2016 WNYAHL Playoff Rules

- The head statistician and/or the playoff coordinator may make special rulings during the playoffs.
- Each team will be billed through their association for each playoff game that it participates in. Championship game costs are covered by the league. Playoff fees per game per team are as follows:

Squirt: \$225PeeWee: \$260Bantam: \$290

- Both teams must have coaches sign the scoresheet.
- Pucks will be provided by the rinks. DO NOT USE YOUR OWN PUCKS.
- Each team MUST place one volunteer in the scorekeepers box (Cheektowaga ONLY).
 One volunteer will run the clock/scoreboard, and the other will complete the scoresheet provided by the playoff monitor. Each team MUST also place a volunteer their respective penalty box.
- All games will have a 3 minute warm-up period followed by three regulation periods of the appropriate length for the given age group:

Squirt: 10-12-12PeeWee: 12-12-15Bantam: 15-15-15

- Each team will receive one (1) 30 second timeout per game. There is no additional timeout in overtime.
- No games will be curfewed. All games will be played until a winner is determined.
- If a game is tied following regulation play in the playoffs or in the championship games overtime rules shall be employed as outlined:
 - A. **Playoff Games:** One (1) ten minute sudden death overtime will be played to determine a winner. The overtime period will be 5 on 5 unless a penalty is assessed. **Note:** any penalties that have not been completely satisfied (time still remaining to serve) will be carried over into the overtime period. In playoff games only, if a winner is not determined after a full 10 minute overtime period is played, a shoot-out procedure will be used to break the tie.

Shoot-out Procedure: When the overtime period is completed during a playoff game and no one has scored a goal, the shoot-out procedure shall be conducted as

follows. A shoot-out is defined as a player attempting to score a goal and the opposing goalkeeper attempting to stop the shooter from scoring a goal.

- 1. Three (3) **different** players from each team will be designated by the head coach of the team to participate in the shoot-out. **Note:** any player who received a penalty that has not been completely satisfied (time still remaining to serve) will not be eligible to be one of the players selected to participate in any portion of the shoot-out. They shall remain in the penalty box during the procedure. All players not in the shoot-out are to remain on the bench.
- 2. The Home team has the option as to who begins. On the referees signal the players will alternately take one shot at the opposing team's goaltender. All three players will shoot during the first shoot-out procedure and the goals will be tallied. Players will not be allowed to take another shot until all eligible players on the team have been given an opportunity to do so. Goalkeepers from each team may be changed after each shot. The team scoring more goals will be declared the winner.
- 3. If the tie is not resolved using the regular shoot-out procedure, teams will go to a sudden death shoot-out. A sudden death shoot-out is defined as each team attempting a shot to score a game winning goal. Rebound goals are not allowed. Should one team be successful and the other team not, the successful team shall win the shoot-out and be declared the game winner. The process will be repeated incorporating a single player shoot-out, using one player from each team at a time until the tie is broken. Both players will have the opportunity to shoot at the opposing team's goaltender. Players that participated in previous shoot-out will not be allowed to take another shot until all eligible players on the team have been given an opportunity to do so. Goalkeepers from each team may be changed after each shot.
- 4. It will be the responsibility of the official scorekeeper to record all shots taken indicating the player(s) by corresponding number on the scoresheet, goalkeeper(s) and goals scored in order as they occur.
- 5. Once a player shoots, that player cannot shoot again in the process until every eligible player on the team has taken their chance.
- B. Championship Games: If a game is tied following regulation play in the Championship game one (1) ten minute sudden death overtime period will be played. If the teams are still tied at the completion of the 10 minute overtime, a series of five minute sudden death overtime periods will be played until a goal is scored and a winner determined. The overtime periods will be 5 on 5 unless a penalty is assessed. *Note:* any penalties that have not been completely satisfied (time still remaining to serve) will be carried over into the overtime period(s).