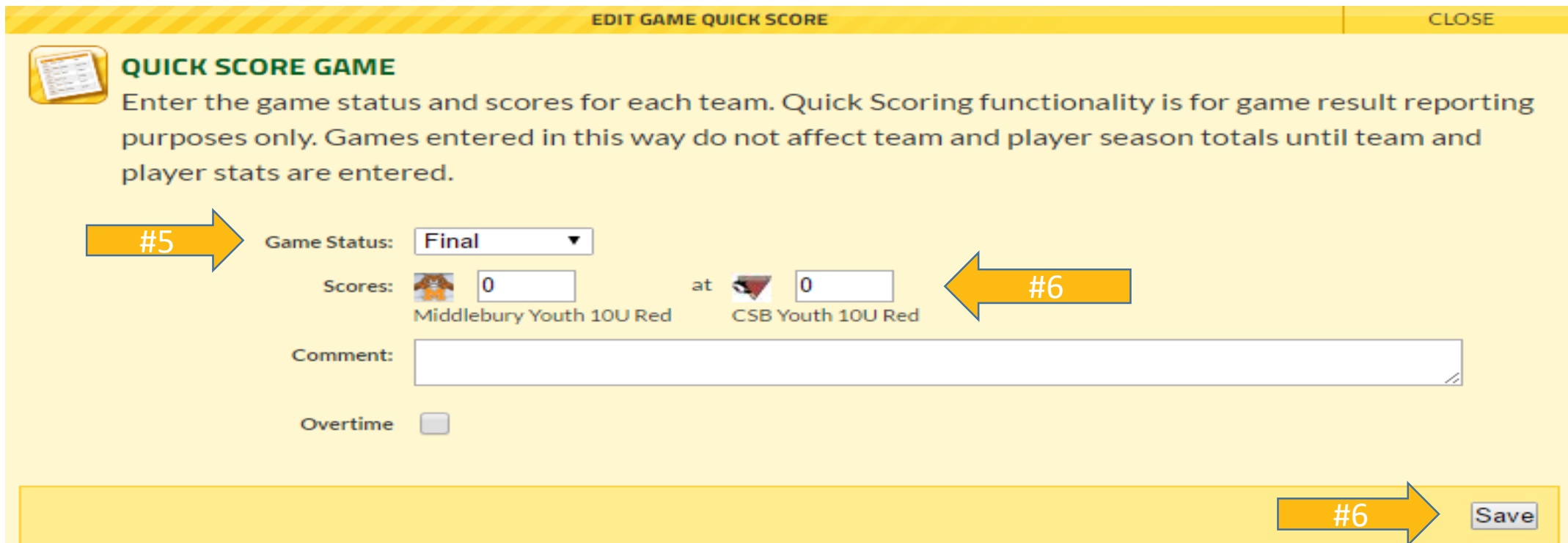
COMPLETE BOX SCORES



DATE	RESULT	OPPONENT	LOCATION	STATUS	QS
Sat Sep 24	-	Middlebury Youth 10U Red	Cairns Arena	2:30 PM EDT	QS


Updating Game Scores

4. The Quick Score Game window now appears.
5. Change Game Status to Final.
6. Enter game score and click save.





The screenshot shows a web interface for editing a game score. The window title is "EDIT GAME QUICK SCORE" and it has a "CLOSE" button in the top right. Below the title bar, there is a "QUICK SCORE GAME" section with a clipboard icon and a description: "Enter the game status and scores for each team. Quick Scoring functionality is for game result reporting purposes only. Games entered in this way do not affect team and player season totals until team and player stats are entered." The form includes a "Game Status" dropdown menu set to "Final", with an orange arrow labeled "#5" pointing to it. Below this are two score input fields: "Middlebury Youth 10U Red" with a score of "0" and "CSB Youth 10U Red" with a score of "0", with an orange arrow labeled "#6" pointing to the second field. There is also a "Comment" text area and an "Overtime" checkbox. At the bottom right, there is a "Save" button with an orange arrow labeled "#6" pointing to it.

EDIT GAME QUICK SCORE CLOSE

 **QUICK SCORE GAME**
Enter the game status and scores for each team. Quick Scoring functionality is for game result reporting purposes only. Games entered in this way do not affect team and player season totals until team and player stats are entered.

