



30th Annual Quarry Classic
February 23-24, 2019

ALWAYS CHECK THE WEBSITE FOR UPDATED BRACKETS - WWW.SCAYBA.COM

2019 SCAYBA Quarry Classic Tournament Rules

1. Attendance is required 15 minutes prior to the scheduled starting time. Except when games are falling behind schedule, 5 minutes will be allowed for warm-up. Team line-ups must be logged in the official scoresheet 5 minutes before the start of the game.
2. A team not ready to play five minutes after the scheduled starting time will forfeit.
3. Home team is listed at the top of the bracket or first in pool play. The designated home team will furnish the ball and the official scorekeeper.
4. Game length: All games will consist of 15-minute stop-time halves. There will be a 5-minute halftime.
5. Note: If games are falling behind schedule, the warm-up and halftime periods can be shortened at the referee's discretion.
6. Timeouts: Three 1-minute timeouts per game; no carryover to overtime.
7. Overtime: After a one minute break at the end of regulation time, the 1st overtime will be 2 minutes, with one timeout available for each team. If the game is still tied, sudden-victory overtime will be played.
8. 3 Point field goals will be allowed on all floors properly marked.
9. Technical fouls will not be shot. 2 points and the ball will be awarded on all technical fouls.
10. Running Time will be used if a team is ahead by 20 or more points with seven minutes or less remaining in the second half, the remainder of the game will be played under running time. After a time out, the clock will start when the ball is touched by any player inbounds. Should the deficit be cut to 10 points or less, the game will resume to stop-time.
11. Allowable defenses: A. At the 3rd, 4th & 5th grade level, only person to person defense will be allowed. Man to man full court pressing is allowed only in the last 2 minutes of each half. Man to man defense allows for trapping along with help & recover. First offense - a warning will be issued; second offense – technical foul. B. No full-court defense will be allowed by a team that is ahead by 20 points or more, or 15 points or more during running time. Penalties as above.
12. No protests will be allowed. Referees will settle all disputes on the floor.
13. Minnesota State High School League Rules will govern all other situations.