#5 → Game Status:

Scores:  at  **#6** ←

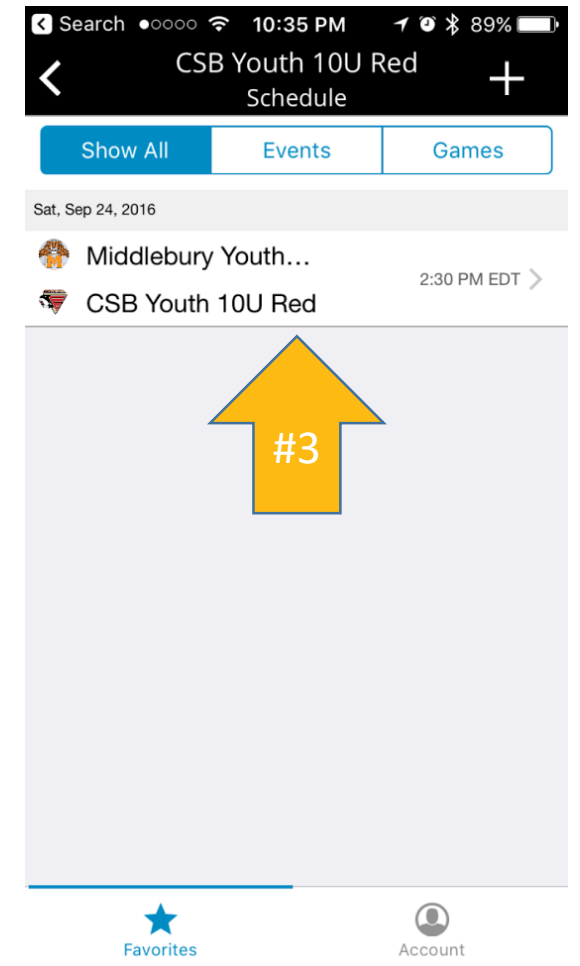
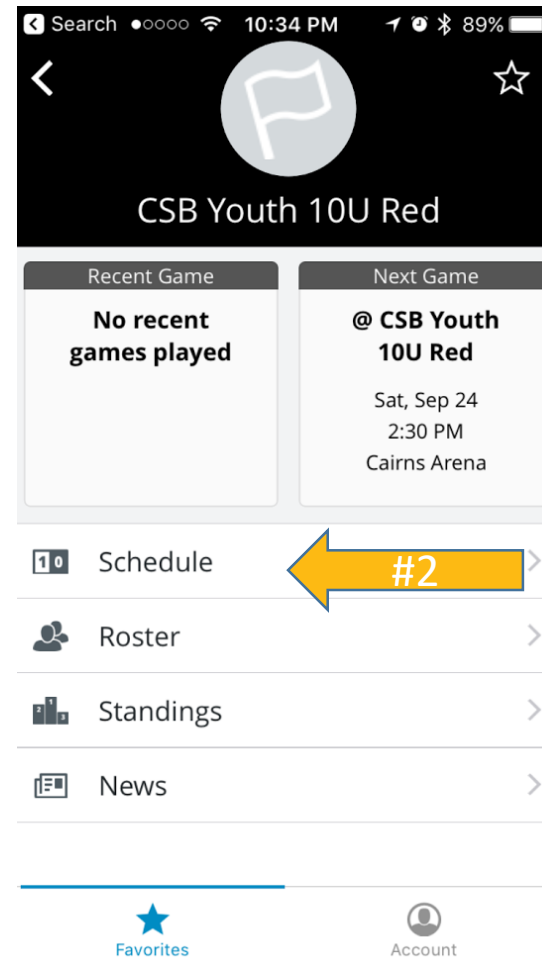
Comment:

Overtime

#6 →

Optional - Updating Game Scores via Sports Engine Mobile App

1. Log into the Sports Engine Mobile App
2. Open your team and click on schedule.
3. Click on the game you need to score.



State Tournament Qualification Game Entry Process

Optional - Updating Game Scores via Sports Engine Mobile App

4. Click the pencil icon (top right).
5. Change game to Final.
6. Use the + / - to set score.
7. Click Save (top right).

